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On the consistency of Koomen's fair abstraction rule

Department of Computer Science

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# On the consistency of Koomen's Fair Abstraction Rule

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We construct a graph model for  $ACP_{\tau}$ , the algebra of communicating processes with silent steps, in which Koomen's Fair Abstraction Rule (KFAR) holds, and also versions of the Approximation Induction Principle (AIP) and the Recursive Definition & Specification Principles (RDP & RSP). We use this model to prove that in  $ACP_{\tau}$  (but not in  $ACP$ !) each computably recursively definable process is finitely recursively definable.

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## INTRODUCTION

This report is about process algebra, but it is not an introductory paper about process algebra; before reading this paper, the reader is advised to read some other papers on process algebra first, for example BERGSTRA & KLOP [10].

Koomen's Fair Abstraction Rule (KFAR) describes the idea of fairness in process algebra, and is the translation in process algebra of an idea of C.J. Koomen of Philips Research. KFAR was first formulated in BERGSTRA & KLOP [7], and its usefulness in protocol verification was demonstrated in BERGSTRA & KLOP [7, 8] and in BAETEN, BERGSTRA & KLOP [1, 2]. KFAR expresses the idea that, due to some fairness mechanism, abstraction from internal steps will yield an external step after finitely many repetitions; to be more precise, in the process  $\tau_I(x)$ , obtained from  $x$  by abstracting from steps in  $I$ , the steps in  $I$  will be fairly scheduled in such a way that eventually a step outside  $I$  is performed.

KFAR is the *algebraic* formulation of this idea, whereas the semantical implementation of fairness is already implicit in the notion of bisimulation on graphs, so is already implicit in the work of MILNER [18]. Some other recent papers on fairness are De BAKKER & ZUCKER [3, 4], COSTA & STIRLING [12], DARONDEAU [13], HENNESSY [14, 15, 16], MEYER [17] and PARROW [20].

When we use KFAR, all abstractions will be fair. Maybe this is a too optimistic model, and should the theory be able to describe situations where some abstractions are fair and others are not. Probably, an extension of the theory where this would be possible, will turn out to be rather complex.

In this paper, we do the following things. In §1, we review the theory  $ACP_{\tau}$ , and extra axioms and rules SC, PR and KFAR. In §2, we define and discuss labeled graphs, elements of the set  $G_K$ . In §3, we prove that if we divide out the equivalence relation  $\equiv_{\tau\delta}$  (rooted  $\tau\delta$ -bisimulation) on  $G_K$ , we obtain a model of  $ACP_{\tau} + SC + PR + KFAR$ , and we can even add some extra axioms (HA, ET, CA).

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In §4, we formulate the Approximation Induction Principle (AIP), which says that two processes are equal if all their projections are equal, and prove that AIP holds in  $\mathbb{G}_\kappa$  for all finitely branching and bounded graphs. In §5, we look at recursive specifications, and formulate the Recursive Definition Principle (RDP) and the Recursive Specification Principle (RSP). Together, these principles say that a specification has a unique solution. We prove that RDP+RSP hold in  $\mathbb{G}_\kappa$  for all guarded specifications.

In §6, we prove that every computable graph is recursively definable by a finite guarded specification, and we use this result in §7 to prove that any process, recursively definable by a computable guarded specification is already recursively definable by a finite guarded specification. In §8, we note that the abstraction operator is essential to prove these theorems.

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## §1. THE ALGEBRA OF COMMUNICATING PROCESSES WITH SILENT MOVES

The axiomatic framework in which we present this document is  $ACP_\tau$ , the algebra of communicating processes with silent steps, as described in BERGSTRA & KLOP [6]. In this section, we give a brief review of  $ACP_\tau$ .

### 1.1 Signature:

S (Sorts):	$A$	(a finite set of atomic actions)
	$P$	(the set of processes; $A \subseteq P$ )
F (Functions):	$+: P \times P \rightarrow P$	(alternative composition or sum)
	$..: P \times P \rightarrow P$	(sequential composition or product)
	$\ : P \times P \rightarrow P$	(parallel composition or merge)
	$\llcorner: P \times P \rightarrow P$	(left-merge)
	$\mid: P \times P \rightarrow P$	(communication merge;
		$\mid: A \times A \rightarrow A$ is given)
C (constants):	$\partial_H: P \rightarrow P$	(encapsulation ; $H \subseteq A$ )
	$\tau_I: P \rightarrow P$	(abstraction ; $I \subseteq A - \{\delta\}$ )
	$\delta \in A$	(deadlock)
	$\tau \in P - A$	(silent or internal action)

### 1.2 Axioms:

These are presented in table 1.

Here  $a, b \in A$ ,  $x, y, z \in P$ ,  $H \subseteq A$  and  $I \subseteq A - \{\delta\}$ .

ACP<sub>τ</sub>

$x + y = y + x$	A1	$x\tau = x$	T1
$x + (y + z) = (x + y) + z$	A2	$\tau x + x = \tau x$	T2
$x + x = x$	A3	$a(\tau x + y) = a(\tau x + y) + ax$	T3
$(x + y)z = xz + yz$	A4		
$(xy)z = x(yz)$	A5		
$x + \delta = x$	A6		
$\delta x = \delta$	A7		
$a b = b a$	C1		
$(a b) c = a (b c)$	C2		
$\delta a = \delta$	C3		
$x  y = x  y + y  x + x y$	CM1		
$a  x = ax$	CM2	$\tau  x = \tau x$	TM1
$(ax)  y = a(x  y)$	CM3	$(\tau x)  y = \tau(x  y)$	TM2
$(x + y)  z = x  z + y  z$	CM4	$\tau x = \delta$	TC1
$(ax) b = (a b)x$	CM5	$x \tau = \delta$	TC2
$a (bx) = (a b)x$	CM6	$(\tau x) y = x y$	TC3
$(ax) (by) = (a b)(x  y)$	CM7	$x (\tau y) = x y$	TC4
$(x + y) z = x z + y z$	CM8		
$x (y + z) = x y + x z$	CM9		
		$\partial_H(\tau) = \tau$	DT
		$\tau_I(\tau) = \tau$	TI1
$\partial_H(a) = a$ if $a \notin H$	D1	$\tau_I(a) = a$ if $a \notin I$	TI2
$\partial_H(a) = \delta$ if $a \in H$	D2	$\tau_I(a) = \tau$ if $a \in I$	TI3
$\partial_H(x + y) = \partial_H(x) + \partial_H(y)$	D3	$\tau_I(x + y) = \tau_I(x) + \tau_I(y)$	TI4
$\partial_H(xy) = \partial_H(x) \cdot \partial_H(y)$	D4	$\tau_I(xy) = \tau_I(x) \cdot \tau_I(y)$	TI5

TABLE 1.

## 1.3 Standard concurrency

Often we expand the system ACP<sub>τ</sub> with the following axioms of Standard Concurrency (see table 2). A proof that these axioms hold in the initial algebra of ACP<sub>τ</sub> can be found in BERGSTRA & KLOP [6].

$(x  y)  z = x  (y  z)$	SC 1
$x ay = x (ay  z)$	SC 2
$x y = y x$	SC 3
$x  y = y  x$	SC 4
$x (y z) = (x y) z$	SC 5
$x  (y  z) = (x  y)  z$	SC 6

TABLE 2.

#### 1.4 Projection

Reasoning about processes often uses a projection operator

$$\pi_n : P \rightarrow P \quad (n \geq 1),$$

which "cuts off" processes at depth  $n$  (after doing  $n$  steps), but with the understanding that  $\tau$ -steps are "transparent", i.e. a  $\tau$ -step does not raise the depth.

Axioms for  $\pi_n$  are in table 3.

$\pi_n(a) = a$	PR1	$\pi_n(\tau) = \tau$	PRT1
$\pi_1(ax) = a$	PR2	$\pi_n(\tau x) = \tau \pi_n(x)$	PRT2
$\pi_{n+1}(ax) = a \pi_n(x)$	PR3		
$\pi_n(x + y) = \pi_n(x) + \pi_n(y)$	PR4		

TABLE 3.

#### 1.5 Koomen's Fair Abstraction Rule

Koomen's Fair Abstraction Rule (see BERGSTRA & KLOP [7]) is a proof rule which is vital in algebraic computations for system verification, and expresses the fact that, due to some fairness mechanism, abstraction from 'internal' steps will yield an 'external' step after finitely many repetitions. The following algebraic formulation is parametrised by  $k \geq 1$ , indicating the length of an internal cycle.

$\text{KFAR}_k \quad \frac{\forall n \in \mathbb{Z}_k \quad x_n = i_n x_{n+1} + y_n \quad (i_n \in I)}{\tau_I(x_n) = \tau_I(\sum_{m \in \mathbb{Z}_k} y_m)}$
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In §3, we will find a model for the theory

$$\text{ACP}_\tau + \text{SC} + \text{PR} + \text{KFAR},$$

as defined in 1.1 -5.

## §2. GRAPHS

In this section we will define the elements of the model that will be constructed in §3.

### 2.1 DEFINITION:

a *rooted directed multigraph* (which we will call *graph* for short) is a triple  $\langle \text{NODES}, \text{EDGES}, \text{ROOT} \rangle$  with the following properties:

- NODES is a set;
- EDGES is a set; with each  $e \in \text{EDGES}$  there is associated a pair  $\langle s, t \rangle$  from NODES.

We say  $e$  goes from  $s$  to  $t$ , which we notate by

$$\textcircled{s} \xrightarrow{e} \textcircled{t}, \text{ or } \textcircled{s} \xrightarrow{e} \textcircled{s} \text{ if } s = t.$$

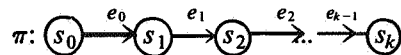
c.  $\text{ROOT} \in \text{NODES}$ .

NOTATION:  $g = \langle \text{NODES}(g), \text{EDGES}(g), \text{ROOT}(g) \rangle$ .

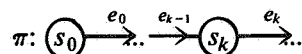
2.2 DEFINITIONS: Let  $g$  be a graph.

A *path*  $\pi$  in  $g$  is an alternating sequence of nodes and edges, such that each edge goes from the node before it to the node after it. We will only consider paths that are finite or have order type  $\omega$ .

Thus, a path looks like



or



We say  $\pi$  *starts at*  $s_0$  (in the pictured situations), and, if  $\pi$  is finite, that  $\pi$  *goes from*  $s_0$  *to*  $s_k$ . If  $\pi$  goes from  $s_0$  to  $s_0$ ,  $\pi$  is a *cycle*, and any node in a cycle is called *cyclic*, a node not on any cycle is *acyclic*. If  $s, t \in \text{NODES}(g)$ , we say  $t$  *can be reached from*  $s$  if there is a finite path going from  $s$  to  $t$ .

2.3 Note: We will only consider graphs, in which each node can be reached from the root.

2.4 DEFINITIONS: Let  $g$  be a graph,  $s \in \text{NODES}(g)$ .

- The *out-degree* of  $s$  is the cardinality of the set of edges starting at  $s$ ; the *in-degree* of  $s$  is the cardinality of the set of edges going to  $s$ .
- $s$  is an *endnode* or *endpoint* of  $g$  if the out-degree of  $s$  is 0.
- $g$  is a *tree* if all nodes are acyclic, the in-degree of the root is 0 and the in-degree of all other nodes is 1.
- the *subgraph* of  $s$ ,  $(g)_s$ , is the graph with root  $s$ , and nodes and edges all those nodes and edges of  $g$  that can be reached from  $s$ .

2.5 Labeled graphs.

Let  $B, C$  be two sets, and  $\kappa$  an infinite cardinal number.

We define  $\mathbb{G}_\kappa(B, C)$  (the set of labeled graphs) to be the set of all graphs such that:

- each edge is labeled by an element of  $B$ ;
- each endnode is labeled by an element of  $C$ ;
- the out-degree of each node is less than  $\kappa$ .

Two elements of  $\mathbb{G}_\kappa(B, C)$  are considered equal if they only differ in the names of nodes or edges.

2.6 DEFINITION: Let  $B, C, \kappa$  be given.

- $\mathbb{G}_{\aleph_0}(B, C)$  is the set of *finitely branching* labeled graphs;
- $\mathbb{T}_\kappa(B, C) = \{g \in \mathbb{G}_\kappa(B, C) : g \text{ is a tree}\}$  is the set of *labeled trees*;
- $\mathbb{R}(B, C) = \{g \in \mathbb{G}_{\aleph_0}(B, C) : \text{NODES}(g) \cup \text{EDGES}(g) \text{ is finite}\}$  is the set of *finite* or *regular* labeled graphs;
- $\mathbb{G}_\kappa^p(B, C) = \{g \in \mathbb{G}_\kappa(B, C) : g \text{ has acyclic root}\}$  is the set of *root-unwound* labeled graphs.

### 2.7 Root-unwinding.

The following definition is taken from BERGSTR & KLOP [9], where most of the above terminology can also be found.

DEFINITION: let  $B, C, \kappa$  be given.

We define the *root-unwinding* map  $\rho: \mathbb{G}_\kappa(B, C) \rightarrow \mathbb{G}_\kappa(B, C)$  as follows: let  $g \in \mathbb{G}_\kappa(B, C)$ .

- $\text{NODES}(\rho(g)) = \text{NODES}(g) \cup \{r\}$ , where  $r$  is a 'fresh' node;
- $\text{EDGES}(\rho(g)) = \text{EDGES}(g) \cup \{ (r \xrightarrow{e} s) : (\text{ROOT}(g) \xrightarrow{e} s) \in \text{EDGES}(g) \}$ ;
- $\text{ROOT}(\rho(g)) = r$
- labeling is unchanged; if  $\text{ROOT}(g)$  has a label,  $r$  will get that label;
- nodes and edges which cannot be reached from  $r$  are discarded.

### 2.8 Notes:

- for all  $g \in \mathbb{G}_\kappa(B, C)$ , we have  $\rho(g) \in \mathbb{G}_\kappa^p(B, C)$ ;
- if  $g \in \mathbb{G}_\kappa^p(B, C)$ , then  $g = \rho(g)$ .

### 2.9 Examples

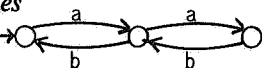
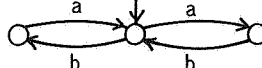
- if  $g =$   ,  $\rho(g) =$  

fig. 1

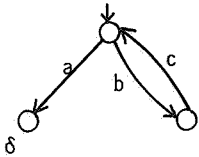
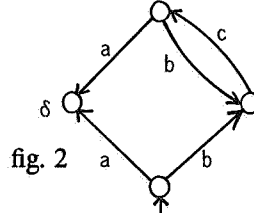
- if  $g =$   ,  $\rho(g) =$  

fig. 2

(Note that when we picture graphs, we will not display names of nodes and edges, and only give their labels; we indicate the root by  $\downarrow$ ).


## §3. THE MODEL

We use the labeled graphs introduced in §2 to construct a model for  $\text{ACP}_\tau$ .

3.1 DEFINITION: Let  $A$  be a given *finite* set of atoms,  $\delta \in A$ ,  $\tau \notin A$ . Let a communication function  $|\cdot|: A \times A \rightarrow A$  be given, which is commutative and associative, such that  $\delta|a = \delta$  for all  $a \in A$ .

We will use the symbol  $\downarrow$  to denote successful termination (whereas  $\delta$  denotes unsuccessful termination). Define the set of *process graphs* by:

$$\mathbb{G}_\kappa = \mathbb{G}_\kappa(A_\tau - \{\delta\}, \{\delta, \downarrow\}) - \{\emptyset\}.$$

Here  $\kappa$  is some infinite cardinal,  $A_\tau = A \cup \{\tau\}$ , and  $\emptyset$  is the graph  (a single node labeled by  $\downarrow$ ). Thus edges are labeled by elements of  $A_\tau - \{\delta\}$ , and endpoints by  $\delta$  or  $\downarrow$ .


3.2 Next we will define an equivalence relation on  $\mathbb{G}_\kappa$ , which will say when two graphs denote the



same process. This is the notion of bisimulation (also see BERGSTRA & KLOP [6, 9, 10]). First we define the label of a path in 3.3.

3.3 DEFINITION: Let  $g \in \mathbb{G}_\kappa$ , and  $\pi$  a path in  $g$ .

1. The *label* of  $\pi$ ,  $l(\pi)$  is the word in  $(A_\tau \cup \{\downarrow\})^*$  (possibly infinite) obtained by putting the labels in  $\pi$  after each other (possibly including an endpoint label).
2. The *A-label* of  $\pi$ ,  $l_A(\pi)$  is the word in  $(A \cup \{\downarrow\})^*$  obtained by leaving out all  $\tau$ 's in  $l(\pi)$ , but with the exception that if  $l(\pi) = \tau^\omega$  (an infinite sequence of  $\tau$ 's), then  $l_A(\pi) = \delta$ .

3.4 EXAMPLE if  $g =$    $\tau$ ,  $g$  has paths with

labels  $\epsilon, \downarrow, a, a\downarrow, \tau^n, \tau^\omega, \tau^n a, \tau^n a\downarrow$  (for each  $n \in \mathbb{N}$ ) and with  $A$ -labels  $\epsilon, \downarrow, a, a\downarrow, \delta$  ( $\epsilon$  is the empty word).

3.5 We define three different bisimulations on  $\mathbb{G}_\kappa$ .

1.  $\delta$ -bisimulation,  $\simeq_\delta$  is the simplest;
2.  $\tau\delta$ -bisimulation,  $\simeq_{\tau\delta}$  is like  $\simeq_\delta$  but takes into account the special status of  $\tau$  as a silent step;
3. *rooted*  $\tau\delta$ -bisimulation,  $\simeq_{r\tau\delta}$  is like  $\simeq_{\tau\delta}$  but also takes into account the special case when  $\tau$  is an initial step.

For more information on bisimulations, see PARK [19], and MILNER [18]. (We use  $\delta$  as a subscript, to distinguish the bisimulations introduced here from  $\simeq$ ,  $\simeq_\tau$  and  $\simeq_{r\tau}$  defined in BERGSTRA & KLOP [9], where  $\delta$  is absent).

3.6 DEFINITIONS: Let  $g, h \in \mathbb{G}_\kappa$ ,  $R \subseteq \text{NODES}(g) \times \text{NODES}(h)$ .

3.6.1.  $R$  is a  $\delta$ -bisimulation between  $g$  and  $h$ ,  $R : g \simeq_\delta h$ , if

1.  $(\text{ROOT}(g), \text{ROOT}(h)) \in R$ ;
2. the domain of  $R$  is  $\text{NODES}(g)$ , the range is  $\text{NODES}(h)$ ;
3. if  $(p, q) \in R$  and  $\textcircled{p} \xrightarrow{l} \textcircled{p'}$  is an edge in  $g$  with label  $l \in A_\tau$ , then there is a  $q' \in \text{NODES}(h)$  and an edge  $\textcircled{q} \xrightarrow{l} \textcircled{q'}$  in  $h$  with label  $l$  such that  $(p', q') \in R$ ;
4. if  $(p, q) \in R$ , and  $p$  is an endpoint in  $g$  with label  $l \in \{\delta, \downarrow\}$ , then  $q$  is an endpoint in  $h$  with label  $l$ ;

5,6. as 3,4 but with the roles of  $g$  and  $h$  reversed.

3.6.2.  $g \simeq_\delta h$  iff there is an  $R : g \simeq_\delta h$ .

3.6.3.  $R$  is a  $\tau\delta$ -bisimulation between  $g$  and  $h$ ,  $R : g \simeq_{\tau\delta} h$  if

1,2: as in 3.6.1;

3\*: if  $(p, q) \in R$  and  $\textcircled{p} \xrightarrow{l} \textcircled{p'}$  is an edge in  $g$  with  $A$ -label  $l \in A \cup \{\epsilon\}$ , then there is a  $q' \in \text{NODES}(h)$  and a path in  $h$  from  $q$  to  $q'$  with  $A$ -label  $l$  such that  $(p', q') \in R$ ;

4\*: if  $(p, q) \in R$ , and  $p$  is an endpoint in  $g$  with  $(A)$ -label  $l \in \{\delta, \downarrow\}$ , then there is a path in  $h$  starting at  $q$  with  $A$ -label  $l$ .

5\* 6\*: same as 3\* 4\* but with the roles of  $g$  and  $h$  reversed.

3.6.4.  $g \simeq_{\tau\delta} h$  iff there is an  $R : g \simeq_{\tau\delta} h$ .

3.6.5 Let  $g_1, h_1 \in \mathbb{G}_\kappa^p$  (so with acyclic root).

$R$  is a *rooted*  $\tau\delta$ -bisimulation between  $g_1$  and  $h_1$ ,  $R : g_1 \simeq_{r\tau\delta} h_1$ , if  $R : g_1 \simeq_{\tau\delta} h_1$  and in addition

7. if  $(p, q) \in R$ , then  $p = \text{ROOT}(g_1) \Leftrightarrow q = \text{ROOT}(h_1)$ .

3.6.6  $g \simeq_{r\tau\delta} h$  iff there is an  $R : \rho(g) \simeq_{r\tau\delta} \rho(h)$ .

## 3.7 EXAMPLES:

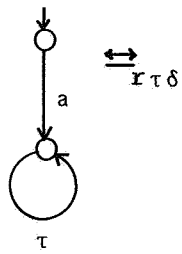


Fig.3

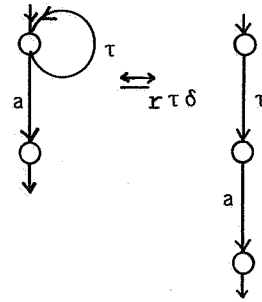


Fig.4

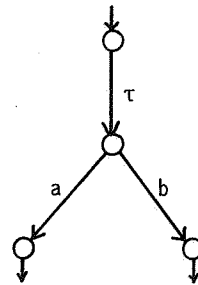
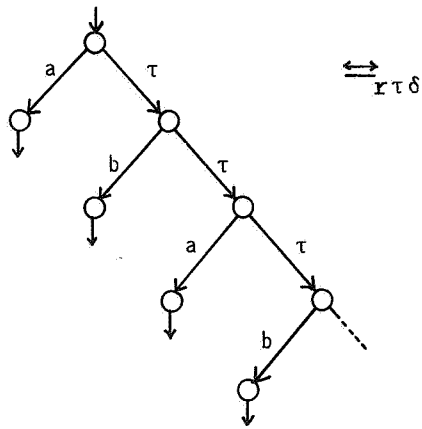


Fig.5

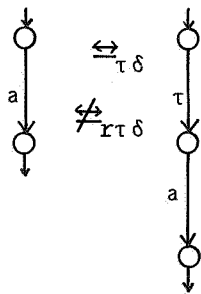


Fig.6

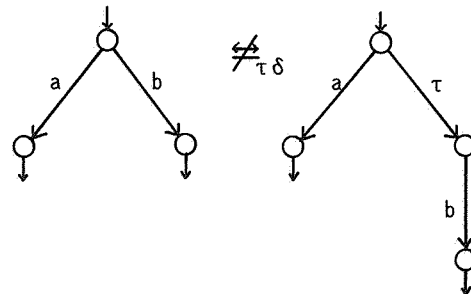


Fig.7

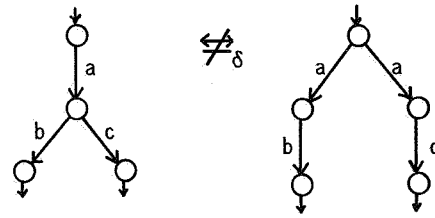


Fig.8

3.8 LEMMA:

1.  $\cong_{\delta}$ ,  $\cong_{\tau\delta}$  and  $\cong_{r\tau\delta}$  are equivalence relations on  $\mathbb{G}_k$ .
2. for all  $g \in \mathbb{G}_k$ ,  $g \cong_{\delta} \rho(g)$ ,  $g \cong_{\tau\delta} \rho(g)$  and  $g \cong_{r\tau\delta} \rho(g)$ .

PROOF: easy.

3.9  $\mathbb{G}_k / \cong_{r\tau\delta}$  will be domain of our model. Next we need to define the operations of  $ACP_{\tau}$  on  $\mathbb{G}_k / \cong_{r\tau\delta}$ . Actually, we will define them on  $\mathbb{G}_k$ , and leave it to the reader to check that  $\cong_{r\tau\delta}$  is a congruence relation for all these operations.

3.9.1.  $+$ . If  $g, h \in \mathbb{G}_k$ , obtain  $g + h$  by identifying the roots of  $\rho(g)$  and  $\rho(h)$ . If one root is an endpoint, it must be  $\downarrow_{\delta}$  (for  $\emptyset \notin \mathbb{G}_k$ ) and we delete this label. If both  $g$  and  $h$  are  $\downarrow_{\delta}$ , we put  $g + h = \downarrow_{\delta}$ .

EXAMPLE:

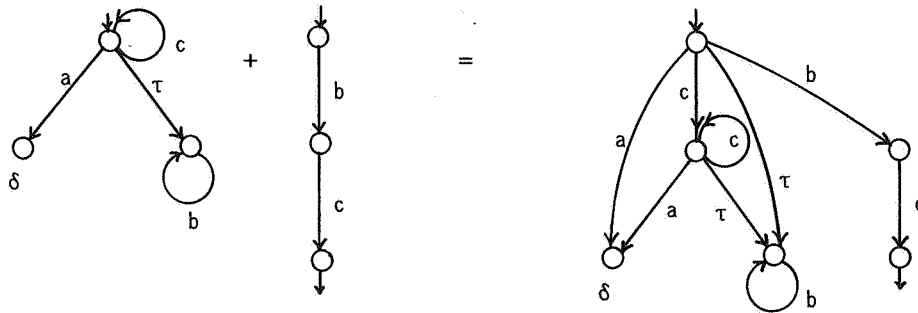


Fig.9

3.9.2.  $\cdot$ . If  $g, h \in \mathbb{G}_k$ , obtain  $g \cdot h$  by identifying all  $\downarrow$ -endpoints of  $g$  with  $\text{ROOT}(h)$ , and removing the  $\downarrow$ -labels in  $g$ .

EXAMPLE:

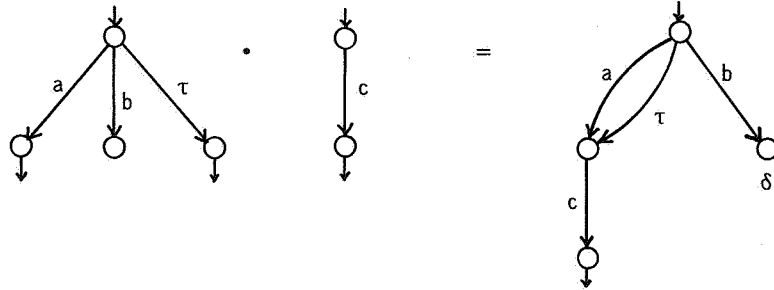


Fig.10

3.9.3.  $\parallel$ . If  $g, h \in \mathbf{G}_*$ , obtain  $g \parallel h$  by taking the cartesian product graph of  $g$  and  $h$  (with root the pair of roots from  $g$  and  $h$ ), and adding, for each edge  $(p \xrightarrow{a} p')$  in  $g$  with label  $a$ , and for each edge  $(q \xrightarrow{b} q')$  in  $h$  with label  $b$ , if  $a|b=c \neq \delta$ , a new edge  $(p, q) \xrightarrow{c} (p', q')$  with label  $c$  (a 'diagonal' edge).

In  $g \parallel h$ , define the endpoint labeling as follows:

1. if in node  $(p, q)$ , only one of the two components is an endpoint, drop its label;
2. if in node  $(p, q)$ , both components are endpoints, give this endpoint label  $\downarrow$  if both  $p$  and  $q$  have label  $\downarrow$ , and label  $\delta$  otherwise.

EXAMPLE: (assume  $a|a=a|b=b|b=b|a=\delta$ )

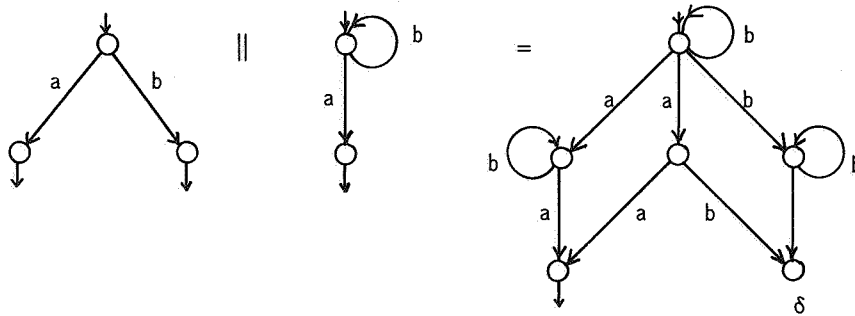


Fig.11

3.9.4.  $\perp$ . If  $g, h \in \mathbf{G}_*$ ,  $g \perp h$  is the maximal subgraph of  $\rho(g) \parallel h$  in which each initial step is one from  $\rho(g)$ .

EXAMPLE:



1. remove all edges with labels from  $H$ ;
2. remove all parts of the graph that cannot be reached from the root;
3. label all unlabeled endpoints by  $\delta$ .

EXAMPLE: if  $a \in H$ , then

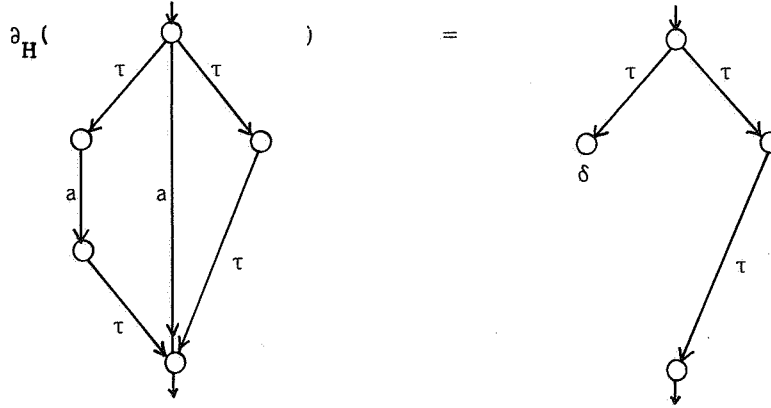


Fig.15

3.9.7.  $\tau_I$ . Let  $I \subseteq A - \{\delta\}$  be given. If  $g \in \mathbb{G}_k$ , obtain  $\tau_I(g)$  by changing all labels from  $I$  to  $\tau$ .

3.9.8.  $\pi_n$ . Let  $n \geq 1$  be given. If  $g \in \mathbb{G}_k$ , obtain  $\pi_n(g)$  as follows:

1.  $\text{NODES}(\pi_n(g)) = \{s \in \text{NODES}(g) : s \text{ can be reached from } \text{ROOT}(g) \text{ by a path } \pi \text{ with the length of } l_A(\pi) \text{ less than or equal to } n\}$ ;
2.  $\text{EDGES}(\pi_n(g)) = \{e \in \text{EDGES}(g) : e \text{ occurs in a path } \pi \text{ from } \text{ROOT}(g) \text{ with length } (l_A(\pi)) \leq n\}$ ;
3.  $\text{ROOT}(\pi_n(g)) = \text{ROOT}(g)$ ;
4. all unlabeled endpoints in  $\pi_n(g)$  get a label  $\downarrow$ ;
5. if a  $\delta$ -labeled endpoint cannot be reached by a path  $\pi$  with length  $(l_A(\pi)) < n$ , change the  $\delta$ -label to a  $\downarrow$ -label;
6. all other labels remain unchanged.

EXAMPLE:

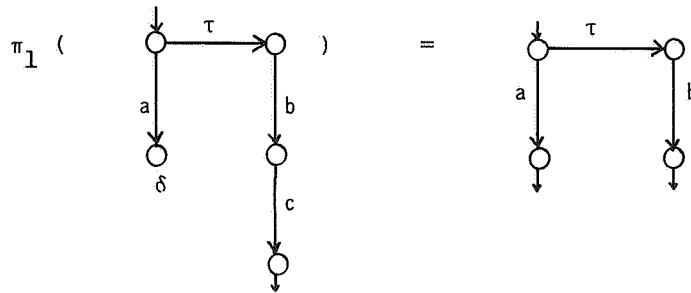
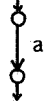

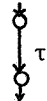


Fig.16

3.10 Finally we define an interpretation of the constants of  $\text{ACP}_\tau$  into  $\mathbb{G}_k$ .

1. If  $a \in A - \{\delta\}$ , its interpretation  $[a] =$  
2.  $[\delta] =$  
3.  $[\tau] =$  

3.11 THEOREM Let  $\kappa$  be a given infinite cardinal number.

$$(\mathbb{G}_\kappa(+, \cdot, ||, \perp, \partial_H, \tau_I, \pi_n), (\{\downarrow_a : a \in A - \{\delta\}\}, \downarrow_\delta, \downarrow_\tau))$$

is a model of  $ACP_\tau + SC + PR + KFAR$ .

The proof of this theorem is not very hard, but extremely tedious, which is why we will limit ourselves to some examples.

Also see BERGSTRA & KLOP [6], 2.5 and BERGSTRA & KLOP [10], 1.2.2, 2.1.2, 4.1.1, 4.2.1.

EXAMPLES: we denote bisimulations by linking related nodes by dotted lines.

1. A3:  $a + a = a$ .

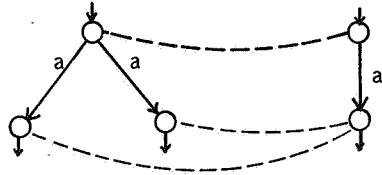


Fig.17

2. A4:  $(a + b)c = ac + bc$ .

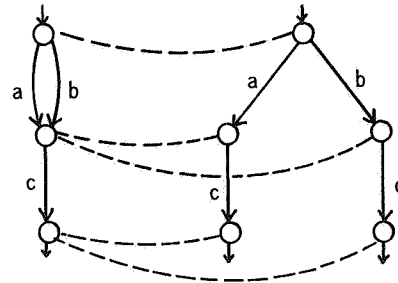


Fig.18

3. T1:  $a\tau = a$

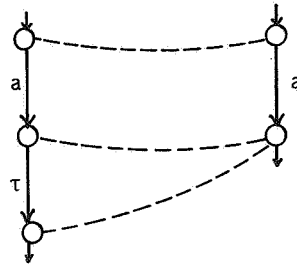


Fig.19

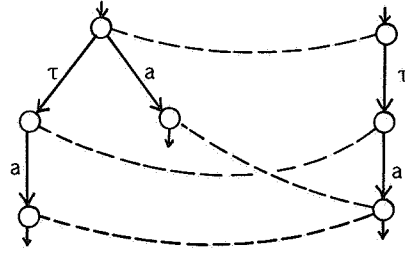
4. T2:  $\tau a + a = \tau a$ 

Fig.20

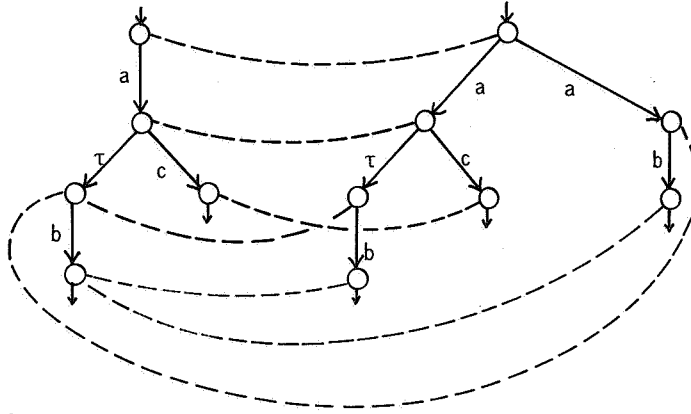
5. T3:  $a(\tau b + c) = a(\tau b + c) + ab$ 

Fig.21

6. KFAR. Also see BERGSTRÄ & KLOP [9], 7.12, where a version of KFAR without  $\delta$  is proved. Let  $k \geq 1$  be given, and suppose  $i_0, \dots, i_{k-1} \in I$ ,  $x_0, \dots, x_{k-1}$ ,  $y_0, \dots, y_{k-1}$  are processes, and  $x_n = i_n x_{n+1} + y_n$  for all  $n \in \mathbb{Z}_k$ . Now we need a result in our model from §5, which says that equations  $x_n = i_n x_{n+1} + y_n$  have unique solutions in our model, i.e. there are unique  $g_0, \dots, g_{k-1}, h_0, \dots, h_{k-1} \in \mathbb{G}_k$  (up to  $\cong_{r\tau\delta}$ ) such that  $g_n \cong_{r\tau\delta} i_n g_{n+1} + h_n$  holds for each  $n \in \mathbb{Z}_k$ .

6.1 Let us first consider the case  $k = 1$ , so we have

$$g \cong_{r\tau\delta} i g + h$$

for some  $i \in I$ ,  $g, h \in \mathbb{G}_k$ .

case 1:  $h = \delta$  (actually, we mean  $h = \downarrow \delta$ ).

Then  $g \cong_{r\tau\delta} i g$ .

Notice that graph  $\bigcirc_i$  satisfies this equation, so by the unicity of  $g$  we must have  $g \cong_{r\tau\delta} \bigcirc_i$ . Then

$$\tau_I(g) \cong_{r\tau\delta} \bigcirc_i \tau \cong_{r\tau\delta} \downarrow$$

Fig.22

which is the desired result, because

$$\frac{x = ix = ix + \delta}{\tau_{\{i\}}(x) = \tau\delta} \text{ KFAR}_1.$$

case 2:  $h$  is not  $\delta$ .



Then we obtain  $g \stackrel{\tau\delta}{\rightleftharpoons}$

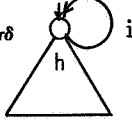


Fig.23

so  $\tau_I(g) \stackrel{\tau\delta}{\rightleftharpoons}$

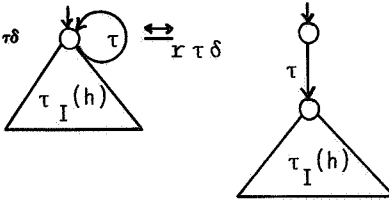


Fig.24

again the right result.

6.2 If  $k > 1$ , the proof works similarly. For instance, if  $k = 3$ , we have

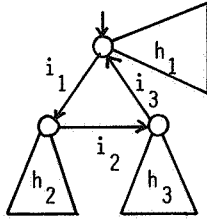
$$g_1 \stackrel{\tau\delta}{\rightleftharpoons} i_1 g_2 + h_1$$

$$g_2 \stackrel{\tau\delta}{\rightleftharpoons} i_2 g_3 + h_2$$

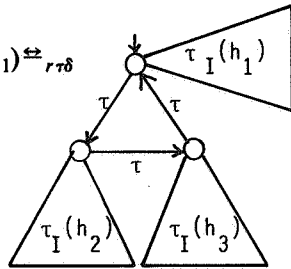
$$g_3 \stackrel{\tau\delta}{\rightleftharpoons} i_3 g_1 + h_3$$

$(i_1, i_2, i_3, \in I)$ , so

$$g_1 \stackrel{\tau\delta}{\rightleftharpoons}$$



whence  $\tau_I(g_1) \stackrel{\tau\delta}{\rightleftharpoons}$



$\rightleftharpoons_{\tau\delta}$

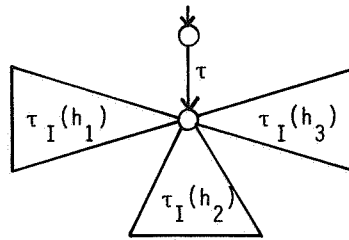


Fig.25

Fig.26

### 3.12 Handshaking

If we adopt the Handshaking Axiom (HA), namely

$$(HA) \quad x|y|z = \delta$$

for all processes  $x, y, z$ , which says that all communications are binary, then the following Expansion Theorem (ET) holds in the model  $\mathbb{G}_k / \stackrel{\tau\delta}{\rightleftharpoons}$ . This is because  $\mathbb{G}_k / \stackrel{\tau\delta}{\rightleftharpoons}$  satisfies the Axioms of

Standard Concurrency of 1.3. A proof of this fact is given in BERGSTRA & TUCKER [11]. Let  $x_1, \dots, x_n$  be given processes, and let  $\bar{x}^i$  be the merge of all  $x_1, \dots, x_n$  except  $x_i$ ,  $\bar{x}^{i,j}$  be the merge of all  $x_1, \dots, x_n$  except  $x_i$  and  $x_j$ , then the Expansion Theorem is

$$(ET) \quad x_1 \parallel x_2 \parallel \dots \parallel x_n = \sum_{1 \leq i \leq n} x_i \parallel \bar{x}^i + \sum_{1 \leq i < j \leq n} (x_i | x_j) \parallel \bar{x}^{i,j}$$

in words: if you merge a number of processes, you can start with an action from one of them or with a communication between two of them.

### 3.13 Alphabets

We can define, for each  $g \in \mathbb{G}_k$ , the *alphabet* of  $g$ ,  $\alpha(g)$ , to be the set of all labels occurring in  $g$  except  $\tau, \delta, \downarrow$ . Note that here we will need the requirement of 2.3, that each node can be reached from the root. Then it is easy to see that if  $g \stackrel{\epsilon}{\sim}_{\tau\delta} h$  (even if  $g \stackrel{\epsilon}{\sim}_{\tau\delta} h$ ), then  $\alpha(g) = \alpha(h)$ . With this definition, it is not hard to show that  $\mathbb{G}_k / \stackrel{\epsilon}{\sim}_{\tau\delta}$  satisfies the following Conditional Axioms (CA), first formulated in BAETEN, BERGSTRA & KLOP [2].

$\frac{\alpha(x)   (\alpha(y) \cap H) \subseteq H}{\partial_H(x \parallel y) = \partial_H(x \parallel \partial_H(y))}$	CA1	$\frac{\alpha(x)   (\alpha(y) \cap I) = \emptyset}{\tau_I(x \parallel y) = \tau_I(x \parallel \tau_I(y))}$	CA2
$\frac{\alpha(x) \cap H = \emptyset}{\partial_H(x) = x}$	CA3	$\frac{\alpha(x) \cap I = \emptyset}{\tau_I(x) = x}$	CA4
$\frac{H = H_1 \cup H_2}{\partial_H(x) = \partial_{H_1} \circ \partial_{H_2}(x)}$	CA5	$\frac{I = I_1 \cup I_2}{\tau_I(x) = \tau_{I_1} \circ \tau_{I_2}(x)}$	CA6
$\frac{H \cap I = \emptyset}{\tau_I \circ \partial_H(x) = \partial_H \circ \tau_I(x)}$			
CA7			

TABLE 4.

### §4 THE APPROXIMATION INDUCTION PRINCIPLE

The Approximation Induction Principle (AIP), expresses the idea that if two processes are equal to any depth, then they are equal, or, for processes  $x, y$

$$\text{AIP} \quad \frac{\text{for all } n \quad \pi_n(x) = \pi_n(y)}{x = y}$$

We will prove in 4.3 that a restricted version of AIP holds in  $\mathbb{G}_k / \stackrel{\epsilon}{\sim}_{\tau\delta}$ . In 4.7 we see that the unrestricted version does not hold. First a definition:

4.1 DEFINITION: let  $g \in \mathbb{G}_k$ . Define the  $n^{\text{th}}$  level of  $g$ ,  $[g]_n$ , by:  $[g]_n = \{s \in \text{NODES}(g) : s \text{ can be reached from ROOT}(g) \text{ by a path } \pi \text{ with length } (l_A(\pi)) = n\}$ .

We say  $s \in \text{NODES}(g)$  is of *depth*  $n$  if  $s \in [g]_n$ . Note that the  $[g]_n$  for different  $n$  need not be disjoint.

4.2 LEMMA: let  $g, h \in \mathbb{G}_k^p$  and  $R: g \stackrel{\text{tr}}{\sim} h$ . If  $s \in \text{NODES}(g)$  is of depth  $n$ , then there is a  $t \in \text{NODES}(h)$  of depth  $n$  such that  $(s, t) \in R$ .

PROOF: by definition of  $\stackrel{\text{tr}}{\sim}$ .

4.3 THEOREM: let  $g, h \in \mathbb{G}_k$  and suppose that for each  $n$

- i.  $\pi_n(g) \stackrel{\text{tr}}{\sim} \pi_n(h)$
- ii. either  $[g]_n$  or  $[h]_n$  is finite.

Then  $g \stackrel{\text{tr}}{\sim} h$ .

PROOF: without loss of generality, we can suppose that  $g$  and  $h$  are root-unwound, so  $g, h \in \mathbb{G}_k^p$ . Fix  $n \in \mathbb{N}$ , and let  $s \in [g]_n$ ,  $t \in [h]_n$ .

Define

$$s \sim_m t \Leftrightarrow \text{there is an } R: \pi_{n+m}(g) \stackrel{\text{tr}}{\sim} \pi_{n+m}(h)$$

such that  $R \cap ((g)_s \times (h)_t): \pi_m((g)_s) \stackrel{\text{tr}}{\sim} \pi_m((h)_t)$ . (in words: there is an  $R$ , which is a rooted  $\tau\delta$ -bisimulation until depth  $n+m$ , and, restricted to the subgraphs of  $s$  and  $t$ , is a  $\tau\delta$ -bisimulation until depth  $m$ ), and

$$s \sim t \Leftrightarrow \text{for all } m \in \mathbb{N} \ s \sim_m t.$$

We will show that  $\sim$  is a rooted  $\tau\delta$ -bisimulation between  $g$  and  $h$ .

Note that by definition of  $\sim$ , and assumption i, we have

- 1.  $\text{ROOT}(g) \sim \text{ROOT}(h)$ , and
- 7. if  $s \sim t$ , then  $s = \text{ROOT}(g) \Leftrightarrow t = \text{ROOT}(h)$ . By definition of  $\stackrel{\text{tr}}{\sim}$  and lemma 4.2 we also have
- 2.  $\text{dom}(\sim) = \text{NODES}(g)$  and  $\text{ran}(\sim) = \text{NODES}(h)$ . It remains to verify  $3^*, 4^*, 5^*, 6^*$  of 3.6.3.

For  $3^*$ , suppose  $s \sim t$ , and take  $n$  such that  $s \in [g]_n$ ,  $t \in [h]_n$ . Let  $\textcircled{s} \xrightarrow{l} \textcircled{s^*}$  be an edge in  $g$  with label  $l$ .

case 1:  $l \neq \tau$ , so  $l = a \in A$ . Then  $s^* \in [g]_{n+1}$ .

case 1.1:  $[h]_{n+1}$  is finite.

Put  $S_0 = \{t' \in [h]_{n+1} : \text{there is a path from } t \text{ to } t' \text{ with } A\text{-label } a\}$ . Since  $s \sim_1 t$ , we know  $S_0 \neq \emptyset$ . Put  $S_1 = \{t' \in S_0 : s^* \sim_1 t'\}$ . Since  $s \sim_2 t$ , we have  $S_1 \neq \emptyset$ . In general, define  $S_m = \{t' \in S_0 : s^* \sim_m t'\}$ . We have  $S_0 \supseteq S_1 \supseteq \dots \supseteq S_m \supseteq \dots$ , and all the  $S_m$  are nonempty. Since  $[h]_{n+1}$  is finite, we must have  $\bigcap_{m \geq 0} S_m \neq \emptyset$ . Take  $t^* \in \bigcap_{m \geq 0} S_m$ , then  $s^* \sim t^*$ . Since  $t^* \in S_0$ ,  $3^*$  is satisfied.

case 1.2: Otherwise. By assumption ii,  $[g]_{n+1}$  is finite. Let, for each  $s' \in [g]_{n+1}$ ,

$$H_{s'} = \{t' \in [h]_{n+1} : s' \sim t'\}.$$

Note that by lemma 4.2,  $[h]_{n+1} = \bigcup_{s' \in [g]_{n+1}} H_{s'}$ , and this is a finite union. Put  $S_0 = \{t' \in [h]_{n+1} : \text{there is a path from } t \text{ to } t' \text{ with } A\text{-label } a\}$ . If  $S_0 \cap H_{s^*} \neq \emptyset$ , we are done. Otherwise, we can find a sequence  $\langle t_0, t_1, t_2, \dots \rangle$  in  $S_0$  such that  $s^* \sim_m t_m$  (since  $s \sim_{m+1} t$ ). Since there are only finitely many  $H_{s'}$ , there is a  $s''$  such that  $t_m \in H_{s''}$  for infinitely many  $m$ . Pick  $t^* \in H_{s''}$ . We will prove  $s^* \sim t^*$ , and then we are done. So let  $m \in \mathbb{N}$ . Now  $s^* \sim_m t_m$ ,  $s'' \sim t^*$  and  $s' \sim t_m$ , so we can take  $R_1, R_2, R_3: \pi_{n+m+1}(g) \stackrel{\text{tr}}{\sim} \pi_{n+m+1}(h)$  such that

$$R_1 \cap ((g)_{s^*} \times (h)_{t_m}): \pi_m((g)_{s^*}) \stackrel{\text{tr}}{\sim} \pi_m((h)_{t_m}),$$

$$R_2 \cap ((g)_{s''} \times (h)_{t^*}): \pi_m((g)_{s''}) \stackrel{\text{tr}}{\sim} \pi_m((h)_{t^*}),$$

$$R_3 \cap ((g)_{s''} \times (h)_{t_m}): \pi_m((g)_{s''}) \stackrel{\text{tr}}{\sim} \pi_m((h)_{t_m}).$$

A picture might clarify the matter (Fig. 27).

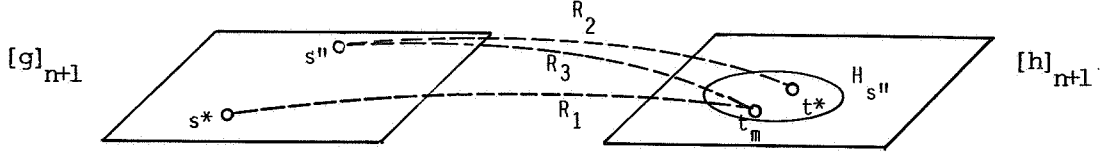


Fig.27

Now define  $R \subseteq \text{NODES}(g) \times \text{NODES}(h)$  by:  $(p, q) \in R \Leftrightarrow$  there are  $p' \in \text{NODES}(g)$  and  $q' \in \text{NODES}(h)$  such that  $(p, p') \in R_1$ ,  $(p', q') \in R_2$  and  $(q', q) \in R_3$ . It follows that

$$R : \pi_{n+m+1}(g) \xrightarrow{\tau\delta} \pi_{n+m+1}(h)$$

and  $R \cap ((g)_s^* \times (h)_t^*) : \pi_m((g)_s^*) \xrightarrow{\tau\delta} \pi_m((h)_t^*)$ , so  $s^* \sim_m t^*$ . Since  $m$  was chosen arbitrarily, we have shown  $s^* \sim t^*$ .

case 2:  $l = \tau$ . We reason as in case 1, but work in  $[g]_n$  and  $[h]_n$ , since a  $\tau$ -step does not increase depth, so  $s^* \in [g]_n$ ,  $t^* \in [h]_n$ . In case 2.2, we observe

$$[h]_n \cap (h)_t = \bigcup_{s' \in [g]_n \cap (g)} H_{s'}.$$

Thus, we have verified 3\* of 3.6.3. For a verification of 4\*, suppose  $s \sim t$ ,  $n$  is such that  $s \in [g]_n$ ,  $t \in [h]_n$  and  $s$  is an endpoint in  $g$  with label  $l$ . Since  $s \sim_1 t$ , there is an  $R : \pi_{n+1}(g) \xrightarrow{\tau\delta} \pi_{n+1}(h)$  with  $(s, t) \in R$ .  $s$  is also an endpoint in  $\pi_{n+1}(g)$  with label  $l$ , so, since  $R$  is a  $\tau\delta$ -bisimulation, there must be a path in  $\pi_{n+1}(h)$  starting at  $t$  with  $A$ -label  $l$ . Since  $t \in [h]_n$ , this path is also in  $h$ , and has the same  $A$ -label there.

Proofs for 5\*, 6\* of 3.6.3 are like the proofs for 3\*, 4\*, but with the roles of  $g$  and  $h$  reversed.

Thus, we have shown that  $\sim$  is a rooted  $\tau\delta$ -bisimulation between  $g$  and  $h$ , which finishes the proof.

**4.4 DEFINITION** Let  $g \in \mathbb{G}_\kappa$ . We say that  $g$  is *bounded* if  $g$  has no path with label  $\tau^\omega$ . (A somewhat more restricted definition of boundedness is given in BERGSTRA & KLOP [5]).

**4.5 LEMMA** If  $g \in \mathbb{G}_{\aleph_0}$  (i.e.  $g$  is finitely branching), and  $g$  is bounded, then for each  $n$ ,  $[g]_n$  is finite.

**PROOF:** By induction. For  $n=0$ ,  $[g]_0$  consists only of those nodes that can be reached from  $\text{ROOT}(g)$  by a path with all labels  $\tau$ . The graph  $g'$  consisting of  $[g]_0$  and these  $\tau$ -paths cannot contain a cycle, for that would immediately give a path with label  $\tau^\omega$ , contradicting the boundedness of  $g$ . Thus  $g'$  is acyclic, and by König's lemma it must be finite, for an infinite branch has label  $\tau^\omega$ . Then also  $[g]_0 = \text{NODES}(g')$  is finite.

For the induction step, suppose  $[g]_n$  is finite. Put  $B = \{s \in [g]_{n+1} : \text{there is a } t \in [g]_n \text{ and an edge } (t \xrightarrow{a} s), a \in A\}$ . Since each  $t \in [g]_n$  can have only finitely many immediate successors in  $B$ ,  $B$  must be finite. If  $s \in [g]_{n+1} - B$ ,  $s$  can be reached from a member of  $B$  by a series of  $\tau$ -steps, and the same argument as above shows that  $[g]_{n+1}$  must be finite, which finishes the proof.

**4.6 COROLLARY:** Let  $g, h \in \mathbb{G}_\kappa$ . If one of  $g, h$  is finitely branching and bounded, then  $g, h$  satisfy AIP (i.e. if for all  $n$   $\pi_n(g) \xrightarrow{\tau\delta} \pi_n(h)$ , then  $g \xrightarrow{\tau\delta} h$ ).

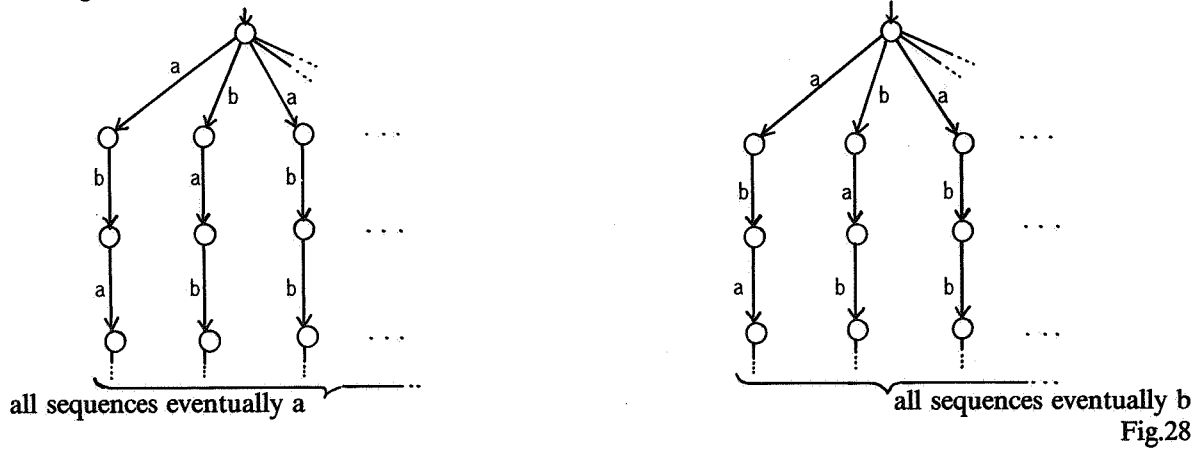
**PROOF:** 4.3 + 4.5.

#### 4.7 Counterexamples

Suppose  $a, b$  are two different atomic actions ( $a, b \in A - \{\delta\}$ ). We will consider infinite sequences of  $a$ 's and  $b$ 's. Let  $E_a$  be the set of all such sequences that are eventually  $a$  (i.e. for each  $s \in E_a$  there is an  $n \in \mathbb{N}$  such that after the first  $n$  symbols,  $s$  consists only of  $a$ 's), and let  $E_b$  be the set of all sequences that are eventually  $b$ . Note that  $E_a$  and  $E_b$  are countable.

EXAMPLE 1: define  $g = \sum_{s \in E_a} s$ ,  $h = \sum_{s \in E_b} s$ .

See Fig. 28.



It is not hard to see that for each  $n$

$$\pi_n(g) = \pi_n(h),$$

but not  $g \stackrel{\text{r.t.}}{\sim} h$ ,

so  $g, h$  do not satisfy AIP.  $g$  and  $h$  are both bounded, but not finitely branching.

EXAMPLE 2:  $g'$  and  $h'$  are shown in Fig.29.

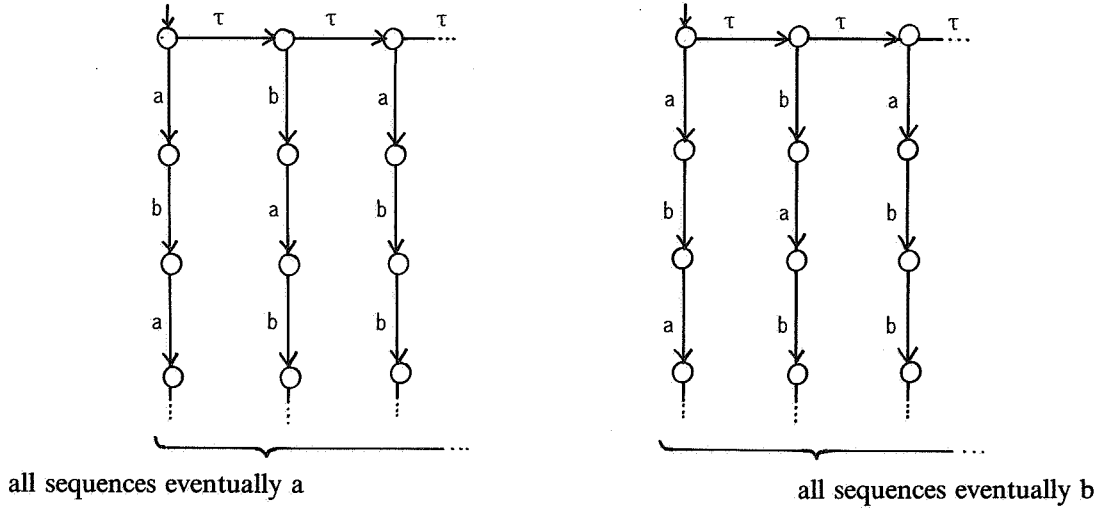


Fig.29

Again we have  $\pi_n(g') \stackrel{\tau}{\sim} \tau \pi_n(h')$  for each  $n$  (irrespective of how  $E_a$  and  $E_b$  are enumerated along the  $\tau$ -path), but not  $g' \stackrel{\tau}{\sim} h'$ , so  $g', h'$  do not satisfy AIP.  $g'$  and  $h'$  are both finitely branching, but not bounded.

NOTE: although  $g$  and  $g'$  (and  $h$  and  $h'$ ) are certainly related, they do not  $\tau\delta$ -bisimulate. However, if we change  $g'$  so that each element of  $E_a$  occurs infinitely many times, we do have a  $\tau\delta$ -bisimulation (this is a sort of infinite version of KFAR).

4.8 Note: at this point, we cannot formulate the restricted version of AIP proved in 4.3 or 4.6 algebraically. We can do this in §5, after we have discussed RDP and RSP.

## §5. THE RECURSIVE DEFINITION PRINCIPLE AND THE RECURSIVE SPECIFICATION PRINCIPLE

In this section we will look at recursive specifications, which are sets of equations, and processes given by recursive specifications. The Recursive Definition Principle (RDP) states that certain specifications have a solution, while the Recursive Specification Principle (RSP) says that certain specifications have at most one solution. Specifications that satisfy both RDP and RSP have a unique solution.

5.1 DEFINITION: a (recursive) specification  $E = \{E_j : j \in J\}$  is a set of equations in the language of  $ACP_\tau$  with variables  $\{X_j : j \in J\}$  ( $J$  is some set), such that equation  $E_j$  has the form

$$X_j = T_j$$

where  $T_j$  is a finite  $ACP_\tau$ -term (with finitely many variables) and  $J$  contains a designated element  $j_0$ . If  $J$  is (partially) ordered, and has one minimal element, then  $j_0$  is this minimal element.

5.2 EXAMPLE: Let  $E$  be

$$X_0 = X_1 \parallel X_2 + X_3 a$$

$$X_1 = \tau \partial_H(X_0 X_0)$$

$$X_2 = \tau X_2$$

$$X_3 = \tau_I(aX_2 + X_3bX_1).$$

Here  $J = \{0,1,2,3\}$ ,  $j_0 = 0$ ,  $E_2$  is equation  $X_2 = \tau X_2$  and  $T_2$  is term  $\tau X_2$ .

**5.3 DEFINITIONS:** Let  $J$  be a set,  $E$  a recursive specification indexed by  $J$ , and let  $\{x_j : j \in J\}$  be processes. Put  $x = x_{j_0}$ ,  $\mathbb{X} = \{x_j : j \in J, j \neq j_0\}$

1.  $x$  is a solution of  $E$  with parameters  $\mathbb{X}$ , notation  $E(x, \mathbb{X})$ , if substituting the  $x_j$  for variables  $X_j$  in  $E$  gives only true statements about processes  $\{x_j : j \in J\}$ .
2.  $x$  is a solution of  $E$ , notation  $E(x, -)$ , if there are processes  $\mathbb{X} = \{x_j : j \in J, j \neq j_0\}$  such that  $E(x, \mathbb{X})$ .
3.  $x$  is (recursively) definable if there is a specification  $E$  such that  $x$  is the unique solution of  $E$ .

**5.4 The Recursive Definition Principle (RDP) for a recursive specification  $E$  is**

$$\boxed{\text{(RDP)} \quad \exists x \quad E(x, -)}$$

i.e. there exists a solution for  $E$ . While it is probably true that RDP holds in general in the model  $\mathbb{G}_\kappa / \cong_{\tau\delta}$ , we will prove it only for a restricted class of specifications.

**5.5 The Recursive Specification Principle (RSP) for a recursive specification  $E$  is**

$$\boxed{\text{(RSP)} \quad \frac{E(x, -) \quad E(y, -)}{x = y}}$$

It is obvious that RSP does not hold for every specification  $E$  (every process is a solution of the trivial specification  $X_0 = X_0$ ).

In the sequel, we will formulate a condition of guardedness, such that RSP holds for all guarded specifications in  $\mathbb{G}_\kappa / \cong_{\tau\delta}$ . However, we run into big problems when we want to formulate guardedness for specifications containing abstraction operators  $\tau_I$ . As a hint to the problems involved, consider the specification

$$\begin{cases} X_0 = a\tau_{(b)}(X_1) \\ X_1 = b\tau_{(a)}(X_0). \end{cases}$$

This specification certainly looks guarded, but has infinitely many solutions in  $\mathbb{G}_\kappa / \cong_{\tau\delta}$ , so does not satisfy RSP. Because of these problems, we will formulate guardedness and the following theorems *only* for specifications that contain no abstraction.

**5.6 DEFINITION:** Let  $T$  be an open ACP  $\tau$ -term without an abstraction operator  $\tau_I$ . An occurrence of a variable  $X$  in  $T$  is *guarded* if  $T$  has a subterm of the form  $aM$ , with  $a \in A$  (so  $a \neq \tau$ ), and this  $X$  occurs in  $M$ . Otherwise, the occurrence is *unguarded*.

**5.7 EXAMPLES:** let  $T$  be the term

$$aX_0 + \tau X_1 + a \parallel X_2 + X_3 \parallel aX_4.$$

In  $T$ ,  $X_0$  and  $X_4$  occur guarded, and  $X_1, X_2, X_3$  unguarded.

**5.8 DEFINITION:** Let  $E = \{E_j : j \in J\}$  be a specification without an abstraction operator  $\tau_I$ , and let  $i, j \in J$ . We define

$X_i \xrightarrow{u} X_j \Leftrightarrow X_j$  occurs unguarded in  $T_i$ , and we call  $E$  *guarded* if relation  $\xrightarrow{u}$  is well-founded (i.e. there is no infinite sequence  $(X_{j_1} \xrightarrow{u} X_{j_2} \xrightarrow{u} X_{j_3} \xrightarrow{u} \dots)$ ).

Next we start the proof of RDP and RSP in  $\mathbb{G}_\kappa / \cong_{r\tau\delta}$ .

**5.9 DEFINITION:** Let  $E = \{E_j : j \in J\}$  be a specification, and let  $j \in J$ . An *expansion* of  $X_j$  is an open ACP $_\tau$ -term obtained by a series of substitutions of  $T_i$  for occurrences of  $X_i$  in  $E_j$ . For a more precise definition, see BAETEN, BERGSTRA & KLOP [2], 2.7.

**5.10 LEMMA:** Let  $E$  be a guarded recursive specification in which no abstraction operator  $\tau_I$  occurs, and let  $j \in J$  (the index set of  $E$ ). Then  $X_j$  has an expansion in which all occurrences of variables are guarded.

**PROOF:** Essentially, this is lemma 2.14 in BAETEN, BERGSTRA & KLOP [2]. We build up such an expansion in the following way. If in  $T_j$ , all occurrences of variables are guarded, we are done. Otherwise, substitute  $T_i$  for all unguarded  $X_i$  in  $T_j$ , and repeat this process. This must stop after finitely many steps, for otherwise we obtain by König's lemma an infinite sequence  $X_j \xrightarrow{u} X_i \xrightarrow{u} \dots$ , which contradicts the well-foundedness of  $\xrightarrow{u}$ .

**5.11 THEOREM:** Let  $E$  be a guarded recursive specification in which no abstraction operator occurs. Then, in the model  $\mathbb{G}_\kappa / \cong_{r\tau\delta}$ ,  $E$  has a solution which is finitely branching and bounded.

**PROOF:** We will construct a solution  $g$  in stages  $g_n$ , for  $n \in \mathbb{N}$ . For  $n = 1$ , let  $T^1$  be an expansion of  $X_{j_0}$  in which all variables are guarded ( $T^1$  exists by 5.10). Then it is easy to see that  $\pi_1(T^1)$  does not contain any variables, so is a finite closed ACP $_\tau$ -term. Let  $g_1$  be the canonical graph of  $\pi_1(T^1)$ . By canonical, we mean that we do not use any ACP $_\tau$ -equations in constructing  $g_1$ , but only the operations defined in 3.9 (we can replace all variables occurring in  $T^1$  by  $\delta$ , since they do not matter anyway). Note that  $g_1$  is *finite*. Now suppose  $g_n$  is constructed, and is the canonical graph of  $\pi_n(T^n)$ , with  $T^n$  an expansion of  $X_{j_0}$  such that  $\pi_n(T^n)$  does not contain any variables. Now, if  $X_i$  is a variable occurring in  $T^n$ , expand  $X_i$  to a term  $S_i$  in which all variables occur guarded ( $S_i$  exists by 5.10).  $T^{n+1}$  is the result of substituting the  $S_i$  for each  $X_i$  occurring in  $T^n$ . Then  $T^{n+1}$  is an expansion of  $X_{j_0}$ , and  $\pi_{n+1}(T^{n+1})$  does not contain any variables, so is a finite closed ACP $_\tau$ -term.  $g_{n+1}$  is the canonical graph of  $\pi_{n+1}(T^{n+1})$ . Note that  $g_{n+1}$  is finite, and  $\pi_n(g_{n+1}) = g_n$  (=, not just  $\cong_{r\tau\delta}$ !).

Now we define  $g = \bigcup_{n=1}^\infty g_n$  (leaving out all  $\downarrow$ -labels in non-endpoints). Note that for each  $n$ ,  $\pi_n(g) = g_n$ , and that  $g$  is finitely branching and bounded. It remains to be shown that  $g$  is a solution of  $E$ .

The same way we constructed  $g = g_{j_0}$ , we can construct graphs  $g_j$  for each  $j \in J$ . We will show that the graphs  $\{g_j : j \in J\}$  satisfy all equations of  $E$ . Let  $i_0 \in J$ , and let equation  $E_{i_0}$  be

$$X_{i_0} = T_{i_0}(X_{i_1}, \dots, X_{i_m}),$$

where  $X_{i_1}, \dots, X_{i_m}$  are the variables occurring in  $T_{i_0}$ . We have to show

$$g_{i_0} \cong_{r\tau\delta} T_{i_0}(g_{i_1}, \dots, g_{i_m}).$$

We do this by AIP (4.6 applies since  $g_{i_0}$  is finitely branching and bounded). So fix  $n \in \mathbb{N}$ . Let, for  $0 \leq k \leq m$ ,  $T_{i_k}^n$  be an expansion of  $X_{i_k}$  such that  $\pi_n(T_{i_k}^n)$  contains no variables and  $\pi_n(g_{i_k})$  is its canonical graph. Then

$$\begin{aligned} \pi_n(T_{i_0}(g_{i_1}, \dots, g_{i_m})) &= \\ &= \pi_n(T_{i_0}(\pi_n(g_{i_1}), \dots, \pi_n(g_{i_m}))) \quad (\text{use definition 3.9.8}) = \\ &= \pi_n(T_{i_0}(\pi_n(T_{i_1}^n), \dots, \pi_n(T_{i_m}^n))) \quad (\text{by assumption}) = \end{aligned}$$



$$\begin{aligned}
&= \pi_n(T_{i_0}(T_{i_1}^n, \dots, T_{i_m}^n)) \quad (\text{again by 3.9.8}) = \\
&= \pi_n(T_{i_0}^n) \quad (\text{by construction of } T_{i_0}^n) = \\
&= \pi_n(g_{i_0}) \quad (\text{by assumption}).
\end{aligned}$$

This finishes the proof.

**5.12 THEOREM:** *Let  $E$  be a guarded recursive specification in which no abstraction operator occurs. Then, in the model  $\mathbb{G}_k / \cong_{r\tau\delta}$   $E$  has a unique solution.*

**PROOF:** By 5.11,  $E$  has a solution  $g$  which is finitely branching and bounded. Let  $h$  be any other solution of  $E$ . We will show  $g \cong_{r\tau\delta} h$  by AIP. So let  $n \in \mathbb{N}$ , and let  $T^n$  be an expansion of  $X_{j_0}$  so that  $\pi_n(g) = \pi_n(T^n)$ . On the other hand, if  $h = h_{j_0}$  solves  $E$  with parameters  $\{h_j : j \in J, j \neq j_0\}$ , and  $T_{j_0}$  has variables  $X_{j_1}, \dots, X_{j_m}$ , then

$$\begin{aligned}
h &\cong_{r\tau\delta} T_{j_0}(h_{j_1}, \dots, h_{j_m}) \quad (\text{for } h \text{ is a solution}) \\
&\cong_{r\tau\delta} T_{j_0}(T_{j_1}(\vec{h}), \dots, T_{j_m}(\vec{h}))
\end{aligned}$$

(for the same reason, for some sequences  $\vec{h}$  from  $\{h_j : j \in J\}$ )

$$\cong_{r\tau\delta} \dots$$

...

$$\cong_{r\tau\delta} T^n(\vec{h}) \quad (\text{for some sequence } \vec{h}),$$

whence  $\pi_n(h) \cong_{r\tau\delta} \pi_n(T^n(\vec{h})) = \pi_n(T^n(\vec{X})) = \pi_n(T^n)$ .

Now we can give the following algebraical formulation of AIP, which holds in the model  $\mathbb{G}_k / \cong_{r\tau\delta}$ .

**5.13 THEOREM:**  $\mathbb{G}_k / \cong_{r\tau\delta}$  satisfies the following principle, which we will call AIP:

$ \begin{array}{l} \text{for all } n \quad \pi_n(x) = \pi_n(y) \\ \text{(AIP)} \quad \frac{x \text{ is specifiable by a guarded } E \text{ without } \tau_I}{x = y} \end{array} $
-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

**PROOF:** If  $x$  is the solution of a guarded recursive specification in which no abstraction operator occurs, in the model it is the equivalence class of a finitely branching and bounded graph, by 5.11 and 5.12, which satisfies AIP by 4.6.

It is a drawback of the previous theorems that we cannot use abstractions in our specifications. We can partially remedy this deficiency, however, by introducing a *hiding* operator  $t_I$ . This we do in 5.14.


**5.14 DEFINITION:** We define an auxiliary theory  $ACP_\tau^t$  as follows:

1.  $ACP_\tau^t$  extends  $ACP_\tau$ ;
2.  $ACP_\tau^t$  has a new atom  $t \in A$  with  $t|a = \delta$  for all  $a \in A$ .
3.  $ACP_\tau^t$  has a new operator  $t_I$  (where  $I \subseteq A_\tau - \{\delta\}$ ) defined by the four equations in table 5.

$ \begin{array}{ll} t_I(a) = a & \text{if } a \notin I \\ t_I(a) = t & \text{if } a \in I \\ t_I(x+y) = t_I(x) + t_I(y) \\ t_I(xy) = t_I(x) \cdot t_I(y) \end{array} $
------------------------------------------------------------------------------------------------------------------------------------------------------------------------

TABLE 5.

(here  $a \in A_\tau$ , so  $a = \tau$  or  $a = t$  is possible, and  $x, y$  are processes over  $ACP_\tau^t$ ; compare 2.10 in BAETEN, BERGSTRA & KLOP [2]).

5.15 DEFINITION: we extend  $\mathbb{G}_\kappa$  with a new element 

( $t$  a new label) and we define  $t_I$  on  $\mathbb{G}_\kappa$  by stipulating that  $t_I(g)$  is the graph  $g$  with all labels from  $I$  changed to  $t$ .

5.16 Note: theorem 5.12 still holds for specifications  $E$  in which a hiding operator  $t_I$  occurs. This is not hard to see.

5.17 COROLLARY:  $\mathbb{G}_\kappa / \cong_{\tau, \delta}$  satisfies the following principles, which we will call RDP and RSP:

(RDP)	$\frac{E \text{ guarded, no } \tau_I.}{\exists x E(x, -)}$
-------	------------------------------------------------------------

(RSP)	$\frac{\begin{array}{c} E(x, -) \quad E(y, -) \\ E \text{ guarded, no } \tau_I. \end{array}}{x = y}$
-------	------------------------------------------------------------------------------------------------------

## §6 COMPUTABLE GRAPHS

In this paragraph, we look at computable graphs. We will prove that every computable finitely branching graph is definable by a finite guarded specification in the language of  $ACP_\tau$ . We will prove this result via a number of intermediate results. First we define what we mean by a computable graph. In a computable graph, one must know at every point how many possibilities there are to proceed, and the label of each of those possibilities. Therefore, we need two computable functions  $od$  (for out-degree) and  $lb$  (for label). Since these must be number-theoretic functions, we need some coding of graphs. We do this by numbering the edges starting from each node. It also follows that we have to restrict ourselves to finitely branching graphs (although countably branching graphs could possibly also be considered).

6.1 DEFINITION: Let  $g \in \mathbb{G}_{\kappa_0}$  (so  $g$  is finitely branching). A *coding* of  $g$  consists of the following:

1. if  $s \in \text{NODES}(g)$ , and the out-degree of  $s$  is  $n$ , then the outgoing edges are named  $0, 1, \dots, n-1$ .
2. this leads to the following naming of nodes: a sequence  $\sigma \in \omega^*$  names the node reached by following the path from  $\text{ROOT}(g)$  with edge-names in  $\sigma$ .

6.2 EXAMPLE: let  $g$  be the graph of Fig.30 with indicated coding.

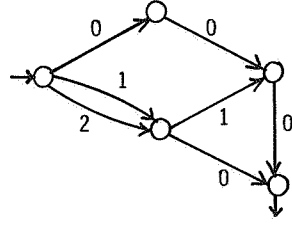


Fig.30

ROOT ( $g$ ) has name  $\epsilon$  and the endpoint of  $g$  has names 000, 10, 110, 20 and 210.

6.3 Note:  $g \in \mathbb{G}_{\mathbb{N}_0}$  is a tree  $\Leftrightarrow$  each node has exactly one name.

6.4 DEFINITION: Let  $g \in \mathbb{G}_{\mathbb{N}_0}$  be coded. We define two partial functions:

$$od : \omega^* \rightarrow \omega$$

$$lb : \omega^* \rightarrow A \cup \{\delta, \downarrow\},$$

as follows:

1.  $od(\sigma) =$  the out-degree of the node named by  $\sigma$ , if  $\sigma$  names a node;
2.  $od(\sigma)$  is undefined otherwise.
3.  $lb(\sigma * n) =$  the label of edge  $n$  starting at node  $\sigma$  if  $\sigma$  names a node and  $n < od(\sigma)$  (here  $\sigma * n$  is sequence  $\sigma$  followed by number  $n$ );
4.  $lb(\sigma * 0) =$  the label of endnode  $\sigma$  if  $\sigma$  names a node and  $od(\sigma) = 0$ ;
5.  $lb(\sigma)$  is undefined otherwise.

6.5 DEFINITION:  $g \in \mathbb{G}_{\mathbb{N}_0}$  is *computable* if there is a coding of  $g$  such that functions  $od$  and  $lb$  are computable (since the set  $A$  is assumed to be finite, a coding of  $A \cup \{\delta, \downarrow\}$  into  $\omega$  is not important).

Now we start the proof of the main theorem of this paragraph. The first step towards proving it will be to show that every computable function can be represented by a finite guarded specification. First we say what we mean by a representation.

6.6 Let  $D$  be a finite set of data. We suppose we have a number of *communication channels*  $0, 1, \dots, k$  ( $k \geq 1$ ), of which channel 0 is the *input channel* and channel 1 the *output channel*. Any other channel is an *internal channel*. Furthermore, we suppose our set of atoms  $A$  contains elements

1.  $s_i(d) =$  send  $d$  along channel  $i$  ( $d \in D, i \leq k$ );
2.  $r_i(d) =$  receive  $d$  along channel  $i$  ( $d \in D, i \leq k$ );
3.  $c_i(d) =$  communicate  $d$  along channel  $i$  ( $d \in D, i \leq k$ ).

On these elements, we define the communication function by

$$s_i(d) | r_i(d) = c_i(d)$$

and all other communications give  $\delta$ .

Now suppose  $f : D^* \rightarrow D^*$  is a partial function. We say process  $\hat{f}$  represents  $f$  iff for any  $\sigma, \rho \in D^*$   $f(\sigma) = \rho \Leftrightarrow$  inputting sequence  $\sigma$  along channel 0 will be followed by outputting sequence  $\rho$  along channel 1; and  $f(\sigma)$  is undefined  $\Leftrightarrow$  inputting sequence  $\sigma$  along channel 0 will be followed by deadlock. To be more precise, suppose a sequence  $\sigma = d_1 \dots d_n$  is given, and we have a marker *eos* indicating the end of a sequence.

We define the *sender*  $S_\sigma = s_0(d_1)s_0(d_2)\dots s_0(d_n)s_0(eos)$  and the *receiver*  $R$  by the following finite guarded specification (which has a unique solution in  $G_k / \cong_{r\tau\delta}$  by theorem 5.12):

$$R = \sum_{d \in D} r_1(d) \cdot R + r_1(eos)$$

Then, we will hide unsuccessful communications:

$$H' = \{s_i(d), r_i(d) \mid d \in D \cup \{eos\}, i=0,1\},$$

and now we can give the formal definition: process  $\hat{f}$  represents function  $f$  iff for any  $\sigma, \rho \in D^*$ , say  $\sigma = d_1 \dots d_n$ ,  $\rho = e_1 \dots e_m$  (with  $n, m \geq 0$ ):

1.  $f(\sigma) = \rho \Leftrightarrow \partial_{H'}(S_\sigma \parallel \hat{f} \parallel R) = c_0(d_1) \cdot c_0(d_2) \cdot \dots \cdot c_0(d_n) \cdot c_0(eos) \cdot c_1(e_1) \cdot \dots \cdot c_1(e_m) \cdot c_1(eos),$
2.  $f(\sigma)$  is undefined  $\Leftrightarrow \partial_{H'}(S_\sigma \parallel \hat{f} \parallel R) = c_0(d_1) \cdot c_0(d_2) \cdot \dots \cdot c_0(d_n) \cdot c_0(eos) \cdot \delta.$

**6.7 THEOREM:** Let  $f : \omega^* \rightarrow \omega^*$  be a partial computable function. Then  $f$  can be represented by a process, defined using a finite guarded recursive specification.

**PROOF:** Let  $f$  be given. It is well-known that  $f$  can be represented by a Turing Machine over a finite alphabet  $D$  with finitely many states  $0, \dots, k$ , ( $k \geq 1$ ) of which 0 is the starting state and  $k$  the ending state. In turn, we will simulate this Turing Machine by a finite specification

$$x = t_I \circ \partial_H (C \parallel S_2 \parallel S_3), \text{ namely } \hat{f} = \tau_{\{t\}}(x).$$

Here  $C$  is a finite control and  $S_2$  and  $S_3$  are stacks. We have the following picture (Fig.31)

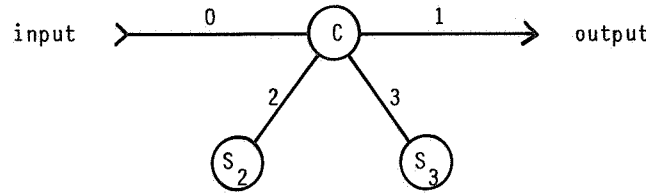


Fig.31

The specifications of  $S_2$  and  $S_3$  are

$$\begin{aligned} S_i &= \sum_{d \in D \cup \{eos\}} r_i(d) T_i^d S_i + r_i(stop) \quad (i=2,3) \\ T_i^d &= s_i(d) + \sum_{e \in D \cup \{eos\}} r_i(e) T_i^e T_i^d \\ &\quad (\text{for each } d \in D \cup \{eos\}) \end{aligned}$$

(see e.g. BERGSTRÄ & KLOP [10]), (the extra atom *stop* is needed for successful termination).  $C$  is specified using variables  $C_0, C_1, \dots, C_k, C_{k+1}, C_{k+2}$  (think of these  $C_i$  as the "states" of  $C$ , and  $C_0, \dots, C_k$  correspond to the states of the Turing Machine). The specification of  $C$  consists of three parts:

1. input, 2. calculation, 3. output.

Part 1. input.

$$\begin{aligned} C &= r_0(eos)s_2(eos)s_3(eos)C_{k+2} + \sum_{d \in D} r_0(d)s_2(eos)s_2(d)C_{k+1} \\ C_{k+1} &= r_0(eos)s_3(eos)C_{k+2} + \sum_{d \in D} r_0(d)s_2(d)C_{k+1} \\ C_{k+2} &= r_2(eos)s_2(eos)C_0 + \sum_{d \in D} r_2(d)s_3(d)C_{k+2} \end{aligned}$$

When  $C_0$  is reached, the input sits in  $S_3$  in the right order, and ends with a *eos* (end-of-stack).

Part 2. calculation

This specification will have one equation for each Turing Machine instruction in the Turing Machine representation of  $f$ .

- a) for each TM instruction  $i d e R m$  ( $i < k, m \leq k; d, e \in D$ ) (meaning that if in state  $i$ , the head reads  $d$ , it is changed to  $e$ , the head moves right and goes into state  $m$ ), we have an equation

$$C_i = r_3(d)s_2(e)C_m$$

- b) for each TM instruction  $i d e L m$  ( $i < k, m \leq k; d, e \in D$ ) (the head moves left instead of right), we have an equation

$$C_i = r_3(d)s_3(e) \sum_{f \in D} r_2(f)s_3(f)C_m$$

Figs. 32 and 33 might clarify the matter: if the Turing Machine is in the position of Fig.32, control and stacks are as in Fig.33.

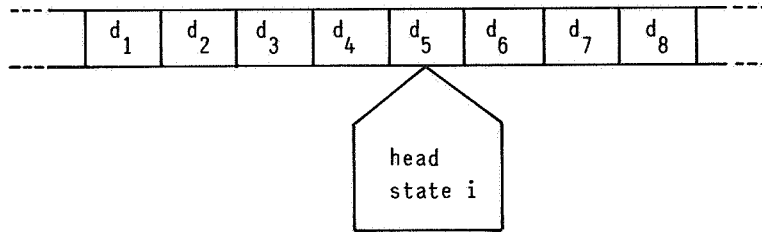


Fig.32

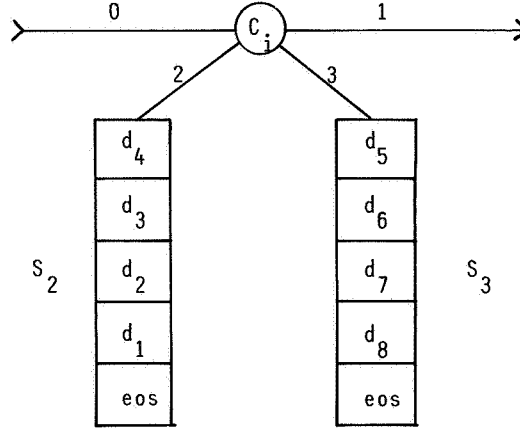


Fig.33

**Part 3. output**

When state  $C_k$  is reached, the output sits in  $S_3$  in the right order, and  $S_2$  is empty, so we put

$$C_k = r_3(eos)r_2(eos)s_3(stop)s_2(stop)s_1(eos) + \sum_{d \in D} r_3(d)s_1(d)C_k$$

This completes the specification of  $C$ .

Next we hide all unsuccessful communications by encapsulation: we define

$$H = \{s_i(d), r_i(d) : d \in D \cup \{eos, stop\}, i=2,3\}$$

and we hide all internal communications by abstraction: we define  $I = \{c_i(d) : d \in D \cup \{eos, stop\}, i=2,3\}$ , and consider  $\hat{f} = \tau_{\{I\}}(x)$ , where  $x$  is the unique solution of specification  $X = t_I \circ \partial_H(C \| S_2 \| S_3)$ . Informally, we will write

$$\hat{f} = \tau_I \circ \partial_H(C \| S_2 \| S_3).$$

Now we want to show that  $\hat{f}$  indeed represents  $f$ , so let  $\sigma \in D^*$  be given (instead of working with  $f$  we work with its Turing Machine representation). Let  $H' = \{s_i(d), r_i(d) : d \in D \cup \{eos\}, i=0,1\}$  as in 6.6 and consider

$$\partial_{H'}(S_\sigma \| \hat{f} \| \mathbb{R}).$$

Let  $\sigma = d_1 \dots d_n$  and let  $S_i^\rho$  denote stack  $S_i$  with contents  $\rho \in D^*$  followed by  $eos$ .

Then  $\partial_{H'}(S_\sigma \| \hat{f} \| \mathbb{R}) =$

$$\begin{aligned} & \partial_H(S_\sigma \| (\hat{f} \| \mathbb{R})) + \partial_{H'}(\hat{f} \| (S_\sigma \| \mathbb{R})) + \partial_{H'}(\mathbb{R} \| (\hat{f} \| S_\sigma)) + \\ & + \partial_{H'}((S_\sigma \| \hat{f}) \| \mathbb{R}) + \partial_{H'}((S_\sigma \| \mathbb{R}) \| \hat{f}) + \partial_{H'}((\hat{f} \| \mathbb{R}) \| S_\sigma) \end{aligned}$$

(by the expansion theorem of 3.12) =

$$\begin{aligned} & = \delta + \delta + \delta + c_0(d_1) \partial_{H'}(S_{d_2 \dots d_n} \| \tau_I \circ \partial_H((s_2(eos)s_2(d_1)C_{k+1}) \| S_2 \| S_3) \| \mathbb{R}) + \delta + \delta = \\ & = c_0(d_1) \partial_{H'}(S_{d_2 \dots d_n} \| \tau_I(c_2(eos)c_2(d) \cdot \partial_H(C_{k+1} \| S_2^{d_1} \| S_3)) \| \mathbb{R}) = \\ & = c_0(d_1) \tau \cdot \partial_{H'}(S_{d_2 \dots d_n} \| \tau_I \circ \partial_H(C_{k+1} \| S_2^{d_1} \| S_3) \| \mathbb{R}) = \dots = \\ & = c_0(d_1)c_0(d_2) \dots c_0(d_n) \cdot \partial_{H'}(s_0(eos) \| \tau_I \circ \partial_H(C_{k+1} \| S_2^{d_2 \dots d_1} \| S_3) \| \mathbb{R}) = \\ & = c_0(d_1) \dots c_0(d_n)c_0(eos) \cdot \partial_{H'}(\tau_I \circ \partial_H(C_{k+2} \| S_2^{d_2 \dots d_1} \| S_3^\emptyset) \| \mathbb{R}) = \end{aligned}$$

$$\begin{aligned}
&= c_0(d_1) \dots c_0(d_n) c_0(eos) \cdot \partial_H (\tau_I(c_2(d_n) c_3(d_n) \cdot \partial_H (C_{k+2} \| S_2^{d_n \dots d_1} \| S_3^{d_n})) \| \mathbb{R}) = \\
&= \dots = c_0(d_1) \dots c_0(d_n) c_0(eos) \cdot \partial_H (\tau_I \circ \partial_H (C_0 \| S_3^\emptyset \| S_3^\sigma) \| \mathbb{R}).
\end{aligned}$$

So we have reached the calculation part of the specification. Now we have two cases, according to whether or not  $f(\sigma)$  is defined.

**case 1:**  $f(\sigma)$  is defined, say  $f(\sigma) = \rho$ .

We claim that then

$$\tau_I \circ \partial_H (C_0 \| S_2^\emptyset \| S_3^\sigma) = \tau_I \circ \partial_H (C_k \| S_2^\emptyset \| S_3^\rho).$$

This can be seen if we look at figs 32 and 33: each position of the Turing Machine is mirrored by a position of the specification: thus position

$$\tau_I \circ \partial_H (C_i \| S_2^{\sigma'} \| S_3^{d^* \sigma''})$$

$(i < k; \sigma', \sigma'' \in D^*, d \in D)$  corresponds to the Turing Machine in state  $i$  with tape contents the reverse of  $\sigma'$  followed by  $d$  followed by  $\sigma''$  and head pointing at position  $d$ . Thus all we have to show is that the TM instructions “do the correct thing”.

a) suppose there is a TM instruction  $i \ d \ e \ R \ m$ .

$$\begin{aligned}
\text{Then } \tau_I \circ \partial_H (C_i \| S_2^{\sigma'} \| S_3^{d^* \sigma''}) &= \\
&= \tau_I \circ \partial_H (c_3(d) \cdot \partial_H ((s_2(e) C_m) \| S_2^{\sigma'} \| S_3^{\sigma''})) = \\
&= \tau_I \circ \partial_H (c_2(e) \cdot \partial_H (C_m \| S_2^{e^* \sigma'} \| S_3^{\sigma''})) = \\
&= \tau_I \circ \partial_H (C_m \| S_2^{e^* \sigma'} \| S_3^{\sigma''}).
\end{aligned}$$

b) suppose there is a TM instruction  $i \ d \ e \ L \ m$

$$\begin{aligned}
\text{Then } \tau_I \circ \partial_H (C_i \| S_2^{f^* \sigma'} \| S_3^{d^* \sigma''}) &= \\
&= \tau_I \circ \partial_H (c_3(d) \cdot \partial_H ((s_3(e) \sum_{f \in D} r_2(f) s_3(f) C_m) \| S_2^{f^* \sigma'} \| S_3^{\sigma''})) = \\
&= \tau_I \circ \partial_H (c_3(e) \cdot \partial_H ((\sum_{f \in D} r_2(f) s_3(f) C_m) \| S_2^{f^* \sigma'} \| S_3^{e^* \sigma''})) = \\
&= \tau_I \circ \partial_H (c_2(f) \cdot \partial_H ((s_3(f) C_m) \| S_2^{\sigma'} \| S_3^{e^* \sigma''})) = \\
&= \tau_I \circ \partial_H (c_3(f) \cdot \partial_H (C_m \| S_2^{\sigma'} \| S_3^{f^* e^* \sigma''})) = \\
&= \tau_I \circ \partial_H (C_m \| S_2^{\sigma'} \| S_3^{f^* e^* \sigma''}).
\end{aligned}$$

Thus, since the Turing Machine terminates on input  $\sigma$ , with  $\rho$  on the tape, in state  $k$ , with the head pointing at the first symbol of  $\rho$ , we must have that

$$\tau_I \circ \partial_H (C_0 \| S_2^\emptyset \| S_3^\sigma) = \tau_I \circ \partial_H (C_k \| S_2^\emptyset \| S_3^\rho).$$

Then we can finish the calculation (let  $\rho = e_1 \dots e_m$ )

$$\begin{aligned}
&\partial_H (\tau_I \circ \partial_H (C_k \| S_2^\emptyset \| S_3^\rho) \| \mathbb{R}) = \\
&= \tau_I \circ \partial_H (\tau_I \circ \partial_H (C_k \| S_2^\emptyset \| S_3^\rho) \| \mathbb{R}) = \\
&= \tau_I \circ \partial_H (c_1(e_1) \cdot \partial_H (\tau_I \circ \partial_H (C_k \| S_2^\emptyset \| S_3^{e_1 \dots e_m})) \| \mathbb{R}) = \dots =
\end{aligned}$$

$$\begin{aligned}
&= \tau c_1(e_1) \dots c_1(e_m) \partial_H (\tau_I \circ \partial_H (C_k \| S_2^\emptyset \| S_3^\emptyset) \| \mathbb{R}) = \\
&= \tau c_1(e_1) \dots c_1(e_m) \partial_H (\tau_I (c_3(eos) c_3(eos) \partial_H ([s_3(stop) s_2(stop) s_1(eos)] \| S_2 \| S_3)) \| \mathbb{R}) = \\
&= \tau c_1(e_1) \dots c_1(e_m) \partial_H (\tau \circ \tau_I (c_3(stop) c_2(stop) s_1(eos)) \| \mathbb{R}) = \\
&= \tau c_1(e_1) \dots c_1(e_m) \tau \partial_H (s_1(eos) \| \mathbb{R}) = \\
&= \tau c_1(e_1) \dots c_1(e_m) c_1(eos),
\end{aligned}$$

which finishes the proof of case 1.

case 2  $f(\sigma)$  is undefined.

In this case, the Turing Machine calculation does not terminate, state  $k$  will never be reached, and process

$$\tau_I \circ \partial_H (C_0 \| S_2^\emptyset \| S_3^\sigma)$$

will do an infinite number of internal steps (steps from  $I$ ). We will prove the following

**Claim:**  $\tau_I \circ \partial_H (C_0 \| S_2^\emptyset \| S_3^\sigma) = \tau \delta$ , which will finish the proof of case 2.

To prove this, we put  $y = \partial_H (C_0 \| S_2^\emptyset \| S_3^\sigma)$  and consider  $x = t_I(y)$ . Since the Turing Machine does not terminate, it will keep doing instructions

a)  $i \ d \ e \ R \ m$

or b)  $i \ d \ e \ L \ m$ .

( $i, m < k$  ;  $d, e \in D$ ).

A general step of type a) looks like:

$$\begin{aligned}
&t_I \circ \partial_H (C_i \| S_2^{\sigma'} \| S_3^{d^* \sigma'}) = \\
&t_I (c_3(d) c_2(e) \partial_H (C_m \| S_2^{e^* \sigma'} \| S_3^{\sigma'})) = \\
&t t_I \circ \partial_H (C_m \| S_2^{e^* \sigma'} \| S_3^{\sigma'}),
\end{aligned}$$

and a general step of type b) looks like:

$$\begin{aligned}
&t_I \circ \partial_H (C_i \| S_2^{f^* \sigma'} \| S_3^{d^* \sigma'}) = \\
&t_I (c_3(d) c_3(e) c_2(f) c_3(f) \partial_H (C_m \| S_2^{\sigma'} \| S_3^{f^* e^* \sigma'})) = \\
&t t t t_I \circ \partial_H (C_m \| S_2^{\sigma'} \| S_3^{f^* e^* \sigma'}).
\end{aligned}$$

Thus, process  $t_I(y) = t_I \circ \partial_H (C_0 \| S_2^\emptyset \| S_3^\sigma)$  has states of the form

$$t_I \circ \partial_H (C_i \| S_2^{\sigma'} \| S_3^{\sigma'})$$

and will do 2 or 4  $t$ -steps to go from one such state to the next. From this, we conclude that for each  $n$

$$\pi_n(t_I(y)) = t^n.$$

Now consider specification

$$X = tX.$$

This is a finite guarded specification with no abstraction operator, so it has a unique solution by RDP+RSP, to which AIP applies.

We call this process  $t^\omega$ . It is easy to see that  $\pi_n(t^\omega) = t^n$  for each  $n$ , so applying AIP (thm. 5.13) we obtain

$$t_I(y) = t^\omega,$$



so

$$t_I(y) = t \cdot t_I(y),$$

because  $t_I(y)$  will satisfy the specification of  $t^\omega$ . From this last equation, it follows by KFAR<sub>1</sub> that  $\tau_I(y) = \tau_{\{t\}} \circ t_I(y) = \tau_{\{t\}}(\delta) = \tau\delta$ , which proves the claim, and at the same time ends the proof of theorem 6.7.

Thus, every computable function can be represented using a finite guarded specification. We want to prove that every computable graph is definable using a finite guarded specification, but we will first prove this with two extra restrictions: the graph must be bounded and binary (i.e. an element of  $\mathbb{G}_3$ ).

**6.8 THEOREM:** *Let  $g \in \mathbb{G}_3$  be computable and bounded. Then  $g = \tau_{\{t\}}(h)$ , with  $h$  the solution of a finite guarded recursive specification.*

**PROOF:** Code  $g$  such that functions  $od$  and  $lb$ , defined in 6.4, are computable. Let  $\hat{od}$  and  $\hat{lb}$  be process representations of  $od$ ,  $lb$  (defined in 6.7).

First we will give an infinitary specification of  $g$ .

We have a state  $X_\sigma$  for each name  $\sigma$  of a node which is not a  $\downarrow$ -endpoint (so our index set is the set of all  $\sigma \in \{0,1\}^*$  with  $od(\sigma) > 0$  or  $lb(\sigma^*0) = \delta$ , with designated element  $\epsilon$ , a name of the root).

We have 7 cases:

1.  $od(\sigma) = 0$ , so  $lb(\sigma^*0) = \delta$ .  
Then  $X_\sigma = \delta$ .
2.  $od(\sigma) = 1$ , and  $od(\sigma^*0) > 0$  or  $lb(\sigma^*0^*0) = \delta$ .  
Then  $X_\sigma = lb(\sigma^*0)X_{\sigma^*0}$ .
3.  $od(\sigma) = 1$ , and  $lb(\sigma^*0^*0) = \downarrow$ .  
Then  $X_\sigma = lb(\sigma^*0)$ .
4.  $od(\sigma) = 2$ , both  $(od(\sigma^*0) > 0$  or  $lb(\sigma^*0^*0) = \delta)$  and  $(od(\sigma^*1) > 0$  or  $lb(\sigma^*1^*0) = \delta)$ .  
Then  $X_\sigma = lb(\sigma^*0)X_{\sigma^*0} + lb(\sigma^*1)X_{\sigma^*1}$ .
5.  $od(\sigma) = 2$ , and  $(od(\sigma^*0) > 0$  or  $lb(\sigma^*0^*0) = \delta)$  but  $lb(\sigma^*1^*0) = \downarrow$ .  
Then  $X_\sigma = lb(\sigma^*0)X_{\sigma^*0} + lb(\sigma^*1)$ .
6.  $od(\sigma) = 2$ , and  $lb(\sigma^*0^*0) = \downarrow$  but  $(od(\sigma^*1) > 0$  or  $lb(\sigma^*1^*0) = \delta)$ .  
Then  $X_\sigma = lb(\sigma^*0) + lb(\sigma^*1)X_{\sigma^*1}$ .
7.  $od(\sigma) = 2$ , and  $lb(\sigma^*0^*0) = lb(\sigma^*1^*0) = \downarrow$ .  
Then  $X_\sigma = lb(\sigma^*0) + lb(\sigma^*1)$ .

It is not hard to see that  $g$  is indeed the solution of this specification, with parameters which we will call  $x_\sigma$  (we have guardedness since  $g$  is bounded). Now we want to give a finite specification for  $g$ .

We will describe three parts:

Part 1: the transition from  $X_\sigma$  to  $X_{\sigma^*i}$  ( $i=0,1$ ), execution of steps;

Part 2: the history, saved in a stack;

Part 3: the calculation, containing  $\hat{od}$  and  $\hat{lb}$ .

We have the following configuration (Fig.34):

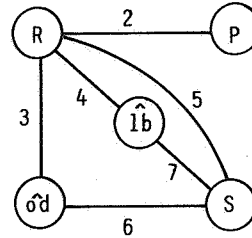


Fig.34

We have channels 2,3,4,5,6,7 (all internal) and we extend the alphabet  $A_\tau$  by:

1.  $\{s_2(d), r_2(d), c_2(d) : d \in A_\tau^2 \cup A \cup \{\tau, \downarrow\} \cup \{0, 1\}\}$
2.  $\{s_3(d), r_3(d), c_3(d) : d \in \{start, stop, 0, 1, 2\}\}$
3.  $\{s_4(d), r_4(d), c_4(d) : d \in \{start, stop\} \cup A \cup \{\tau, \downarrow\}\}$
4.  $\{s_5(d), r_5(d), c_5(d) : d \in \{stop, 0, 1, eos\}\}$
5.  $\{s_6(d), r_6(d), c_6(d) : d \in \{0, 1, eos\}\}$
6.  $\{s_7(d), r_7(d), c_7(d) : d \in \{0, 1, eos\}\}$ .

**Part 1. description of  $P$**

$P$  has states  $P$ ,  $P_a$  for  $a \in A_\tau$  and  $P_{\langle a, b \rangle}$  for  $a, b \in A_\tau - \{\delta\}$ , with the following specification:

$$\begin{aligned}
 P &= \sum_{a, b \in A_\tau - \{\delta\}} r_2(\langle a, b \rangle) P_{\langle a, b \rangle} + \sum_{a \in A_\tau} r_2(a) P_a + r_2(\downarrow). \\
 P_{\langle a, b \rangle} &= as_2(0)P + bs_2(1)P \\
 P_a &= as_2(0)P \quad (\text{if } a \neq \delta) \\
 P_\delta &= \delta
 \end{aligned}$$

**Part 2: description of  $S$**

$S$  is a stack that keeps track of the history up to the point reached, and has states  $S$ ,  $T_0$ ,  $T_1$ , with the following specification: ( $k = 5, 6, 7$ )

$$\begin{aligned}
 S &= (s_k(eos) + r_k(0)T_0 + r_k(1)T_1)S + r_5(stop) \\
 T_i &= s_k(i) + \sum_{j=0,1} r_k(j)T_j T_i + r_5(stop) \quad (i=0,1)
 \end{aligned}$$

**Part 3. description of  $\hat{od}$ ,  $\hat{lb}$ ,  $R$**

We assume  $\hat{od}$  and  $\hat{lb}$  are specifications as given in 6.7, that work as follows:

$\hat{od}$  has input channel 6 and output channel 3;

$\hat{lb}$  has input channel 7 and output channel 4;

upon receiving a signal *start* from  $R$ , they will read the contents  $\sigma$  of stack  $S$ , return those data to the stack, calculate  $\hat{od}(\sigma)$  respectively  $\hat{lb}(\sigma)$  and sent the result to  $R$ .

Thus, after abstraction from channels 5 and 6, we have (let  $S$  contain  $\sigma$ ):

$$\begin{aligned}\hat{od} &= r_3(start) s_3(od(\sigma)) \hat{od} + r_3(stop) \\ \hat{lb} &= r_4(start) s_4(lb(\sigma)) \hat{lb} + r_4(stop)\end{aligned}$$

$R$  is the finite control, and is given by the following equation:

$$\begin{aligned}R &= s_3(start) [r_3(0) s_5(0) s_4(start) \sum_{l=\delta, \downarrow} r_4(l) s_2(l) s_3(stop) s_4(stop) s_5(stop)] + \\ &\quad + [r_3(1) s_5(0) s_4(start) \sum_{l \in A, -\{\delta\}} r_4(l) s_2(l) r_2(0) + \\ &\quad + r_3(2) s_5(0) s_4(start) \sum_{l \in A, -\{\delta\}} r_4(l) r_5(0) s_5(1) s_4(start) \\ &\quad \sum_{l' \in A, -\{\delta\}} r_4(l') r_5(1) s_2(<l, l'>) \sum_{i=0,1} r_2(i) s_5(i)] R\end{aligned}$$

Next we do encapsulation:

$H = \{r_i(d), s_i(d) : i=2, \dots, 7 ; d \text{ from appropriate sets}\}$  and abstraction:

$I = \{c_i(d) : i=2, \dots, 7 ; d \text{ from appropriate sets}\}$ . Now let  $S^\sigma$  denote stack  $S$  with contents  $\sigma$ , then we can define processes  $\{y_\sigma : \sigma \text{ a node-name}\}$  by the following equation

$$Y'_\sigma = t_I \circ \partial_H (P \parallel S^\sigma \parallel R \parallel \hat{od} \parallel \hat{lb}), y_\sigma = \tau_{\{t\}}(y'_\sigma)$$

(this equation indeed defines a process, since all equations for  $P, S, R, \hat{od}, \hat{lb}$  are guarded).

Claim:  $y_\sigma = \tau x_\sigma$ .

PROOF: We show processes  $y_\sigma$  satisfy the 7 defining equations for  $x_\sigma$ , multiplied by  $\tau$ .

1.  $od(\sigma) = 0$ , so  $lb(\sigma^*0) = \delta$ .  
Then  $y_\sigma = \tau_I \circ \partial_H (P \parallel S^\sigma \parallel R \parallel \hat{od} \parallel \hat{lb}) =$   
 $= \tau_I (c_3(start) c_3(0) c_5(0) c_4(start) c_4(\delta) c_2(\delta))$   
 $= c_3(stop) c_4(stop) c_5(stop) \delta = \tau \delta.$
2.  $od(\sigma) = 1$ , and  $(od(\sigma^*0) > 0 \text{ or } lb(\sigma^*0) = \delta)$ .  
Then  $y_\sigma = \tau_I \circ \partial_H (P \parallel S^\sigma \parallel R \parallel \hat{od} \parallel \hat{lb}) =$   
 $= \tau_I (c_3(start) c_3(1) c_5(0) c_4(start) c_4(lb(\sigma^*0)) c_2(lb(\sigma^*0)))$   
 $\partial_H (P \parallel S^{lb(\sigma^*0)} \parallel r_2(0) R \parallel \hat{od} \parallel \hat{lb})) =$   
 $= \tau \tau_I (lb(\sigma^*0) c_2(0) \partial_H (P \parallel S^{lb(\sigma^*0)} \parallel R \parallel \hat{od} \parallel \hat{lb})) =$   
 $= \tau lb(\sigma^*0) \tau_I \circ \partial_H (P \parallel S^{lb(\sigma^*0)} \parallel R \parallel \hat{od} \parallel \hat{lb}) =$

- $= \tau lb(\sigma^* 0) y_{\sigma^* 0}$
3.  $od(\sigma) = 1$ , and  $lb(\sigma^* 0^* 0) = \downarrow$ .  
 Then  $y_\sigma = \tau_I \circ \partial_H (P \| S^\sigma \| R \| \hat{o}\hat{d} \| \hat{l}\hat{b}) =$   
 $= \tau lb(\sigma^* 0) y_{\sigma^* 0} = \tau lb(\sigma^* 0) \tau_I \circ \partial_H (P \| S^{\sigma^* 0} \| R \| \hat{o}\hat{d} \| \hat{l}\hat{b}) =$   
 $= \tau lb(\sigma^* 0) \tau_I (c_3(start) c_3(0) c_5(0) c_4(start) c_4(\downarrow) c_2(\downarrow)$   
 $c_3(stop) c_4(stop) c_5(stop)) =$   
 $= \tau lb(\sigma^* 0) \tau = \tau lb(\sigma^* 0).$
4.  $od(\sigma) = 2$ , both  $(od(\sigma^* 0) > 0$  or  $lb(\sigma^* 0^* 0) = \delta)$  and  $(od(\sigma^* 1) > 0$  or  $lb(\sigma^* 1^* 0) = \delta)$ .  
 Then  $y_\sigma = \tau_I \circ \partial_H (P \| S^\sigma \| R \| \hat{o}\hat{d} \| \hat{l}\hat{b}) =$   
 $= \tau_I (c_3(start) c_3(2) c_5(0) c_4(start) c_4(lb(\sigma^* 0)) c_5(0) c_5(1)$   
 $c_4(start) c_4(lb(\sigma^* 1)) c_5(1) c_2(<lb(\sigma^* 0), lb(\sigma^* 1)>)$   
 $\partial_H (P \|_{<lb(\sigma^* 0), lb(\sigma^* 1)>} S^\sigma \| (\sum_{i=0,1} r_2(i) s_5(i) R) \| \hat{o}\hat{d} \| \hat{l}\hat{b})) =$   
 $= \tau \tau_I (lb(\sigma^* 0) c_2(0) c_5(0) \partial_H (P \| S^{\sigma^* 0} \| R \| \hat{o}\hat{d} \| \hat{l}\hat{b}) +$   
 $+ lb(\sigma^* 1) c_2(1) c_5(1) \partial_H (P \| S^{\sigma^* 1} \| R \| \hat{o}\hat{d} \| \hat{l}\hat{b})) =$   
 $= \tau (lb(\sigma^* 0) y_{\sigma^* 0} + lb(\sigma^* 1) y_{\sigma^* 1}).$
5.  $od(\sigma) = 2$  and  $(od(\sigma^* 0) > 0$  or  $lb(\sigma^* 0^* 0) = \delta)$   
 but  $lb(\sigma^* 1^* 0) = \downarrow$   
 Then  $y_\sigma = \tau (lb(\sigma^* 0) y_{\sigma^* 0} + lb(\sigma^* 1) y_{\sigma^* 1}) =$   
 $= \tau (lb(\sigma^* 0) y_{\sigma^* 0} + lb(\sigma^* 1) \tau) =$   
 $= \tau (lb(\sigma^* 0) y_{\sigma^* 0} + lb(\sigma^* 1)).$

6 and 7. likewise.

Now we will give a finite guarded recursive specification with a unique solution  $h$ , so that  $g = \tau_{\{t\}}(h)$ . We have three cases ( $X$  is the designated element).

**case 1:**  $od(\epsilon) = 0$ . The root has out-degree 0, so since  $\text{graph} \downarrow$  is not in  $\mathbb{G}_*$ , we have  $g = \downarrow_\delta$ , and we can define

$$X = \delta.$$

**case 2:**  $od(\epsilon) = 1$ . Suppose  $lb(0) = a$ . Then

$$X = at_I \circ \partial_H (P \| T_0 \| R \| \hat{o}\hat{d} \| \hat{l}\hat{b}). = aY_0$$

**case 3:**  $od(\epsilon) = 2$ . Suppose  $lb(0) = a$  and  $lb(1) = b$ . Then

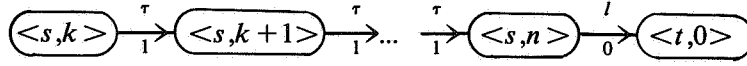
$$X = at_I \circ \partial_H (P \| T_0 \| R \| \hat{o}\hat{d} \| \hat{l}\hat{b}) + bt_I \circ \partial_H (P \| T_1 \| R \| \hat{o}\hat{d} \| \hat{l}\hat{b}).$$

We see that this is a finite guarded recursive specification. Moreover, since  $y_\sigma = \tau x_\sigma$ , it is clear that  $\tau_{\{t\}}(h)$  satisfies the equation for  $X_\epsilon$ , whence  $g \stackrel{\text{def}}{=} \tau_{\{t\}}(h)$ . This finishes the proof of theorem 6.8.

**6.9 COROLLARY:** Let  $g \in \mathbb{G}_3$  be computable. Then  $g = \tau_I(k)$ , where  $k$  is recursively definable by a finite guarded specification.

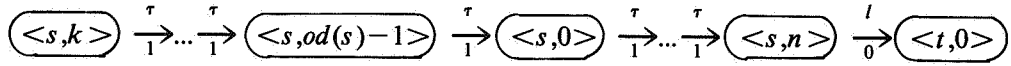


1. if  $(s) \xrightarrow[n]{l} (t)$  is an edge in  $g$  with label  $l$  ( $n < od(s)$ ) and  $R(s, \langle s, k \rangle)$ , then
- 1.1 if  $k \leq n$ , take path



in  $h$  with  $A$ -label  $l$  and  $R(t, \langle t, 0 \rangle)$ ;

- 1.2 if  $k > n$ , take path



in  $h$  with  $A$ -label  $l$  and  $R(t, \langle t, 0 \rangle)$ .

2. Conversely, for each edge  $\langle s, n \rangle \xrightarrow[0]{l} \langle t, 0 \rangle$  in  $h$  we have  $(s) \xrightarrow[n]{l} (t)$  in  $g$ .
3. Endpoints and root are all right, since nothing is changed there.

**6.11 THEOREM:** Let  $g$  be a computable graph. Then  $g = \tau_{\{t\}}(h)$ , where  $h$  is recursively definable by a finite guarded specification.

**PROOF:** By 6.10, we can assume that all non-root nodes of  $g$  have out-degree 2 or 0. Put  $h = t_{\{t\}}(g)$ , and code  $h$  such that functions  $od, lb$  for  $h$  are computable, with process representations  $\hat{od}, \hat{lb}$ . Let the root have out-degree  $n_0 > 0$  (if  $n_0 = 0, h = \delta$ ). For all non-root nodes, we will use the specifications for  $P, S, R$  given in 6.8, with the only difference that the first element of stack  $S$  can be any number up to  $n_0$ .

Then  $h$  is given by the following specification  $E$ :

$$X = \sum_{i < n_0} lb(i) \cdot t_i \circ \partial_H (P \parallel T_i \parallel R \parallel \hat{od} \parallel \hat{lb}).$$

$P, S, T_i, R, \hat{od}, \hat{lb}, H, I$  given in 6.8

We see that  $E$  is finite and guarded, and that  $h$  is a solution of  $E$ , using 6.8 and 6.9.

**6.12 Note:** When we want to translate the trick of 6.10 in the graph-model to the theory of  $ACP_\tau$ , we use KFAR. The details of this translation are not clear, however.

## §7. COMPUTABLY RECURSIVELY DEFINABLE PROCESSES

In §6, we looked at computable graphs. In this paragraph, we discuss computable recursive specifications, and show that any process, recursively definable by a computable specification is already definable by a finite specification. First a remark about coding:

**7.1 Coding:** it is not hard to give a computable injective coding function with computable inverse from all finite  $ACP_\tau$ -terms to natural numbers, so we will not mention this function in the following.

**7.2 DEFINITION:** Let  $E = \{E_n : n < \omega\}$  be a specification.  $E$  is *computable* if the function

$$f : n \mapsto T_n$$

is computable ( $T_n$  is the right-hand side of the equation for  $X_n$ ).

**7.3 LEMMA:** *Let  $E$  be a computable guarded recursive specification, in which no abstraction operator occurs. Then, for each  $n < \omega$ , we can computably find an expansion of  $T_n$  in which each occurring variable is guarded.*

**PROOF:** In a finite  $ACP_\tau$ -term, it is easy to compute which variables are guarded, and which are not, using definition 5.5. Therefore, we can compute a guarded expansion of each  $T_n$  as in the proof of lemma 5.10.

**7.4 LEMMA:** *Let  $E$  be a computable guarded recursive specification, in which no abstraction operator occurs. Then  $E$  has a computable solution in  $\mathbb{G}_\mathbb{N}$ .*

**PROOF:** First, note that all graph operations defined in 3.9 are computable, so that if graphs  $g, h$  are computable (as defined in 6.5), then so are graphs  $g + h, g \cdot h, g \parallel h, g \sqcup h, g \sqcap h, \partial_H(g), \tau_I(g), \pi_n(g)$  and  $t_I(g)$  (defined in 5.15). Thus, we see that the canonical graph of each finite  $ACP_\tau$ -term is computable, so we obtain from the proof of 5.11 and lemma 7.3 that each computable guarded specification without abstraction has a computable solution.

**7.5 COROLLARY:** *if  $x$  is a process such that  $x = \tau_I(y)$ , where  $y$  is the solution of a computable guarded specification without abstraction, then also  $x = \tau_I(z)$ , where  $z$  is the solution of a finite guarded specification without abstraction.*

**PROOF:** 6.11 plus 7.4.

## §8. THE ROLE OF ABSTRACTION

In this last section, we show that the abstraction operator  $\tau_I$  plays an essential role in the previous sections. In particular, we show that theorem 7.5 does not hold if we cannot use abstraction. Our conclusion is, that the defining power of theory  $ACP_\tau$  is much greater than the defining power of theory  $ACP$  (where  $ACP$  is the theory given by the left-hand column of table 1 on page 3).

**8.1** Let the set of atoms  $A$  contain two elements  $a, b$  different from  $\delta$ . Let a function

$$f : \omega \longrightarrow \{a, b\}$$

be given. We define a recursive specification  $E^f = \{E_n^f : n < \omega\}$  by:

$$E_n^f = f(n)E_{n+1}^f.$$

It is obvious that  $E^f$  is a guarded specification without abstraction, which is computable if  $f$  is computable.  $E^f$  has a unique solution by RDP + RSP, which we call  $x^f$  ( $x^f = f(0)f(1)f(2)\dots$ ). By theorem 7.5, each  $x^f$  for computable  $f$  is the abstraction of a process, definable by a finite guarded specification without abstraction.

**8.2 THEOREM:** *there exists a computable function*

$$f : \omega \longrightarrow \{a, b\}$$

*such that process  $x^f$  (defined in 8.1) is not recursively definable by a finite guarded specification in which no abstraction operator occurs.*

**PROOF:** We can enumerate all finite guarded specifications without abstraction in a list

$\langle E_n : n < \omega \rangle$ . By 5.11, we can, for each  $n < \omega$ , construct a graph  $g_n \in \mathbb{G}_{\mathbb{N}_0}$ , of which all levels are finite, such that  $g_n$  is a solution of  $E_n$ . By 7.4, each  $g_n$  is computable. Now, to each specification  $E_n$  ( $n < \omega$ ) we assign a function  $f_n : \omega \rightarrow \{a, b\}$  in the following way:

- $f_n(k) = a$  if all edges in  $g_n$  starting from a node at depth  $k$  have label  $a$ ;
- $f_n(k) = b$  otherwise.

Since all  $g_n$  have all levels finite, it follows that all  $f_n$  are computable functions. Now, it follows immediately that if  $E_n$  defines a process  $x^f$ , it must be  $x^{f_n}$ . Thus, the set of all processes  $x^f$  recursively definable by a finite guarded specification without abstraction is included in  $\{x^{f_n} : n < \omega\}$ . Now we define a computable function

$$f : \omega \rightarrow \{a, b\}$$

$$\text{by } f(n) = a \text{ if } f_n(n) = b$$

$$\text{and } f(n) = b \text{ if } f_n(n) = a.$$

$f$  is not among  $\{f_n : n < \omega\}$ , so process  $x^f$  is not recursively definable by a finite guarded specification without abstraction.

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