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THE RUSH IN A DIRECTED GRAPH

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1. Introduction

In several applications of graph theory it is of interest to compare the 'importance' of the vertices of a graph. Evidently, the definition of 'importance' shọuld depend upon the specific application. The centrality of a vertex, i.e. the sum of the distances from a vertex to the other vertices, is a well-known example. In this note the concept of 'rush' is introduced, applicable to the vertices as well as to the arcs of a directed graph.
The rush in an element is the total flow through that element, resulting from a flow between each pair of vertices.

## 2. Definitions

Only finite directed graphs without loops are consired, undirected graphs can be included by interpreting them as symmetric digraphs.

A path from vertex $u$ to vertex $z$ is a sequence

$$
u,(u, v), v,(v, w), w, \ldots, y,(y, z), z
$$

where

$$
u, v, w, \ldots \text { denote vertices }
$$

and

$$
\begin{gathered}
(u, v),(v, w), \ldots \text { denote arcs, directed from } u \text { to } v, \text { from } \\
\\
v \text { to } w, \text { etc. }
\end{gathered}
$$

If a path from $u$ to $z$ exists then $z$ is a descendant of $u$, whereas $u$ is an ascendant of $z$ 。

The length of a path is defined as the number of arcs constituting the path. If a path from $u$ to $z$ exists there also exist one or more minpaths, i.e. paths of minimal length. The length of a minpath from $u$ to $z$ is the distance from $u$ to $z$.

From the matrix ( $\mathrm{a}_{\mathrm{ij}}$ ) associated with a graph, i.e.

$$
a_{i j}= \begin{cases}1 & \text { if an arc from } x_{i} \text { to } x_{j} \text { exists, } \\ 0 & \text { otherwise }\end{cases}
$$

the matrix $\left(\mathrm{d}_{\mathrm{ij}}\right)$ of distances, i.e.

$$
\begin{aligned}
& \mathrm{d}_{i \mathrm{i}}=0 \\
& \mathrm{~d}_{i j}=\left\{\begin{array}{c}
\text { distance from } x_{i} \text { to } x_{j}, \text { if } x_{j} \text { is } \\
\text { a descendant of } x_{i},
\end{array}\right\} \quad \text { otherwise, }
\end{aligned}
$$

is easily found using Floyds algorithm [1].

It is not difficult to construct the minpaths from ( $\mathrm{d}_{\mathrm{ij}}$ ).
To define the rush, one unit of flow is sent from each vertex $x_{i}$ to each vertex $x_{j}$, provided $0<d_{i j}<\infty$. The flow is sent along minpaths only, if $e_{i j}$ minpaths from $x_{i}$ to $x_{j}$ exist then $1 / e_{i j}$ units are sent along each path.

The rush $i^{\eta} \$_{j}^{n}$ an element (vertex or arc) is defined as the total flow through that element, resulting from the flows defined above.

It should be noted that the flow originating from $x_{i}$ and the flow with destination $x_{i}$ do not belong to the rush in $x_{i}$.

The definition of rush can be extended in at least two directions. Instead of one unit, $f_{i j}$ units of flow can be sent from $x_{i}$ to $x_{j}$. Instead of length one, length $1_{i j}$ can be assigned to arc ( $x_{i}, x_{j}$ ). The length of a path is then defined at the total length (sum) of its constituent arcs.

As an example, consider the graph depicted in figure 1.


Table 1 gives the minpaths with length $>1$, only the constituent vertices are listed.

| from | to | minpaths |
| :---: | :---: | :--- |
| 1 | 4 | $1,2,4$ |
| 1 | 5 | $1,2,5$ |
| 1 | 6 | $1,3,6$ |
| 1 | 7 | $1,2,4,7 ; 1,2,5,7 ; 1,3,6,7$ |
| 2 | 7 | $2,4,7 ; 2,5,7$ |
| 3 | 7 | $3,6,7$ |
|  |  | table 1 |

Table 2 contains the rush in each element of the graph.

| vertex | rush | arc | rush |
| :---: | :---: | :---: | :---: |
| 1 | 0 | 12 | $3 \frac{2}{3}$ |
| 2 | $2 \frac{2}{3}$ | 13 | $2 \frac{1}{3}$ |
| 3 | $1 \frac{1}{3}$ | 24 | $2 \frac{5}{6}$ |
| 4 | $\frac{5}{6}$ | 25 | $2 \frac{5}{6}$ |
| 5 | $\frac{5}{6}$ | 36 | $3 \frac{1}{3}$ |
| 6 | $1 \frac{1}{3}$ | 47 | $1 \frac{5}{6}$ |
| 7 | 0 | 57 | $1 \frac{5}{6}$ |
|  |  | 67 | $2 \frac{1}{3}$ |

table 2

```
-5-
```


## 3. Computation

Two ALGOL-60 procedures are presented.
The procedure minpaths ( $\mathrm{d}, \mathrm{e}, \mathrm{n}$ ) calculates, from the $\mathrm{n} x \mathrm{n}$ matrix d of distances, the $n \times n$ matrix $e$, where $e_{i j}=$ the number of minpaths from $x_{i}$ to $x_{j}$.
The procedure rush ( $d, e, r, n$ ) calculates from the matrices $d$ and $e$, the rush-matrix $r$, where $r_{i i}=$ the rush in $x_{i}$ and, for $i \neq j$, $r_{i j}=$ the rush in $\operatorname{arc}\left(x_{i}, x_{j}\right)$ if this arc exists, zero otherwise. Both procedures are straightforward, and no claim of efficiency is made.

The procedures are based upon the relation

$$
e_{i j}=\left\{\begin{array}{l}
1 \quad \text { if } \quad d_{i j}=1 \\
\sum_{h}\left(e_{h j} \mid d_{i h}=1, d_{i j}=d_{i h}+d_{h j}\right) \quad \text { if } 1<d_{i j}<\infty
\end{array}\right.
$$

procedure minpaths(d,e,n); value $n$; integer $n$;
integer array d,e;
begin integer $i, j ;$
integer procedure paths(i,j); value $i, j$; integer $i, j ;$
begin

$$
\begin{aligned}
& \text { if } e[i, j]=-1 \text { then } \\
& \text { begin integer } a, h ; \\
& a:=d[i, j]-1 ; e[i, j]:=0 ; \\
& \quad \text { if } a=0 \text { then } e[i, j]:=1 \text { else } \\
& \\
& \text { for } h:=1 \text { step } 1 \text { until } n \text { do } \\
& \\
& \text { if } d[i, h]=1 \wedge d[h, j]=a \text { then } \\
& \\
& e[i, j]:=e[i, j]+\text { paths }(h, j)
\end{aligned}
$$

end;
paths:= e[i,j]
end paths;
for $i:=1$ step 1 until $n$ do
for $j:=1$ step 1 until $n$ do $e[i, j]:=1$;
for $i:=1$ step 1 until $n$ do
for $j:=1$ step 1 until $n$ do
if $\alpha[i, j]=0 \vee d[i, j] \geq n$ then $e[i, j]:=0$ else
if $e[i, j]=-1$ then paths $(i, j)$
end minpaths;

```
procedure rush(d,e,r,n); value \(n\); integer \(n\);
integer array d,e; real array r;
begin integer i,j;
procedure add(b,i,j); value \(b, i, j ;\)
integer \(i, j\); real \(b ;\)
begin integer \(\mathrm{a}, \mathrm{h}, \mathrm{p}\);
    real c;
    \(\mathrm{a}:=\mathrm{=}[\mathrm{i}, \mathrm{j}]-1\); \(\mathrm{p}:=\mathrm{e}[\mathrm{i}, \mathrm{j}]\);
    if \(a=0\) then \(r[i, j]:=r[i, j]+b\) else
    for \(h:=1\) step 1 until \(n\) do
    if \(d[i, h]=1 \wedge d[h, j]=a\) then
    begin
    \(\mathrm{c}:=\mathrm{b} \times \mathrm{e}[\mathrm{h}, \mathrm{j}] / \mathrm{p} ;\)
            \(r[i, h]: r[i, h]+c ;\)
            \(\mathrm{r}[\mathrm{h}, \mathrm{h}]:=\mathrm{r}[\mathrm{h}, \mathrm{h}]+\mathrm{c} ;\)
            \(\operatorname{add}(c, h, j)\)
        end
```

end add;
for $i:=1$ step 1 until $n$ do
for $j:=1$ step 1 until $n$ do $r[i, j]:=0$;
for $i:=1$ step 1 until $n$ do
for $j:=1$ step 1 until $n$ do
if $d[i, j]>0 \wedge d[i, j]<n$
then add $(1, i, j)$
end rush;

## 4. An Application

The concept of rush has been applied in a study of relations between committees. Table 3 describes the constitution of 9 committees.

| person | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| a | 1 | 1 | 1 |  |  |  |  |  |  |
| b |  |  | 1 | 1 |  |  |  |  |  |
| c |  |  |  | 1 | 1 |  |  |  |  |
| d |  |  |  | 1 |  | 1 |  |  |  |
| e |  |  |  |  |  | 1 | 1 |  |  |
| $f$ |  |  |  |  |  |  | 1 | 1 |  |
| g |  |  |  |  |  |  | 1 |  | 1 |

table 3

In figure 2 a graph is depicted, which describes the relations between the committees.

Each vertex corresponds to a committee, two vertices are connected if the committees have a member in common.

figure 2

It is very easy to compute the rush in this graph, table 4 contains the rush in each element.
\(\left.\begin{array}{ccccc}vertex \& rush \& edge \& rush \& person <br>
1 \& 0 \& 1,2 \& 2 <br>
2 \& 0 \& 1,3 \& 14 <br>

3 \& 24 \& 2,3 \& 14\end{array}\right\}\)|  |
| :---: |
| 4 |

From table 4 it might be concluded that committee 4 is very important for the exchange of information between the committees, and that person $d$ has an important position.
5. Reference
R.W. Floyd,

Algorithm 97
Comm. ACM 5 (1962) 345.

