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P.R.J. ASVELD

ON CONTROLLED ITERATED GSM MAPPINGS AND  
RELATED OPERATIONS

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On Controlled Iterated GSM Mappings and Related Operations \*)

by

Peter R.J. Asveld

ABSTRACT

In [17] G. PĂUN studied families of languages generated by iterated gsm mappings, iterated finite substitutions, and iterated homomorphisms. In this note we generalize some results in [17], and we discuss the relation between iterated finite substitutions (homomorphisms) and (deterministic) tabled context-independent Lindenmayer systems.

KEY WORDS & PHRASES: *generalized sequential machines, tabled Lindenmayer systems, controlled rewriting.*

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## 1. INTRODUCTION

Since the class of generalized sequential machine (or *gsm*) mappings is closed under the (associative) operation of composition [11], it is natural to describe the iteration of *gsm* mappings in terms of formal languages [17].

For each finite set  $U$  of *gsm* mappings and each language  $L$ , let  $U^*(L)$  be the language obtained by applying on  $L$  all possible finite sequences of *gsm* mappings composed of elements of  $U$ . Interpreting  $U$  as an alphabet we may define a language  $M$  over  $U$  and consider languages of the form  $M(L)$  where we now restrict the iteration process to those sequences over  $U$  that belong to  $M$ . We will refer to  $M$  as the *control language*, since  $M$  controls the iteration on  $L$  of elements from  $U$ .

In [17] G. PĂUN investigated families of languages  $M(L)$  where  $M$  is a regular language and  $L$  is taken from one of the families in the Chomsky hierarchy (cf. [26]). Moreover, in this framework Păun studied the iteration of finite substitutions and homomorphisms by means of generalized sequential machines having a single state only.

The aim of the present note is twofold. Firstly, we consider the more general case in which  $L$  and  $M$  are taken from arbitrary language families  $\mathcal{L}$  and  $\mathcal{M}$  respectively (satisfying some simple conditions only) rather than from a privileged family in the Chomsky hierarchy (Section 2). Secondly, we will refer to another area in which iterated finite substitutions and homomorphisms have been investigated, viz. the theory of (extended tabled) Lindenmayer systems. So certain results obtained in Lindenmayer systems theory may be used to solve problems left open in [17] (cf. Section 3).

This note may be considered as a continuation of PĂUN's paper [17]. Therefore we assume the reader to be familiar with the notational conventions established in [17]. For other unexplained terminology and additional background material we refer to [14, 15, 16, 19].

As usual we consider two languages equal if they differ by at most the empty word  $\lambda$ . Similarly, two language families are defined to be equal if they contain the same languages modulo  $\lambda$ .

## 2. CONTROLLED ITERATED GSM MAPPINGS

We first introduce some definitions and notation concerning the family of languages generated by controlled iterated (non)deterministic gsm mappings.

DEFINITION. Let  $L$  and  $M$  be families of languages. Then  $S^{\lambda D}(L, M) = \{M(L) \mid M \subseteq U^*, U \text{ is a finite set of deterministic gsm mappings; } L \in L; M \in M\}$ ,  $S^\lambda(L, M) = \{M(L) \mid M \subseteq U^*, U \text{ is a finite set of nondeterministic gsm mappings; } L \in L; M \in M\}$ . The corresponding language families based on the controlled iteration of  $\lambda$ -free (non)deterministic gsm mappings are denoted by  $S(L, M)$  and  $S^D(L, M)$ .  $\square$

In order to avoid trivialities we always assume that the initial language  $L$  is  $\lambda$ -free.

Note that  $S^\lambda(L, L_3)$  and  $S(L, L_3)$  coincide with the families  $S^\lambda(L)$  and  $S(L)$  respectively, as defined in [17].

We show that the role played by the family  $L$  is rather unimportant (cf. Lemma 1 below) as soon as  $M \supseteq L$  and  $M$  possesses some simple properties.

An *isomorphism* (or "renaming of symbols") is a one-to-one homomorphism. Let  $\rho$  be the *reversal operation* i.e. the mapping satisfying  $\rho(\lambda) = \lambda$ ,  $\rho(\alpha_1 \alpha_2 \dots \alpha_{n-1} \alpha_n) = \alpha_n \alpha_{n-1} \dots \alpha_2 \alpha_1$ , and  $\rho(L) = \{\rho(w) \mid w \in L\}$  for each language  $L$ . Let  $L_{\text{SYMBOL}}$  be the language family defined by  $L_{\text{SYMBOL}} = \{\{\sigma\} \mid \sigma \text{ is a symbol}\}$ .

LEMMA 1. Let  $L$  and  $M$  be families of languages such that  $L_{\text{SYMBOL}} \subseteq L \subseteq M$ . If  $M$  is closed under isomorphism, reversal and concatenation, then

$$\begin{aligned} S^{\lambda D}(L, M) &= S^{\lambda D}(L_{\text{SYMBOL}}, M), & S^\lambda(L, M) &= S^\lambda(L_{\text{SYMBOL}}, M), \\ S^D(L, M) &= S^D(L_{\text{SYMBOL}}, M), & S(L, M) &= S(L_{\text{SYMBOL}}, M). \end{aligned}$$

PROOF. Let  $L_0 = M(L)$  for some  $M \subseteq U^*$ ,  $M \in M$  and  $L \subseteq \Sigma^+$ ,  $L \in L$ . Let  $\bar{L} \subseteq \bar{\Sigma}^+$  be an isomorphic copy of  $L$  such that  $\Sigma$ ,  $\bar{\Sigma}$  and  $U$  are mutually disjoint. Furthermore, let  $\sigma$  be a symbol not in  $\Sigma \cup \bar{\Sigma} \cup U$ . Define the new control language  $M_0$  by  $M_0 = \rho(\bar{L})M$ , while  $U$  is extended to  $U \cup \bar{\Sigma}$ . For each  $\bar{\alpha} \in \bar{\Sigma}$  we define a new gsm mapping  $\bar{\alpha}$  by

$$\bar{\alpha}(\sigma) = \{\alpha\},$$

$$\bar{\alpha}(w) = \{\alpha w\}, \quad \text{for each } w \in \Sigma^+, \alpha \in \Sigma.$$

It will be clear that  $M_0(\{\sigma\}) = M(L)$ , and hence we have  $S^\lambda(L, M) \subseteq S^\lambda(L_{\text{SYMBOL}}, M)$ . Since the gsm mappings  $\bar{\alpha}$  may be chosen  $\lambda$ -free and deterministic, similar inclusions hold in the three other cases, whereas the inverse inclusions are obvious.  $\square$

A family of languages is called *natural* [24] if it is closed under intersection with  $\Sigma^*$  for each finite alphabet  $\Sigma$ . Let  $N(L)$  be the smallest natural family which includes the family  $L$ . Clearly, we have

$$N(L) = \{L \cap \Sigma^* \mid L \in L; \Sigma \text{ is a finite alphabet}\}.$$

Next we show that regular control on iterated gsm mappings is equivalent to applying the operator  $N$  to the corresponding uncontrolled family (cf. Lemma 2. Note that  $NS^{\lambda D}(L, L_3) = S^{\lambda D}(L, L_3)$  and similarly for  $S^\lambda$ ,  $S^D$  and  $S$ .)

But we first introduce some notation.

DEFINITION. Let  $L$  be a family of languages. Then

$$S_0^\lambda(L) = \{U^*(L) \mid U \text{ is a finite set of nondeterministic gsm mappings; } L \in L\},$$

$$S_0^{\lambda D}(L) = \{U^*(L) \mid U \text{ is a finite set of deterministic gsm mappings; } L \in L\}.$$

The language families based on the iteration of  $\lambda$ -free (non)deterministic gsm mappings are denoted by  $S_0(L)$  and  $S_0^D(L)$ .  $\square$

LEMMA 2. If  $L$  is closed under isomorphism, then

$$\begin{aligned} \text{(i)} \quad NS_0^{\lambda D}(L) &= S^{\lambda D}(L, L_3), & NS_0^\lambda(L) &= S^\lambda(L, L_3), \\ \text{(ii)} \quad NS_0^D(L) &= S^D(L, L_3), & NS_0(L) &= S(L, L_3). \end{aligned}$$

PROOF.

- (i) The proof is similar to the proof of Theorem 2.1 in [1].
- (ii) We only show  $NS_0^D(L) = S^D(L, L_3)$  since the other case is completely analogous.

Firstly, the inclusion  $NS_0^D(L) \subseteq S^D(L, L_3)$  is obvious. So it remains to establish the converse inclusion.

Let  $L = M(L_0)$  be in  $S^D(L, L_3)$ , i.e.  $L_0 \in L$ ,  $M \subseteq U^*$  is a regular language, and  $U = \{g_1, \dots, g_k\}$  is a finite set of  $\lambda$ -free deterministic gsm mappings. Let  $M$  be accepted by a deterministic finite automaton  $(Q, U, q_0, Q_F, \delta)$  where  $Q$  is the set of states,  $U$  is the input alphabet,  $q_0$  is the initial state,  $Q_F$  is the set of final states, and  $\delta: Q \times U \rightarrow Q$  is the transition function.

If  $\Sigma$  is the union of the input and output alphabets of all gsm's in  $U$ , then we introduce a new alphabet  $\Sigma_1 = \Sigma \cup \Sigma \times Q$ , a new set of gsm mappings  $U_1 = \{h_0, h_1, \dots, h_k\}$  such that  $L = U_1^*(L_1) \cap \Sigma^*$  with  $L_1 = \iota(L_0)$  where the isomorphism  $\iota$  is defined by  $\iota(\sigma) = [\sigma, q_0]$  for each  $\sigma \in \Sigma$ . Clearly, we have  $L_1 \in L$ .

The gsm mappings  $h_1, \dots, h_k$  are obtained from  $g_1, \dots, g_k$  in the following way. For each  $i$  ( $1 \leq i \leq k$ ) if  $sa \rightarrow b_1 \dots b_n s'$  is a  $\lambda$ -free production in  $g_i$ , then  $h_i$  possesses a finite set of corresponding productions  $s[a, q] \rightarrow [b_1, q'] \dots [b_n, q'] s'$  for each  $q, q' \in Q$  such that  $\delta(q, g_i) = q'$ . Note that  $h_i$  is a  $\lambda$ -free deterministic gsm mapping. The gsm mapping  $h_0$  is a partial homomorphism defined by  $h_0([\sigma, q]) = \sigma$  iff  $q \in Q_F$ . (In all other cases  $h_0$  is undefined.)

It is straightforward to show that  $U_1^*(L_1) \cap \Sigma^* = L$ . Hence we have  $S^D(L, L_3) \subseteq NS_0^D(L)$ .  $\square$

Lemmas 1 and 2 enable us to extend Theorem 2 in [17] and Theorems 2 and 23 in [26] in the following way (cf. Corollary 2 in [17]).

THEOREM 3. Let  $L$  and  $M$  be families of languages such that  $L_{\text{SYMBOL}} \subseteq L \subseteq L_0$ , and  $L_3 \subseteq M \subseteq L_0$ . Then

$$(1) \quad S^\lambda(L, M) = NS_0^\lambda(L) = NS_0^\lambda(L_{\text{SYMBOL}}) = L_0,$$

$$(2) \quad S^{\lambda D}(L, M) = NS_0^{\lambda D}(L) = NS_0^{\lambda D}(L_{\text{SYMBOL}}) = L_0.$$



PROOF.

(1) From Lemmas 1 and 2 it follows that  $S^\lambda(L_3, L_3) = S^\lambda(L_{\text{SYMBOL}}, L_3) = NS_0^\lambda(L_{\text{SYMBOL}})$ . The monotonicity of  $S^\lambda$  and  $N$  implies that  $S^\lambda(L_3, L_3) \subseteq S^\lambda(L, M)$  and  $S^\lambda(L_3, L_3) \subseteq NS_0^\lambda(L)$ . By Church's thesis (or an argument similar to the proof of Theorem 1 in [17]) we have  $S^\lambda(L, M) \subseteq L_0$  and  $NS_0^\lambda(L) \subseteq L$ .

According to Theorem 2 in [17] we have  $L_0 = S^\lambda(L_3, L_3)$ , which completes the proof.

(2) Using Theorem 23 in [26] we obtain in a similar way  $L_0 = S_0^{\lambda D}(L_{\text{SYMBOL}}) \subseteq NS_0^{\lambda D}(L_{\text{SYMBOL}}) \subseteq NS_0^{\lambda D}(L) \subseteq S^{\lambda D}(L, M) \subseteq L_0$ .  $\square$

In Theorem 3 it was shown that all type-0 languages are obtained by means of controlled iterated (possibly erasing) gsm mappings. We now show that for some families of control languages the family  $L_0$  can also be achieved by controlled iterated  $\lambda$ -free gsm mappings (cf. Theorem 2.2 in [1] or Proposition 4.3 in [3]).

THEOREM 4. *Let  $M$  be a family of languages closed under reversal. If  $\{h(L) \mid L \in M; h \text{ is a (possibly erasing) homomorphism}\} = L_0$ , then  $S^D(L_{\text{SYMBOL}}, M) = S(L_{\text{SYMBOL}}, M) = L_0$ .*

PROOF. Remark that  $M \subseteq L_0$ , and therefore by Church's thesis  $S^D(L_{\text{SYMBOL}}, M) \subseteq S(L_{\text{SYMBOL}}, M) \subseteq L_0$ . So it remains to show that  $L_0 \subseteq S^D(L_{\text{SYMBOL}}, M)$ .

Let  $L \subseteq \Sigma^+$  be a  $\lambda$ -free language in  $L_0$ . Then there exist a language  $M \subseteq U^+$  in  $M$  and a homomorphism  $h: U^+ \rightarrow \Sigma^+$  such that  $h(M) = L$ . For each  $g$  in  $U$  we will define a  $\lambda$ -free deterministic gsm mapping such that  $(\rho(M))(\{\$\}) = L$  for some  $\$ \notin \Sigma$ , i.e.  $L \in S^D(L_{\text{SYMBOL}}, M)$ . In defining  $g$  we distinguish the following cases:

- (1)  $h(g) = \lambda$ . Then the gsm mapping  $g$  is defined to be the identity mapping.
- (2)  $h(g) \neq \lambda$ . In this case  $g$  is defined by

$$g(\$) = h(g)$$

$$g(x) = h(g)x \text{ for each } x \in \Sigma^+ \text{ (or equivalently, } x \neq \$),$$

which can be easily realized by a  $\lambda$ -free deterministic gsm.  $\square$ .

Note that Theorem 4 applies to the family  $L_1$ , the intersections of linear context-free languages [6], and each complexity class which includes  $DSPACE(\log n)$  (i.e. the family of languages accepted by two-way deterministic multi-tape Turing machines which scan at most  $\log n$  tape squares at each auxiliary tape during a computation on an input of length  $n$ ) [3]. On the other hand it is still open whether e.g.  $S^D(L_{\text{SYMBOL}}, L_2)$  and  $S(L_{\text{SYMBOL}}, L_2)$  are properly included in  $L_0$ .

### 3. RELATED OPERATIONS

In this section we first give some definitions and notation concerning tabled Lindenmayer (or L) systems. Then we relate the families  $H(L_3)$  and  $F(L_3)$ , as defined in [17], to certain classes of tabled L systems. This enables us to solve the open problems in [17] (p. 932) because the corresponding problems in L systems theory have already been solved.

DEFINITION. Let  $M$  and  $A$  be families of languages. An  $M$ -controlled extended tabled Lindenmayer system with  $A$ -axioms or an  $(M)ETOL(A)$  system

$G = (V, \Sigma, U, M, A)$  consists of

- an alphabet  $V$
- a terminal alphabet  $\Sigma \subseteq V$
- a finite set  $U$  of finite substitution over  $V$
- a language  $M \subseteq U^*$  in  $M$  ( $M$  is the *control language* of  $G$ )
- a language  $A \subseteq V^*$  in  $A$  ( $A$  is the *initial language* of  $G$ ).

The language generated by  $G$  is defined by  $L(G) = M(A) \cap \Sigma^*$ .

If  $U$  contains only homomorphisms over  $V$ , then  $G$  is called *deterministic* or an  $(M)EDTOL(A)$  system. If each finite substitution [or homomorphism] in  $U$  is  $\lambda$ -free then  $G$  is called *propagating* or an  $(M)EPTOL(A)$  [or  $(M)EPDTOL(A)$ ] system. For  $X = ETOL, EDTOL, etc.$  the family of languages generated by  $(M)X(A)$  systems is denoted by  $(M)X(A)$ .  $\square$

Moreover, in order to comply with standard terminology in L systems theory we use the following notational conventions:

- (1) We drop the "E" in the family name when  $V = \Sigma$ ; e.g.  $(M)TOL(A)$ ,  $(M)DTOL(A)$ , etc.

(2) Whenever  $A = L_{\text{SYMBOL}}$  we omit the reference to  $A$ ; e.g.  $(M)\text{ETOL}$ ,  $(M)\text{EDTOL}$ , etc.

(3) In case  $M = \{U^* \mid U \text{ is finite}\}$  we delete  $M$  in the family name; e.g.  $\text{ETOL}(A)$ ,  $\text{EDTOL}(A)$ , etc.

Combinations of these conventions are of course possible; so families like  $\text{ETOL}$ ,  $\text{EDTOL}$ ,  $(M)\text{TOL}$  are defined in an implicit way.

Note that for each  $M$  and each  $A$  we have  $(M)\text{ETOL}(A) = N((M)\text{TOL}(A))$  and  $(M)\text{EDTOL}(A) = N((M)\text{DTOL}(A))$ .

From the definitions we immediately obtain the following equivalences.

PROPOSITION 5. *Let  $L$  be a family of languages. Then*

$$\begin{aligned} H(L) &= (L_3)\text{PDTOL}(L), & H^\lambda(L) &= (L_3)\text{DTOL}(L), \\ F(L) &= (L_3)\text{PTOL}(L), & F^\lambda(L) &= (L_3)\text{TOL}(L). \quad \square \end{aligned}$$

Here  $H(L)$  is defined by  $H(L) = \{R(L) \mid L \in L; R \in L_3, R \subseteq U^*; U \text{ is a finite set of } \lambda\text{-free homomorphisms}\}$ , and similarly for  $H^\lambda(L)$ ,  $F(L)$ , and  $F^\lambda(L)$ ; cf. [17].

THEOREM 6.

- (1) For each family  $L$  with  $L_{\text{SYMBOL}} \subseteq L \subseteq \text{EDTOL}$ ,  $H(L) = H^\lambda(L) = \text{EDTOL} = \text{EPDTOL}$  (modulo  $\lambda$ ).
- (2) For each family  $L$  with  $L_{\text{SYMBOL}} \subseteq L \subseteq \text{ETOL}$ ,  $F(L) = F^\lambda(L) = \text{ETOL} = \text{EPTOL}$  (modulo  $\lambda$ ).

PROOF. In both cases the former and the latter equalities are known (cf. [17] and respectively [18, 4]). So it remains to show the middle equality.

- (1) From Proposition 5 and the assumption on  $L$  it follows that  $(L_3)\text{DTOL} \subseteq (L_3)\text{DTOL}(L) = H^\lambda(L) \subseteq (L_3)\text{DTOL}(\text{EDTOL})$ . In the proof of Lemma 3.3 in [5] it was shown that  $(L_3)\text{DTOL} = (L_3)\text{EDTOL}$  which in turn equals  $\text{EDTOL}$  [4]. In the same way we obtain  $(L_3)\text{DTOL}(\text{EDTOL}) = (L_3)\text{EDTOL}(\text{EDTOL}) = \text{EDTOL}(\text{EDTOL})$ . Since  $\text{EDTOL}$  is the smallest (nontrivial) natural family closed under iterated homomorphism [4], we have  $\text{EDTOL}(\text{EDTOL}) = \text{EDTOL}$ . Hence  $\text{EDTOL} \subseteq H^\lambda(L) \subseteq \text{EDTOL}$ .

(2) As under (1) we have  $(L_3)_{\text{TOL}} \subseteq (L_3)_{\text{TOL}}(L) = F^\lambda(L) \subseteq (L_3)_{\text{TOL}}(\text{ETOL})$ . From Theorem 1 in [9] it follows that  $(L_3)_{\text{TOL}} = (L_3)_{\text{ETOL}}$  and hence  $(L_3)_{\text{TOL}} = \text{ETOL}$  by Theorem 2.1 in [1]. Similarly, we have  $(L_3)_{\text{TOL}}(\text{ETOL}) = (L_3)_{\text{ETOL}}(\text{ETOL}) = \text{ETOL}(\text{ETOL})$ . As ETOL is the smallest (nontrivial) natural family closed under iterated finite substitution [7], it follows that  $\text{ETOL}(\text{ETOL}) = \text{ETOL}$ , which finally yields  $F^\lambda(L) = \text{ETOL}$ .  $\square$

COROLLARY 7.  $H^\lambda(L_3) = \text{EDTOL}$ , and  $F^\lambda(L_3) = \text{ETOL}$ .  $\square$

COROLLARY 8.

- (1)  $H^\lambda(L_3)$  is properly included in  $F^\lambda(L_3)$ .
- (2)  $H^\lambda(L_3)$  and  $L_2$  are incomparable, i.e. neither family includes the other one.

PROOF. (1) follows from Corollary 7 above and Corollary 4 in [8]. Corollary 7 together with the main result in [10] imply (2).  $\square$

Clearly, Corollary 8 solves the open problems in [17] (p. 932).

By Corollary 7 many results obtained for the families ETOL and EDTOL (cf. e.g. [4, 7, 18]) now become applicable to  $F^\lambda(L_3)$  and to  $H^\lambda(L_3)$  respectively. In particular Theorem 9 and Proposition 2 in [17] extend to the main result in [7] and to Corollary 4.5 in [4] respectively.

For further generalizations to  $M$ -controlled tabled L systems, the ( $M$ -controlled) iteration of  $K$ -substitutions where  $K$  is an arbitrary language family, etc. we refer to the literature [1-5, 12, 13, 20-26].

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ONTVANGEN 3 0 AUG. 1979