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Concurrency Semantics based on Metric Domain Equations

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We show how domain equations may be solved in the category of complete metric spaces. For five example languages we demonstrate how to exploit domain equations in the design of their operational and denotational semantics. Two languages are schematic or uniform. Three have interpreted elementary actions involving individual variables and inducing state transformations. For the latter group we discuss three denotational models reflecting a variety in the language notions considered. A central theme is the distinction, within the nonuniform setting, of linear time versus branching time models. Throughout, fruitful use is made of the technique of obtaining semantic mappings, operators etc. as fixed points of higher order functions. A brief discussion of the relationship between bisimulation and one of the domains considered concludes the paper.

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1. Introduction

Concurrency semantics is concerned with the mathematical modelling of parallel behaviour. A parallel computation induces some form of simultaneous or interleaved execution of the elementary actions from the constituent (parallel) components. Accordingly, it is to be expected that the mathematical description of such a computation involves a detailed modelling of its intermediate steps - rather than just its input-output behaviour, as is mostly sufficient in a sequential setting. The collection of intermediate steps may be said to constitute the *history* of the computation. Two histories p_1, p_2 are close together if their first difference is exhibited only after many steps. This observation is at the basis of the metric approach to concurrency semantics: We introduce distances d such that $(*)$: $d(p_1, p_2) = 2^{-n}$, where $n = \sup\{k : p_1[k] = p_2[k]\}$, with $p[k]$ a truncation of p after k steps. It is the aim of our paper to make this idea precise, and to illustrate how it may be exploited in the design of semantic models for a variety of concurrency phenomena.

Section 2 introduces a rigorous setting for the metric space techniques to be applied subsequently. The category \mathcal{C} of *complete metric spaces* is introduced, and it is shown how metric spaces (P, d) , or P for short, can be specified as solutions of *domain equations* $P = F(P)$, for a variety of functors $F: \mathcal{C} \rightarrow \mathcal{C}$. In the formation of these F , several composition operators such as \times (cartesian product), \cup (disjoint union), \rightarrow (function space), \mathcal{P} (powerset of), etc., are used. The main result of this section is the following: Provided a rather natural condition is satisfied for the recursive occurrences of P in the

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expression $F(P)$ (which condition ensures a kind of *contractivity* of F in P), the equation $P = F(P)$ can be solved, and its solution is unique. The first application of metric techniques in order to obtain domains as solutions of such equations was described in [BZ82], a paper in turn inspired by Nivat's general metric approach to semantics (e.g. [Ni79]). The ideas of [BZ82] were generalized (to also cover equations of the form $P = \dots (P \rightarrow F_1(P)) \dots$, a case missing in [BZ82]) and put in a category-theoretic framework in [AR88]. Since the latter reference provides full mathematical details, including complete proofs, we restrict the treatment in section 2 to a more concise one, not repeating these proofs, but with sufficient information to make the present paper self-contained. Independently of [AR88], the question as to how to extend the ideas of [BZ82] was also investigated by Majster-Cederbaum ([Ma88, Ma89, MaZe90]); in these references the issues of the existence and uniqueness of solutions of the equation $P = F(P)$ are as well investigated in a category-theoretic framework.

Section 3 constitutes the main body of our paper. For five example languages L_i , $i=0, \dots, 4$, we introduce operational (\mathcal{O}_i) and denotational (\mathcal{D}_i) semantic models, where \mathcal{O}_i is a mapping $L_i \rightarrow R_i$, and \mathcal{D}_i a mapping $L_i \rightarrow P_i$ (here we neglect one refinement to be discussed later), $i=0, \dots, 4$. Determined by the range of programming concepts in the language L_i , we shall design a corresponding range of operational domains R_i and denotational domains P_i , $i=0, \dots, 4$, each time as solution of a (pair of) domain equation(s) geared to the construction of an appropriate model capturing the notions concerned. Of the languages L_0 to L_4 , two are what we like to call *uniform* (the elementary actions are just symbols), cf. [BMO87, BMOZ88, BKMOZ86]. The other three are *nonuniform*: the elementary actions refer to individual variables, and we encounter states, assignments etc. Therefore, the models for L_2 to L_4 mention states and state transformations, or, put in mathematical terms, the corresponding functor F now has occurrences of the function space constructor. There are somewhat subtle (and not yet fully understood) differences between P_2 , P_3 and P_4 . Using a terminology mostly reserved for the uniform case, viz. of the contrast between *linear time* (models with sets of sequences) versus *branching time* (models with trees or tree-like entities), cf [BBKM84], we might say that the domains P_2 and P_3 are (nonuniform and) linear time, whereas P_4 is (nonuniform and) branching time. Understanding the difference between P_2 and P_3 requires further study. The introduction and associated analysis of P_2 to P_4 appears here for the first time. In earlier work, we always used P_4 (or nonessential variants), and for some time we did not see how to design a satisfactory nonuniform model with the linear time flavour. The domain P_2 was then proposed as a candidate to enable us to design a *fully abstract* \mathcal{D}_2 (with respect to the \mathcal{O}_2 to be given in section 3). In the meantime it has been shown by E. Horita ([Ho89]) that a certain extension P_2' of P_2 (P_2' ignores details present in P_2) indeed allows us to define a fully abstract denotational \mathcal{D}_2' (with respect to \mathcal{O}_2 as to be given). For L_3 , we do not know whether a similar result holds. For L_4 , we do know that \mathcal{D}_4 is not fully abstract with respect to \mathcal{O}_4 .

In general, the material in section 3 is organized in such a way that it brings out the unifying effect of the metric approach. At least the following definitions and proof techniques all follow the same pattern (for $i=0, \dots, 4$):

- introduction of the transition systems T_i (as in Plotkin's Structured Operational Semantics) and definition of the associated \mathcal{O}_i as fixed point of a contracting Ψ_i ;
- introduction of the domains R_i , P_i , and definition of the various semantic operators (such as \circ, \parallel), for the P_i setting, in terms of fixed points of contracting $\Omega_\circ, \Omega_\parallel$;
- introducing the denotational semantics \mathcal{D}_i as fixed point of a contracting Φ_i ;
- relating \mathcal{O}_i and \mathcal{D}_i through abstraction mappings abs_i , themselves obtained as fixed points of contracting Δ_i ;
- establishing that $\mathcal{O}_i = abs_i \circ \mathcal{D}_i$, by introducing an intermediate semantics $\mathcal{G}_i: L_i \rightarrow P_i$ (with denotational codomain P_i , but obtained from the transition system T_i), deriving that $\mathcal{G}_i = \mathcal{D}_i$ (as in [KR88, BM88]) and then proving that $abs_i \circ \mathcal{G}_i = \mathcal{O}_i$, once more by a fixed point argument.

In case the reader is not satisfied by the elementary character of L_0 to L_4 , we emphasize that these

languages have been selected for didactic reasons. Elsewhere we have demonstrated how the metric techniques described in the present paper may be exploited in the treatment of substantially more complicated language notions. For the case of object-oriented programming languages, we refer to [ABKR86, AB88, AR89, R90]; for a treatment of parallel logic programming semantics, we mention [B88, BK88, BK90]. Earlier introductory or overview presentations of metric concurrency semantics were given in [BM88, B89].

The last section of the paper is devoted to a slightly more special topic. It is well known that the notion of *bisimulation* (cf. [Pa81]) is a central tool in concurrency semantics, and the question arises whether it may be related to results about domains in the style of P_0 to P_4 . For a simple case (P_0 only), we prove the following theorem: Let s_1, s_2 be two states (here used as abstractions of the statements as introduced in section 3) from a set S . We have: s_1 is bisimilar to s_2 (with respect to a given labelled transition system T) if and only if $\mathcal{R}[s_1] = \mathcal{R}[s_2]$, where $\mathcal{R}: S \rightarrow P_0$ is obtained from T in a manner which is the same as the way in which \mathcal{G} (from section 3.2) is obtained from T_0 . Let us also draw attention to the fact that this result depends critically on the branching structure for P_0 .

We conclude this introduction with two remarks about possible extensions of the reported results. In [R89b], a beginning has been made with the exploration of a technique which ‘automatically’ infers a denotational semantics \mathcal{D} from a given transition system T (of course obeying the compositionality requirement on \mathcal{D}). A bonus of this automatic inference is, in particular, the possibility to avoid repetitive ‘ad hoc’ equivalence proofs for $\mathcal{D} = \text{abs} \circ \mathcal{D}$. A second important topic which we want to address in future work is the design of a fully abstract model for a language with process creation.

2. Metric spaces and domain equations

As mathematical domains for our operational and denotational semantics we shall use complete metric spaces satisfying a so-called *reflexive domain equation* of the following form:

$$P \cong F(P).$$

(The symbol \cong should be read as “is isometric to” and is defined below.) Here $F(P)$ is an expression built from P and a number of standard constructions on metric spaces (also to be formally introduced shortly). A few examples are

$$P \cong A \cup (B \times P) \tag{1}$$

$$P \cong A \cup \mathcal{P}_{co}(B \times P) \tag{2}$$

$$P \cong A \cup (B \rightarrow P), \tag{3}$$

where A and B are given fixed complete metric spaces. De Bakker and Zucker have first described how to solve these equations in a metric setting ([BZ82]). Roughly, their approach amounts to the following: In order to solve $P \cong F(P)$ they define a sequence of complete metric spaces $(P_n)_n$ by: $P_0 = A$ and $P_{n+1} = F(P_n)$, for $n > 0$, such that $P_0 \subseteq P_1 \subseteq \dots$. Then they take the *metric completion* of the union of these spaces P_n , say \bar{P} , and show: $\bar{P} \cong F(\bar{P})$. In this way they are able to solve the equations (1), (2), and (3) above.

There is one type of equation for which this approach does not work, namely,

$$P \cong A \cup (P \rightarrow {}^1G(P)), \tag{4}$$

in which P occurs at the *left* side of a function space arrow, and $G(P)$ is an expression possibly containing P . This is due to the fact that it is not always the case that $P_n \subseteq F(P_n)$.

In [AR88] the above approach is generalized in order to overcome this problem. The family of complete metric spaces is made into a *category* \mathcal{C} by providing some additional structure. (For an extensive introduction to category theory we refer the reader to [ML71].) Then the expression F is interpreted as a *functor* $F: \mathcal{C} \rightarrow \mathcal{C}$ which is (in a sense) *contracting*. It is proved that a generalized version of Banach’s theorem (see below) holds, i.e., that contracting functors have a fixed point (up to isometry). Such a fixed point, satisfying $P \cong F(P)$, is a solution of the domain equation.

We shall now give a quick overview of these results, omitting many details and all proofs. For a full treatment we refer the reader to [AR88]. We start by listing the basic definitions and facts of metric topology that we shall need.

We assume the following notions to be known (the reader might consult [Du66] or [En77]): metric space, ultra-metric space, complete (ultra-) metric space, continuous function, closed set, compact set. (In our definition the distance between two elements of a metric space is always bounded by 1.)

An arbitrary set A can be supplied with a metric d_A , called the *discrete* metric, defined by

$$d_A(x, y) = \begin{cases} 0 & \text{if } x = y \\ 1 & \text{if } x \neq y \end{cases}$$

Now (A, d_A) is a metric, even an ultra-metric, space.

Let (M_1, d_1) and (M_2, d_2) be two complete metric spaces. A function $f: M_1 \rightarrow M_2$ is called *non-expansive* if for all $x, y \in M_1$

$$d_2(f(x), f(y)) \leq d_1(x, y).$$

The set of all non-expansive functions from M_1 to M_2 is denoted by $M_1 \rightarrow^1 M_2$. A function $f: M_1 \rightarrow M_2$ is called *contracting* (or a *contraction*) if there exists $\epsilon \in [0, 1)$ such that for all $x, y \in M_1$

$$d_2(f(x), f(y)) \leq \epsilon d_1(x, y).$$

(Non-expansive functions and contractions are continuous.)

The following fact is known as Banach's Theorem: Let (M, d) be a complete metric space and $f: M \rightarrow M$ a contraction. Then f has a unique fixed point, that is, there exists a unique $x \in M$ such that $f(x) = x$.

We call M_1 and M_2 *isometric* (notation: $M_1 \cong M_2$) if there exists a bijective mapping $f: M_1 \rightarrow M_2$ such that for all $x, y \in M_1$

$$d_2(f(x), f(y)) = d_1(x, y).$$

DEFINITION 2.1

Let $(M, d), (M_1, d_1), \dots, (M_n, d_n)$ be metric spaces.

- (a) We define a metric d_F on the set $M_1 \rightarrow M_2$ of all functions from M_1 to M_2 as follows: For every $f_1, f_2 \in M_1 \rightarrow M_2$ we put

$$d_F(f_1, f_2) = \sup_{x \in M_1} \{d_2(f_1(x), f_2(x))\}.$$

This supremum always exists since the codomain of our metrics is always $[0, 1]$. The set $M_1 \rightarrow^1 M_2$ is a subset of $M_1 \rightarrow M_2$, and a metric on $M_1 \rightarrow^1 M_2$ can be obtained by taking the restriction of the corresponding d_F .

- (b) With $M_1 \overline{\cup} \dots \overline{\cup} M_n$ we denote the *disjoint union* of M_1, \dots, M_n , which can be defined as $\{1\} \times M_1 \overline{\cup} \dots \overline{\cup} \{n\} \times M_n$. We define a metric d_U on $M_1 \overline{\cup} \dots \overline{\cup} M_n$ as follows: For every $x, y \in M_1 \overline{\cup} \dots \overline{\cup} M_n$,

$$d_U(x, y) = \begin{cases} d_j(x, y) & \text{if } x, y \in \{j\} \times M_j, 1 \leq j \leq n \\ 1 & \text{otherwise.} \end{cases}$$

If no confusion is possible we shall often write \cup rather than $\overline{\cup}$.

- (c) We define a metric d_P on the Cartesian product $M_1 \times \dots \times M_n$ by the following clause: For every $(x_1, \dots, x_n), (y_1, \dots, y_n) \in M_1 \times \dots \times M_n$,

$$d_P((x_1, \dots, x_n), (y_1, \dots, y_n)) = \max_i \{d_i(x_i, y_i)\}.$$

- (d) Let $\mathcal{P}_{cl}(M) = \{X: X \subseteq M \wedge X \text{ is closed}\}$. We define a metric d_H on $\mathcal{P}_{cl}(M)$, called the *Hausdorff distance*, as follows: For every $X, Y \in \mathcal{P}_{cl}(M)$,

$$d_H(X, Y) = \max\{\sup_{x \in X}\{d(x, Y)\}, \sup_{y \in Y}\{d(y, X)\}\},$$

where $d(x, Z) = \inf_{z \in Z}\{d(x, z)\}$ for every $Z \subseteq M$, $x \in M$. (We use the convention that $\sup \emptyset = 0$ and $\inf \emptyset = 1$.) The spaces $\mathcal{P}_{co}(M) = \{X: X \subseteq M \wedge X \text{ is compact}\}$ and $\mathcal{P}_{nc}(M) = \{X: X \subseteq M \wedge X \text{ is nonempty and compact}\}$ are supplied with a metric by taking the restriction of d_H .

(e) For any real number ϵ with $\epsilon \in [0, 1]$ we define

$$id_\epsilon((M, d)) = (M, d'),$$

where $d'(x, y) = \epsilon \cdot d(x, y)$, for every x and y in M .

PROPOSITION 2.2. *Let (M, d) , $(M_1, d_1), \dots, (M_n, d_n)$, d_F , d_U , d_P and d_H be as in definition 2.1 and suppose that (M, d) , $(M_1, d_1), \dots, (M_n, d_n)$ are complete. We have that*

$$(M_1 \rightarrow M_2, d_F), (M_1 \rightarrow^1 M_2, d_F), \quad (a)$$

$$(M_1 \cup \dots \cup M_n, d_U), \quad (b)$$

$$(M_1 \times \dots \times M_n, d_P), \quad (c)$$

$$(\mathcal{P}_{cl}(M), d_H), (\mathcal{P}_{co}(M), d_H), (\mathcal{P}_{nc}(M), d_H), \quad (d)$$

$$id_\epsilon((M, d)), \quad (e)$$

are complete metric spaces. If (M, d) and (M_i, d_i) are all ultra-metric spaces, then so are these composed spaces. (Strictly speaking, for the completeness of $M_1 \rightarrow M_2$ and $M_1 \rightarrow^1 M_2$ we do not need the completeness of M_1 . The same holds for the ultra-metric property.)

Whenever in the sequel we write $M_1 \rightarrow M_2$, $M_1 \rightarrow^1 M_2$, $M_1 \cup \dots \cup M_n$, $M_1 \times \dots \times M_n$, $\mathcal{P}_{cl}(M)$, $\mathcal{P}_{co}(M)$, $\mathcal{P}_{nc}(M)$, or $id_\epsilon(M)$, we mean the metric space with the metric defined above.

The proofs of proposition 2.2 (a), (b), (c), and (e) are straightforward. Part (d) is more involved. It can be proved with the help of the following characterization of the completeness of $(\mathcal{P}_{cl}(M), d_H)$.

PROPOSITION 2.3. *Let $(\mathcal{P}_{cl}(M), d_H)$ be as in definition 2.2. Let $(X_i)_i$ be a Cauchy sequence in $\mathcal{P}_{cl}(M)$. We have:*

$$\lim_{i \rightarrow \infty} X_i = \{\lim_{i \rightarrow \infty} x_i \mid x_i \in X_i, (x_i)_i \text{ a Cauchy sequence in } M\}.$$

Proofs of proposition 2.2(d) and 2.3 can be found in (for instance) [Du66] and [En77]. The proofs are also repeated in [BZ82]. The completeness of the Hausdorff space containing compact sets is proved in [Mi51].

We proceed by introducing a category of complete metric spaces and some basic definitions, after which a categorical fixed point theorem will be formulated.

DEFINITION 2.4 (Category of complete metric spaces). Let \mathcal{C} denote the category that has complete metric spaces for its objects. The arrows ι in \mathcal{C} are defined as follows: Let M_1, M_2 be complete metric spaces. Then $M_1 \rightarrow^i M_2$ denotes a pair of maps $M_1 \xrightarrow{i} M_2$, satisfying the following properties:

- (a) i is an isometric embedding,
- (b) j is non-distance-increasing (NDI),
- (c) $j \circ i = id_{M_1}$.

(We sometimes write $\langle i, j \rangle$ for ι .) Composition of the arrows is defined in the obvious way.

We can consider M_1 as an approximation of M_2 : In a sense, the set M_2 contains more information than M_1 , because M_1 can be isometrically embedded into M_2 . Elements in M_2 are approximated by elements in M_1 . For an element $m_2 \in M_2$ its (best) approximation in M_1 is given by $j(m_2)$. Clause

(c) states that M_2 is a consistent extension of M_1 .

DEFINITION 2.5. For every arrow $M_1 \rightarrow M_2$ in \mathcal{C} with $\iota = \langle i, j \rangle$ we define

$$\delta(\iota) = d_{M_1 \rightarrow M_2}(i \circ j, id_{M_2}) (= \sup_{m_2 \in M_2} \{d_{M_2}(i \circ j(m_2), m_2)\}).$$

This number can be regarded as a measure of the quality with which M_2 is approximated by M_1 : the smaller $\delta(\iota)$, the better M_2 is approximated by M_1 .

Increasing sequences of metric spaces are generalized in the following

DEFINITION 2.6 (Converging tower).

- (a) We call a sequence $(D_n, \iota_n)_n$ of complete metric spaces and arrows a *tower* whenever we have that $\forall n \in \mathbb{N} [D_n \rightarrow^{\iota_n} D_{n+1} \in \mathcal{C}]$.
- (b) The sequence $(D_n, \iota_n)_n$ is called a *converging tower* when furthermore the following condition is satisfied:
 $\forall \epsilon > 0 \exists N \in \mathbb{N} \forall m > n \geq N [\delta(\iota_{nm}) < \epsilon]$, where $\iota_{nm} = \iota_{m-1} \circ \dots \circ \iota_n: D_n \rightarrow D_m$.

A special case of a converging tower is a tower $(D_n, \iota_n)_n$ satisfying, for some ϵ with $0 \leq \epsilon < 1$,

$$\forall n \in \mathbb{N} [\delta(\iota_{n+1}) \leq \epsilon \cdot \delta(\iota_n)].$$

(Note that

$$\begin{aligned} \delta(\iota_{nm}) &\leq \delta(\iota_n) + \dots + \delta(\iota_{m-1}) \\ &\leq \epsilon^n \cdot \delta(\iota_0) + \dots + \epsilon^{m-1} \cdot \delta(\iota_0) \\ &\leq \frac{\epsilon^n}{1 - \epsilon} \cdot \delta(\iota_0). \end{aligned}$$

We shall now generalize the technique of forming the metric *completion* of the union of an increasing sequence of metric spaces by proving that, in \mathcal{C} , every converging tower has an *initial cone*. The construction of such an initial cone for a given tower is called the *direct limit* construction. Before we treat this direct limit construction, we first give the definition of a cone and an initial cone.

DEFINITION 2.7 (Cone). Let $(D_n, \iota_n)_n$ be a tower. Let D be a complete metric space and $(\gamma_n)_n$ a sequence of arrows. We call $(D, (\gamma_n)_n)$ a *cone* for $(D_n, \iota_n)_n$ whenever the following condition holds:

$$\forall n \in \mathbb{N} [D_n \rightarrow^{\gamma_n} D \in \mathcal{C} \wedge \gamma_n = \gamma_{n+1} \circ \iota_n].$$

DEFINITION 2.8 (Initial cone). A cone $(D, (\gamma_n)_n)$ for a tower $(D_n, \iota_n)_n$ is called *initial* whenever for every other cone $(D', (\gamma'_n)_n)$ for $(D_n, \iota_n)_n$ there exists a unique arrow $\iota: D \rightarrow D'$ in \mathcal{C} such that:

$$\forall n \in \mathbb{N} [\iota \circ \gamma_n = \gamma'_n].$$

DEFINITION 2.9 (Direct limit construction). Let $(D_n, \iota_n)_n$, with $\iota_n = \langle i_n, j_n \rangle$, be a converging tower. The *direct limit* of $(D_n, \iota_n)_n$ is a cone $(D, (\gamma_n)_n)$, with $\gamma_n = \langle g_n, h_n \rangle$, that is defined as follows:

$$D = \{(x_n)_n \mid \forall n \geq 0 [x_n \in D_n \wedge j_n(x_{n+1}) = x_n]\}$$

is equipped with a metric $d: D \times D \rightarrow [0, 1]$ defined by: $d((x_n)_n, (y_n)_n) = \sup\{d_{D_n}(x_n, y_n)\}$, for all $(x_n)_n$ and $(y_n)_n \in D$.

$g_n: D_n \rightarrow D$ is defined by $g_n(x) = (x_k)_k$, where

$$x_k = \begin{cases} j_{kn}(x) & \text{if } k < n \\ x & \text{if } k = n \\ i_{nk}(x) & \text{if } k > n; \end{cases}$$

$h_n: D \rightarrow D_n$ is defined by $h_n((x_k)_k) = x_n$.

LEMMA 2.10. *The direct limit of a converging tower (as defined in Definition 2.9) is an initial cone for that tower.*

As a category-theoretic equivalent of a contracting function on a metric space, we have the following notion of a *contracting functor* on \mathcal{C} .

DEFINITION 2.11 (Contracting functor). We call a functor $F: \mathcal{C} \rightarrow \mathcal{C}$ contracting whenever the following holds: There exists an ϵ , with $0 \leq \epsilon < 1$, such that, for all $D \rightarrow^i E \in \mathcal{C}$,

$$\delta(F(i)) \leq \epsilon \delta(i).$$

A contracting function on a complete metric space is continuous, so it preserves Cauchy sequences and their limits. Similarly, a contracting functor preserves converging towers and their initial cones:

LEMMA 2.12. *Let $F: \mathcal{C} \rightarrow \mathcal{C}$ be a contracting functor, let $(D_n, \iota_n)_n$ be a converging tower with an initial cone $(D, (\gamma_n)_n)$. Then $(F(D_n), F(\iota_n))_n$ is again a converging tower with $(F(D), (F(\gamma_n))_n)$ as an initial cone.*

THEOREM 2.13 (Fixed-point theorem). *Let F be a contracting functor $F: \mathcal{C} \rightarrow \mathcal{C}$ and let $D_0 \rightarrow^i F(D_0) \in \mathcal{C}$. Let the tower $(D_n, \iota_n)_n$ be defined by $D_{n+1} = F(D_n)$ and $\iota_{n+1} = F(\iota_n)$ for all $n \geq 0$. This tower is converging, so it has a direct limit $(D, (\gamma_n)_n)$. We have: $D \cong F(D)$.*

In [AR88] it is shown that contracting functors that are moreover contracting on all *hom-sets* (the sets of arrows in \mathcal{C} between any two given complete metric spaces) have *unique* fixed points (up to isometry). It is also possible to impose certain restrictions upon the category \mathcal{C} such that every contracting functor on \mathcal{C} has a unique fixed point.

Let us now indicate how this theorem can be used to solve the equations (1) through (4) above. We define

$$F_1(P) = A \cup id_{i_2}(B \times P) \quad (5)$$

$$F_2(P) = A \cup \mathcal{P}_{co}(B \times id_{i_2}(P)) \quad (6)$$

$$F_3(P) = A \cup (B \rightarrow id_{i_2}(P)). \quad (7)$$

If the expression $G(P)$ in equation (4) is, for example, equal to P , then we define F_4 by

$$F_4(P) = A \cup id_{i_2}(P \rightarrow^1 P). \quad (8)$$

Note that the definitions of these functors specify, for each metric space (P, d_P) , the metric on $F(P)$ *implicitly* (see Definition 2.1). These metrics all satisfy equation (*) given in the introduction (Section 1) for a suitably defined truncation function.

Now it is easily verified that F_1, F_2, F_3 , and F_4 are contracting functors on \mathcal{C} . Intuitively, this is a consequence of the fact that in the definitions above each occurrence of P is preceded by a factor id_{i_2} . Thus these functors have a fixed point, according to theorem 2.13, which is a solution for the corresponding equation. (In the sequel we shall usually omit the factor id_{i_2} in the reflexive domain equations, assuming that the reader will be able to fill in the details.)

In [AR88] it is shown that functors like F_1 through F_4 are also contracting on hom-sets, which guarantees that they have *unique* fixed points (up to isometry).

The results above hold for complete *ultra-metric* spaces too, which can be easily verified.

In the next section, we shall encounter pairs of reflexive equations of the form

$$P \cong F(P, Q), \quad Q \cong G(P, Q)$$

where F and G are functors on $\mathcal{C} \times \mathcal{C}$. This kind of equations can be solved by a straightforward generalisation of the above theory.

3. Concurrency semantics

3.1. Introduction

In this section we demonstrate how (solutions of) metric domain equations can be exploited in the design of semantics for languages with some form of concurrency. Altogether we shall be concerned with five languages, and for each of them we shall develop operational (\mathcal{O}) and denotational (\mathcal{D}) semantics, and discuss the relationships between \mathcal{O} and \mathcal{D} . The first two languages (L_0, L_1) are what may be called schematic or *uniform*: the elementary actions are uninterpreted symbols from some alphabet, and the meanings assigned to the language constructs concerned will have the flavor of formal (tree) languages. Next, we shall discuss three *nonuniform* languages (L_2, L_3, L_4), where the elementary actions are (primarily) assignments. These have state transformations as meanings, and the domains needed to handle them involve state transforming functions in a variety of ways.

The domains employed to define the *operational semantics* for L_0 to L_4 are comparatively easy. For L_0, L_1 we introduce the domain of *streams*, i.e., of finite or infinite sequences over the relevant alphabets. Finite sequences end in ϵ (δ) signalling proper (improper or deadlock) termination. Meanings of statements in L_0, L_1 will be (nonempty compact) sets of such streams, and the corresponding domains will be denoted by R_0, R_1 . In order to bring out the (dis)similarities between the operational and denotational models, the stream domains R_0, R_1 are defined here as well through domain equations. (At this stage, the reader may want to refer to the table in Section 3.7, surveying all domain equations.) For L_2 to L_4 , the operational semantics domains (R_2 to R_4) are functions from states to sets of streams of states. Altogether, all operational models have streams as their basic constituents, and they may collectively be called *linear time (LT)* models.

The situation is rather different for the various denotational models. For L_0, L_1 we use (purely) *branching time (BT)* models, i.e., we use the domain of ‘trees’ over some alphabet. ‘Trees’ are not just ordinary trees: they are *commutative* (no order on the successors of any node), what may be called *absorptive* (nodes have sets rather than multisets as successors), and *compact* (for this we omit a precise definition, since we use the technical framework of Section 2 anyhow). These properties taken together ensure that the domain of ‘trees’ does indeed fit into the general domain theory of Section 2. From now on, we use the term ‘processes’ (elements of a domain P solving $P \simeq F(P)$) rather than ‘trees’. (For a discussion concerning the relationship between the process domains and the class of process graphs modulo bisimulation we refer to [BeK89], where, under some mild conditions, isomorphism of the two structures is established.) The processes in P_0 and P_1 , serving as models for L_0 and L_1 , have as special elements the nil process $\{\epsilon\}$ and the empty process \emptyset (the empty set). Again, these model proper and improper termination. For the languages L_2 to L_4 , we introduce domains of processes (P_2 to P_4) which in some manner involve function spaces. Domain P_2 is the simplest of these: it consists of all nonempty compact subsets of a domain Q_2 , where Q_2 is built recursively from itself and constant domains using the operators \rightarrow , \times , and \cup , but without the use of the power domain operator. Though slightly different from P_2 , P_3 shares with P_2 the property that the power domain operator does not appear in a recursive way. Only when we define P_4 do we have that the power domain operator occurs combined with recursion. Since this kind of combination constitutes the essence of a domain being branching time, we are justified in calling P_4 a nonuniform *BT* model, whereas P_2, P_3 are, though nonuniform, more of the *LT* variety.

(In previous papers such as [BZ82, BMOZ88, BM88, B89] we have always considered, for the nonuniform case, only domains which are fully *BT* (such as P_4). The present models P_2, P_3 are new for us. A major motive for their introduction is our desire to better understand full abstractness issues. Domains which are fully branching time are likely to provide too much information to qualify as fully abstract. We shall return to these matters below.)

We use five languages to illustrate the use of domains as outlined above. For our present purposes,

the languages themselves are not our primary concern. Our first aim is to present a representative sample of the variety of domains one may employ in semantic design. Secondly, we want to emphasize the resemblance between the definitional tools. Throughout, (unique) fixed points of (contracting) higher-order mappings play a central role. Let, for f a contracting mapping on a complete metric space, $\text{fix } f$ denote its unique fixed point (which exists by Banach's theorem, cf. Section 2). For the operational semantics definitions we shall, for $i=0, \dots, 4$, define $\Theta_i = \text{fix } \Psi_i$, for suitable operators Ψ_i . In the definitions of the Ψ_i , we shall make fruitful use of transition systems in the sense of Plotkin's SOS (structured operational semantics, from [HP79, Pl81, Pl83]). In the denotational case, we put $\mathcal{D}_i = \text{fix } \Phi_i$, $i=0, \dots, 4$. Here Φ_i is defined (on appropriate domains) using semantic operators such as sequential (\circ) and parallel (\parallel) composition. In the definition of those operators as well, use is made of the definitional technique in terms of higher-order mappings. In four out of the five cases considered, Θ_i is not *compositional*. That is, in these cases we do not have that, for each syntactic operator op_{syn} there exists a corresponding semantic operator op_{sem} such that, for all s_1, s_2 , $\Theta[s_1 \text{op}_{\text{syn}} s_2] = \Theta[s_1] \text{op}_{\text{sem}} \Theta[s_2]$. (E.g., for L_2 and L_4 , \parallel violates this condition.) In order to obtain compositionality, we have to add information to the codomains concerned: in going from Θ_i to \mathcal{D}_i , we replace R_i by P_i , and P_i is more complex than R_i . In this way we manage to define \mathcal{D}_i in a compositional way, but we have lost the equivalence $\Theta_i = \mathcal{D}_i$, $i=1, \dots, 4$. Rather, we shall apply *abstraction* mappings $\text{abs}_i: P_i \rightarrow R_i$, $i=1, \dots, 4$. These mappings delete information from the P_i , and they enable us to establish that $(*)$: $\Theta_i = \text{abs}_i \circ \mathcal{D}_i$, $i=1, \dots, 4$. The question concerning the full abstractness asks whether these $\langle \mathcal{D}_i, \text{abs}_i \rangle$ are the best possible (in a sense to be defined precisely below). Not much is known on this question. Apart from a few negative results (\mathcal{D}_i is not fully abstract on the basis of known facts) essentially all we have to report here is a few open problems.

We conclude this introduction with a listing of the programming notions appearing in the languages L_0 to L_4 .

L_0, L_1 (the uniform case). Both have elementary actions, sequential composition, nondeterministic choice and guarded recursion. Guardedness is a syntactic restriction reminiscent of Greibach normal form for context free grammars. It is imposed to ensure contractivity (of an operator corresponding with (the declarations of) the program). Moreover

- L_0 has parallel composition
- L_1 has process creation and (CCS-like) synchronization

L_2, L_3, L_4 (the nonuniform case). Each language has assignment, sequential composition, the conditional statement, and (arbitrary) recursion. In addition,

- L_2 has parallel composition
- L_3 has process creation and (a form of) local variables
- L_4 has parallel composition and (CSP-like) communication.

In each of L_0 to L_4 , a program consists of a (main) statement s and a set D of declarations. This set 'declares' procedure variables x with corresponding bodies g (the guarded case) or s (the general case). These declarations are (therefore) *simultaneous* and they may involve mutually recursive constructs. Note that we do not utilize some form of μ -notation (in the form of $\mu x[s]$, say) to syntactically introduce recursion. The simultaneous format has technical advantages here (the interested reader may want to compare the technicalities of [KR88] versus those of [BM88]).

3.2. L_0 : a uniform language with parallel composition

Our first language, L_0 , is quite simple. It is introduced for the purpose of illustrating the definitional techniques on an elementary case. We shall design linear time operational, and branching time denotational models for L_0 . The motivation for using a *BT* model for L_0 is solely didactic: we want to explain the somewhat complicated machinery of *BT* models first for a very simple language (for which even the operational semantics Θ_0 is already compositional, thus obviating the need for a more

complex domain for \mathcal{D}_0).

(From now on we employ the terminology ‘let $(x \in)M$ be . . .’ to introduce a set M with variable x ranging over M .) Let $(a \in)A$ be an alphabet of *elementary actions*, and let $(x \in)Pvar$ be an alphabet of *procedure variables*. We introduce the language L_0 and its guarded version L_0^g in

DEFINITION 3.1. $(s \in)L_0$, $(g \in)L_0^g$ and $(D \in)Decl_0$ are given by

- a. $s ::= a|x|s_1;s_2|s_1+s_2|s_1||s_2$
- b. $g ::= a|g;s|g_1+g_2|g_1||g_2$
- c. A declaration D consists of a set of pairs (x,g) and a program consists of a pair (D,S) .

REMARKS.

1. We find it convenient not to worry about the ambiguity in the syntax for $L_0(L_0^g)$ —and the other languages that we shall define in the sequel. If required, the reader may add parentheses around the composite constructs, or assign priorities to the operators.
2. In a guarded g , each occurrence of a procedure variable x is ‘guarded’ by a sequentially preceding occurrence of some $a \in A$.

We proceed with the definitions leading up to the operational semantics \mathcal{O}_0 for L_0 . Let E be a new symbol (not in A or $Pvar$) with as connotation ‘the terminated statement’, and let $(r \in)L_0^+ = L_0 \cup \{E\}$. *Transitions* are fourtuples of the form $\langle s, a, D, r \rangle$, with $s \in L_0$, $a \in A$, $D \in Decl_0$, $r \in L_0^+$. A transition relation ‘ \rightarrow ’ is any subset of $L_0 \times A \times Decl_0 \times L_0^+$. Instead of $\langle s, a, D, r \rangle \in \rightarrow$ we rather write $s \xrightarrow{a}_D r$. From now on, we shall suppress explicit mentioning of D in our notation. E.g., we shall use $s \xrightarrow{a} r$ rather than $s \xrightarrow{a}_D r$, and, at later stages, we use $\mathcal{O}[[s]]$ rather than $\mathcal{O}[[D, s]]$, etc. We feel free to do so since D is in no way manipulated in our considerations. Each time, where relevant, some fixed D may be assumed.

As next step, we introduce a specific transition relation \rightarrow_0 in terms of what may be called a formal *transition system* T_0 (consisting of some *axioms* and *rules*):

DEFINITION 3.2. \rightarrow_0 is the least relation satisfying the following system T_0 :

- a. $a \xrightarrow{a}_0 E$
- b. If $s \xrightarrow{a}_0 r$ then
 1. $s;\bar{s} \xrightarrow{a}_0 r;\bar{s}$
 2. $s||\bar{s} \xrightarrow{a}_0 r||\bar{s}$
 3. $\bar{s}||s \xrightarrow{a}_0 \bar{s}||r$
 4. $s+\bar{s} \xrightarrow{a}_0 r$
 5. $\bar{s}+s \xrightarrow{a}_0 r$
- c. If $g \xrightarrow{a}_0 r$ then $x \xrightarrow{a}_0 r$, where $(x,g) \in D$.

REMARK. In clause b we use the convention that (in case $r = E$) $E;\bar{s} = E||\bar{s} = \bar{s}||E = \bar{s}$.

We now introduce the operational domains $(r \in)R_0$, $(u \in)S_0$, and show how to define $\mathcal{O}_0: L_0 \rightarrow R_0$.

DEFINITION 3.3.

- a. $R_0 = \mathcal{P}_{nc}(S_0)$, $S_0 = (A \times S_0) \cup \{\delta, \epsilon\}$
- b. Let $(F \in)M_0 = L_0^+ \rightarrow R_0$, and let $\Psi_0: M_0 \rightarrow M_0$ be defined as follows:

$$\Psi_0(F)(E) = \{\epsilon\}$$

$$\Psi_0(F)(s) = \{\langle a, u \rangle: s \xrightarrow{a}_0 r \text{ and } u \in F(r)\}$$

$$\begin{aligned} & \text{if this set is nonempty} \\ & = \{\delta\}, \quad \text{otherwise} \end{aligned}$$

$$c. \quad \Theta_0 = \text{fix } \Psi_0.$$

REMARKS.

1. In clause a , ϵ and δ are new symbols with as intended meaning proper and improper termination, respectively.
2. By the definition of \rightarrow_0 , $\{\delta\}$ will never be delivered in clause b . We have included this case for consistency with later definitions, where the set $\{\langle a, u \rangle : \dots\}$ may well be empty.
3. For each F and s , $\Psi_0(F)(s)$ is a nonempty compact set (this follows from the definition of T_0). Moreover, Ψ_0 is a contracting operator (on the complete metric space M_0). This depends essentially on our convention (see the remark following Theorem 2.13) that in a domain equation such as that for S_0 , recursive occurrences are implicitly proceeded by the $id_{1/2}$ operator.

EXAMPLES.

1. $\Theta[(a_1; a_2) + a_3] = \{\langle a_1, \langle a_2, \epsilon \rangle \rangle, \langle a_3, \epsilon \rangle\}$
2. $\Theta[((x, (a; x) + b), x)] =$
 $\{\langle a, \langle a, \dots \rangle \rangle\} \cup \{\langle a, \langle a, \dots, \langle b, \epsilon \rangle \dots \rangle : i = 0, 1, \dots\}$
 $\omega \text{ times } a \quad i \text{ times } a$
(In a less cumbersome notation, we would write $\{a^\omega\} \cup a^*b$.)

We continue with the denotational definitions for L_0 . We shall, here and subsequently, follow a fixed pattern, in that we first introduce the denotational domains, then define the necessary semantic operators, and finally define a higher-order mapping Φ_i which has the desired Θ_i as fixed point.

DEFINITION 3.4.

- a. $P_0 = \mathcal{P}_{co}(Q_0) \cup \{\{\epsilon\}\}$
 $Q_0 = \mathcal{A} \times P_0$
- b. Let $(\phi) \in \mathbb{P}_0 = P_0 \times P_0 \rightarrow P_0$. The operator $+\in \mathbb{P}_0$ is defined by $p + \{\epsilon\} = \{\epsilon\} + p = p$, and, for $p_1, p_2 \neq \{\epsilon\}$, $p_1 + p_2$ is the set-theoretic union of p_1 and p_2 . Also, the operators \circ and \parallel are defined by $\circ = \text{fix } \Omega_\circ$, $\parallel = \text{fix } \Omega_\parallel$, where $\Omega_\circ, \Omega_\parallel : \mathbb{P}_0 \rightarrow \mathbb{P}_0$ are given by

$$\begin{aligned} \Omega_\circ(\phi)(p_1, p_2) &= p_2, \quad \text{if } p_1 = \{\epsilon\} \\ &= \{\langle a, \phi(p')(p_2) \rangle : \langle a, p' \rangle \in p_1\} \\ &\quad \text{if } p_1 \neq \{\epsilon\} \end{aligned}$$

$$\Omega_\parallel(\phi)(p_1, p_2) = \Omega_\circ(\phi)(p_1, p_2) + \Omega_\circ(\phi)(p_2, p_1)$$

- c. Let $(F) \in N_0 = L_0 \rightarrow P_0$, and let $\Phi_0 : N_0 \rightarrow N_0$ be given by (for $g \in L_0$)

$$\begin{aligned} \Phi_0(F)(a) &= \{\langle a, \{\epsilon\} \rangle\} \\ \Phi_0(F)(g; s) &= \Phi_0(F)(g) \circ F(s) \\ \Phi_0(F)(g_1 + g_2) &= \Phi_0(F)(g_1) + \Phi_0(F)(g_2) \\ \Phi_0(F)(g_1 \parallel g_2) &= \Phi_0(F)(g_1) \parallel \Phi_0(F)(g_2) \end{aligned}$$

(for $s \in L_0$)

$$\Phi_0(F)(a) = \{\langle a, \{\epsilon\} \rangle\}$$

$$\Phi_0(F)(x) = \Phi_0(F)(g), \text{ with } (x, g) \in D$$

$$\Phi_0(F)(s_1; s_2) = \Phi_0(F)(s_1) \circ \Phi_0(F)(s_2)$$

and similarly for $s_1 + s_2$, $s_1 \parallel s_2$.

d. Let $\mathcal{D}_0 = \text{fix } \Phi_0$.

EXAMPLES.

1. (processes in P_0). We use an abbreviated notation: we write $a \cdot p$ for $\langle a, p \rangle$, we omit final $\cdot \{\epsilon\}$, and we write $q_1 + q_2 + \dots$ for process $p (\neq \{\epsilon\})$ with elements q_1, q_2, \dots . Examples of elements in P_0 are \emptyset , $\{\epsilon\}$, $(a_1 \cdot a_2) + (a_1 \cdot a_3)$, $a_1 \cdot (a_2 + a_3)$, $a_1 \cdot (a_2 \cdot a_3 + a_3 \cdot a_2) + a_3 \cdot a_1 \cdot a_2$, and the processes p', p'', p''' defined by

$$\begin{aligned} p' &= \lim_i p'_i, & p' &= \{\epsilon\}, & p'_{i+1} &= a \cdot p'_i \\ p'' &= \lim_i p''_i, & p'' &= \{\epsilon\}, & p''_{i+1} &= a \cdot p''_i + b \\ p''' &= \lim_i p'''_i, & p''' &= \{\epsilon\}, & p'''_{i+1} &= a \cdot p'''_i. \end{aligned}$$

2. Putting $\llcorner = \Omega_0(\llcorner)$, we have $p_1 \parallel p_2 = (p_1 \llcorner p_2) + (p_2 \llcorner p_1)$. Also, $(a_1 \cdot a_2) \parallel a_3 = a_1 \cdot (a_2 \cdot a_3 + a_2 \cdot a_3) + a_3 \cdot a_1 \cdot a_2$. Moreover, $\emptyset + p = p + \emptyset = p$, $\emptyset \circ p = \emptyset$ (but $p \circ \emptyset = \emptyset$ only if $p = \{\epsilon\}$ or $p = \emptyset$). Also, for p', p'', p''' as in 1, we have, for any p , $p' \circ p = p'$, $p'' \circ p = a \cdot p'' + b \cdot p$, and $p''' \circ p = p'''$.

3. $\mathcal{D}_0 \llbracket a_1; (a_2 + a_3) \rrbracket = a_1 \cdot (a_2 + a_3)$
 $\mathcal{D}_0 \llbracket (a_1; a_2) + (a_1; a_3) \rrbracket = (a_1 \cdot a_2) + (a_1 \cdot a_3)$
 $\mathcal{D}_0 \llbracket (a_1; a_2) \parallel a_3 \rrbracket = a_1 \cdot ((a_2 \cdot a_3) + (a_3 \cdot a_2)) + a_3 \cdot a_1 \cdot a_2$
 $\mathcal{D}_0 \llbracket ((x, a; x), x) \rrbracket = p'$ (as in 1)
 $\mathcal{D}_0 \llbracket ((x, a; x + b), x) \rrbracket = p''$ (as in 1)
 $\mathcal{D}_0 \llbracket ((x, a; x + b; x), x) \rrbracket = p'''$ (as in 1)

REMARK. Well-definedness of Φ_0 follows by induction on the complexity of, first g , then any s . Contractivity follows, essentially, from the way we have defined $\Phi_0(F)(g; s)$, together with the fact that, for d the metric as determined by the definitions in Section 2, we have that $d(p \circ p_1, p \circ p_2) \leq \frac{1}{2} d(p_1, p_2)$, for $p \neq \{\epsilon\}$.

We now discuss how to relate \mathcal{D}_0 and \mathcal{D}_0 , using the *abstraction* mapping $\text{abs}_0: P_0 \rightarrow R_0$. We shall define abs_0 in such a way that each process p is mapped onto the set of all its 'paths'. For compact p , we have that $\text{abs}_0(p)$ is indeed a nonempty compact set, hence $\text{abs}_0(p)$ is a well-defined element of R_0 . (We refer to [BBKM84] for a discussion including full proofs of these issues.)

DEFINITION 3.5.

- a. Let $(\pi \in) PR_0 = P_0 \rightarrow R_0$, and let $\Delta_0: PR_0 \rightarrow PR_0$ be given by

$$\begin{aligned} \Delta_0(\pi)(\emptyset) &= \{\delta\} \\ \Delta_0(\pi)(\{\epsilon\}) &= \{\epsilon\} \\ \Delta_0(\pi)(p) &= \{\langle a, u \rangle: \langle a, p' \rangle \in p \text{ and } u \in \pi(p')\} \\ &\text{for } p \neq \emptyset, \{\epsilon\} \end{aligned}$$

- b. Let $\text{abs}_0 = \text{fix } \Delta_0$

EXAMPLES.

$\text{abs}_0((a_1 \cdot a_2) + (a_1 \cdot a_3)) = \text{abs}_0(a_1 \cdot (a_2 + a_3)) = \{\langle a_1, \langle a_2, \epsilon \rangle \rangle, \langle a_1, \langle a_3, \epsilon \rangle \rangle\}$. Also, $\text{abs}_0(\emptyset) = \{\delta\}$.

We need one slight extension to \mathcal{D}_0 before we can relate \mathcal{D}_0 and \mathcal{D}_0 . Let $\hat{\mathcal{D}}_0: L_0^+ \rightarrow P_0$ be given by: $\hat{\mathcal{D}}_0 \llbracket E \rrbracket = \{\epsilon\}$, $\hat{\mathcal{D}}_0 \llbracket s \rrbracket = \mathcal{D}_0 \llbracket s \rrbracket$. We have

THEOREM 3.6. $\mathcal{O}_0 = \text{abs}_0 \circ \hat{\mathcal{O}}_0$.

PROOF (outline). First we introduce an intermediate operational semantics $\mathcal{G}: L_0^+ \rightarrow P_0$, defined as follows: let $(F \in) N_0^+ = L_0^+ \rightarrow P_0$, and let $\Psi_{\mathcal{G}}: N_0^+ \rightarrow N_0^+$ be given by

$$\Psi_{\mathcal{G}}(F)(E) = \{\epsilon\}$$

$$\Psi_{\mathcal{G}}(F)(s) = \{\langle a, F(r) \rangle: s \xrightarrow{a}_0 r\}$$

let $\mathcal{G} \stackrel{\text{def}}{=} \text{fix } \Psi_{\mathcal{G}}$. Following [BM88, KR88] we may show that $\mathcal{G} = \hat{\mathcal{O}}_0$, by establishing that $\Psi_{\mathcal{G}}(\hat{\mathcal{O}}_0) = \hat{\mathcal{O}}_0$ (followed by an appeal to Banach's theorem). Next, we have, by the various definitions,

$$\Psi_0(\text{abs}_0 \circ F)(r) = \text{abs}_0(\Psi_{\mathcal{G}}(F)(r)).$$

Hence $\Psi_0(\text{abs}_0 \circ \mathcal{G})(r) = \text{abs}_0(\Psi_{\mathcal{G}}(\mathcal{G})(r)) = (\text{abs}_0 \circ \mathcal{G})(r)$. Thus, $\text{abs}_0 \circ \mathcal{G} = \text{abs}_0 \circ \hat{\mathcal{O}}_0$ is a fixed point of Ψ_0 , and $\text{abs}_0 \circ \hat{\mathcal{O}}_0 = \mathcal{O}_0$ follows. \square

3.3. L_1 : a uniform language with process creation and synchronization

We next consider the language L_1 embodying two important variations on L_0 . Firstly, the construct of parallel composition is replaced by that of process creation (here 'process' refers to a programming concept, and not to a mathematical process p in some domain P). Secondly, we add a notion of (CCS-like) synchronization. We now take the set of elementary actions A to consist of two disjoint subsets $(b \in) B$ and $(c \in) C$, where the actions in B may be taken as *independent*. Moreover, for each c in C we assume a counterpart \bar{c} in C (where $\bar{\bar{c}} = c$), with the understanding that execution of c in some component has to *synchronize* with execution of \bar{c} in a parallel component (and then delivers a special action τ in B as result). Process creation is expressed through the construct $\text{new}(s)$: its execution amounts to the creation of a new process which has the task to execute s in parallel to the execution of the already existing processes (each with its already associated task). In addition, we stipulate that termination of a number of parallel processes requires termination of all its components. This brief description of the meaning of $\text{new}(s)$ (many details are given in [AB88]) is elaborated in the formal definitions to follow.

DEFINITION 3.7. $(s \in) L_1$, $(g \in) L_1^g$ and the auxiliary $(h \in) L_1^h$ are defined in

- $s ::= a|x|s_1;s_2|s_1 + s_2|\text{new}(s)$
- $g ::= h|g_1;g_2|g_1 + g_2|\text{new}(g)$
- $h ::= a|h;s|h_1 + h_2$
- A program is a pair (D, s) , where D consists of pairs (x, g) .

REMARK. Using only $g \in L_1^g$ (and no $h \in L_1^h$) would lead us to the definition $g ::= a|g;s|g_1 + g_2|\text{new}(g)$. Then $\text{new}(a);x$ would qualify as guarded, which is undesirable since this will obtain the same effect as the L_0 -statement $a||x$ (which is unguarded since it may start with execution of x).

We proceed with the definitions for the operational semantics \mathcal{O}_1 .

DEFINITION 3.8.

- $(r \in) L_1^+$ is given by $r ::= E|s;r$ (r may be seen as a syntactic continuation). $(\rho \in) \text{Par}_1$ is given by $\rho ::= \langle r_1, r_2, \dots, r_n \rangle$, $n \geq 1$. We shall identify $\langle r \rangle$ and r . Concatenation of tuples ρ_1, ρ_2 will be denoted by $\rho_1; \rho_2$.
- Transitions are written as $\rho_1 \xrightarrow{a}_1 \rho_2$, where \rightarrow_1 is the smallest relation satisfying the formal system T_1 given by
- $a;r \xrightarrow{a}_1 r$

- If $s;r \xrightarrow{a}_1 \rho$ then 1. $(s + \bar{s});r \xrightarrow{a}_1 \rho$
 2. $(\bar{s} + s);r \xrightarrow{a}_1 \rho$
- If $g;r \xrightarrow{a}_1 \rho$ there $x;r \xrightarrow{a}_1 \rho$, where $(x,g) \in D$
- If $s_1;(s_2;r) \xrightarrow{a}_1 \rho$ then $(s_1;s_2);r \xrightarrow{a}_1 \rho$
- If $\langle r, s;E \rangle \xrightarrow{a}_1 \rho$ then $\text{new}(s);r \xrightarrow{a}_1 \rho$
- If $\rho_1 \xrightarrow{a}_1 \rho_2$ then 1. $\rho;\rho_1 \xrightarrow{a}_1 \rho;\rho_2$
 2. $\rho_1;\rho \xrightarrow{a}_1 \rho_2;\rho$
- If $\rho_1 \xrightarrow{c}_1 \rho'$ and $\rho_2 \xrightarrow{\bar{c}}_1 \rho''$ then $\rho_1;\rho_2 \xrightarrow{\tau}_1 \rho';\rho''$.

We next present the definition of (the domain for) Θ_1 :

DEFINITION 3.9.

- a. $R_1 = \mathcal{P}_{nc}(S_1)$, $S_1 = (B \times S_1) \cup \{\delta, \epsilon\}$
 b. Let $(F \in) M_1 = \text{Par}_1 \rightarrow R_1$, and let $\Psi_1: M_1 \rightarrow M_1$ be given by

$$\Psi_1(F)(\rho) = \{\epsilon\}, \quad \text{for } \rho = \langle E, \dots, E \rangle.$$

Otherwise

$$\Psi_1(F)(\rho) = \{\langle a, u \rangle: \rho \xrightarrow{a}_1 \rho', u \in F(\rho') \text{ and } a \in B\}$$

if this set is nonempty

$$= \{\delta\}, \quad \text{otherwise.}$$

- c. $\Theta_1 = \text{fix } \Psi_1$.

EXAMPLES.

1. $\Theta_1[b;E] = \Theta_1[\text{new}(b);E] = \{\langle b, \epsilon \rangle\}$
 $\Theta_1[b_1;b_2;E] = \{\langle b_1, \langle b_2, \epsilon \rangle \rangle\}$
 $\Theta_1[\text{new}(b_1);b_2;E] = \{\langle b_1, \langle b_2, \epsilon \rangle \rangle, \langle b_2, \langle b_1, \epsilon \rangle \rangle\}$
2. $\Theta_1[c;E] = \Theta_1[\bar{c};E] = \{\delta\}$
 $\Theta_1[\langle c;E, \bar{c};E \rangle] = \{\tau\}$
3. $\Theta_1[\text{new}(c);b_1;\text{new}(\bar{c});b_2;E] =$
 $\{\langle b_1, \langle \tau, \langle b_2, \epsilon \rangle \rangle \rangle, \langle b_1, \langle b_2, \langle \tau, \epsilon \rangle \rangle \rangle\}$
4. $\Theta_1[(b_1;b_2) + (b_1;c)] = \{\langle b_1, \langle b_2, \epsilon \rangle \rangle, \langle b_1, \delta \rangle\}$.

From the examples we see that Θ_1 is not compositional (example 1 shows this with respect to ‘;’, example 2 for ‘:’). We remedy this as follows: in order to handle ‘:’ we introduce the *BT* domain P_1 (refining R_1). P_1 is the same as P_0 from the previous section, but now its branching structure is indeed exploited. Process creation (and the ensuing problems with ‘;’) is dealt with in a different way, viz. by using the technique of so-called *semantic continuations*: We shall define $\mathcal{D}_1: L_1 \rightarrow (P_1 \rightarrow P_1)$, rather than just $\mathcal{D}_1: L_1 \rightarrow P_1$. Details follow in

DEFINITION 3.10.

- a. $P_1 = P_0$, $Q_1 = Q_0$.
 b. Let $(\phi \in) \mathbb{P}_1 = P_1 \times P_1 \rightarrow P_1$. We define $+ \in \mathbb{P}$, and $\Omega_\circ: \mathbb{P}_1 \rightarrow \mathbb{P}_1$ as in Definition 3.4. Also, $\Omega_\parallel: \mathbb{P}_1 \rightarrow \mathbb{P}_1$ is given by $\Omega_\parallel(\phi)(p_1, p_2) = \Omega_\circ(\phi)(p_1, p_2) + \Omega_\circ(\phi)(p_2, p_1) + \Omega_\parallel(\phi)(p_1, p_2)$, where

$$\Omega_\parallel(\phi)(p_1, p_2) = \{\langle \tau, \phi(p', p'') \rangle: \langle c, p' \rangle \in p_1, \langle \bar{c}, p'' \rangle \in p_2\}.$$

Let $\parallel = \text{fix } \Omega_{\parallel}$.

- c. In the definition of Φ_1 we use an extra argument (from P_1), viz. the semantic continuation. Let $(F \in) N_1 = L_1 \rightarrow (P_1 \rightarrow P_1)$, and let $\Phi_1: N_1 \rightarrow N_1$ be given by

(for $h \in L_1^h$)

$$\Phi_1(F)(a)(p) = \{\langle a, p \rangle\}$$

$$\Phi_1(F)(h; s)(p) = \Phi_1(F)(h)(F(s)(p))$$

$$\Phi_1(F)(h_1 + h_2)(p) = \Phi_1(F)(h_1)(p) + \Phi_1(F)(h_2)(p)$$

(for $g \in L_1^g$)

$$\Phi_1(F)(h)(p): \text{ as above}$$

$$\Phi_1(F)(g_1; g_2)(p) = \Phi_1(F)(g_1)(\Phi_1(F)(g_2)(p))$$

$$\Phi_1(F)(g_1 + g_2)(p) = \Phi_1(F)(g_1)(p) + \Phi_1(F)(g_2)(p)$$

$$\Phi_1(F)(\text{new}(g))(p) = \Phi_1(F)(g)(\{\epsilon\}) \parallel p$$

(for $s \in L_1$)

$$\Phi_1(F)(x)(p) = \Phi_1(F)(g)(p), \text{ where } (x, g) \in D$$

$$\Phi_1(F)(\text{new}(s))(p) = \Phi_1(F)(s)(\{\epsilon\}) \parallel p$$

the cases $s \equiv a$, $s_1; s_2$, $s_1 + s_2$ are similar to the above

- d. $\mathcal{D}_1 = \text{fix } \Phi_1$.

EXAMPLES.

1. $\mathcal{D}_1[\llbracket c \rrbracket](p) = \{\langle c, p \rangle\}$, and, using the abbreviated notation for processes in $P_0 (= P_1)$ from the previous section, $\mathcal{D}_1[\llbracket \text{new}(c); \bar{c} \rrbracket](\{\epsilon\}) = c \cdot \bar{c} + \bar{c} \cdot c + \tau$.
2. $\mathcal{D}_1[\llbracket \text{new}(b_1); b_2 \rrbracket](p) = \{\langle b_1, \{\langle b_2, p \rangle\} \rangle, \langle b_2, \{\langle b_1, \{\epsilon\} \rangle\} \parallel p \rangle\}$.

We see that \mathcal{D}_1 makes more distinctions than does \mathcal{O}_1 : $\mathcal{O}_1[\llbracket c_1; E \rrbracket] = \{\delta\} = \mathcal{O}_1[\llbracket c_2; E \rrbracket]$, whereas $\mathcal{D}_1[\llbracket c_1 \rrbracket] = \lambda p \cdot \{\langle c_1, p \rangle\} \neq \lambda p \cdot \{\langle c_2, p \rangle\} = \mathcal{D}_1[\llbracket c_2 \rrbracket]$. Also, $\mathcal{O}_1[\llbracket b; E \rrbracket] = \{\langle b, \{\epsilon\} \rangle\} = \mathcal{O}_1[\llbracket \text{new}(b); E \rrbracket]$, whereas $\mathcal{D}_1[\llbracket b \rrbracket] = \lambda p \cdot \{\langle b, p \rangle\} \neq \lambda p \cdot \{\langle b, \{\epsilon\} \rangle\} \parallel p = \mathcal{D}_1[\llbracket \text{new}(b) \rrbracket](p)$.

We next introduce the abstraction mapping $\text{abs}_1: P_1 \rightarrow R_1$, which will be used to relate \mathcal{O}_1 and \mathcal{D}_1 .

DEFINITION 3.11. Let $(\pi \in) PR_1 = P_1 \rightarrow R_1$, and let $\Delta_1: PR_1 \rightarrow PR_1$ be given by

$$\Delta_1(\pi)(\{\epsilon\}) = \{\epsilon\}$$

and, for $p \neq \{\epsilon\}$,

$$\begin{aligned} \Delta_1(\pi)(p) &= \{\langle a, u \rangle: \langle a, p' \rangle \in p, u \in \pi(p') \text{ and } a \in B\} \\ &\quad \text{if this set is nonempty} \\ &= \{\delta\}, \text{ otherwise.} \end{aligned}$$

Let $\text{abs}_1 = \text{fix } \Delta_1$.

REMARK. $\text{abs}_1(p)$ yields the set of all paths from p which involve no c -steps.

Since not only the codomains, but also the domains of \mathcal{O}_1 and \mathcal{D}_1 differ, we first introduce an auxiliary semantic mapping \mathcal{E}_1 , and then relate \mathcal{O}_1 and \mathcal{E}_1 . We define $\mathcal{E}_1: Par_1 \rightarrow P_1$ by putting $\mathcal{E}_1[\llbracket E \rrbracket] = \{\epsilon\}$, $\mathcal{E}_1[\llbracket s; r \rrbracket] = \mathcal{D}_1[\llbracket s \rrbracket](\mathcal{E}_1[\llbracket r \rrbracket])$, and $\mathcal{E}_1[\llbracket \langle r_1, \dots, r_n \rangle \rrbracket] = \mathcal{E}_1[\llbracket r_1 \rrbracket] \parallel \dots \parallel \mathcal{E}_1[\llbracket r_n \rrbracket]$. We have

THEOREM 3.12. $\Theta_1 = \text{abs}_1 \circ \mathcal{E}_1$.

PROOF (sketch). First introduce an intermediate operational semantics \mathcal{G}_1 (in the style of the \mathcal{G} of the previous section), and show that $\mathcal{G}_1 = \mathcal{E}_1$ (the reader may consult [BM88] for this). Then prove that $\Theta_1 = \text{abs}_1 \circ \mathcal{G}_1$ by an argument as in the proof of Theorem 3.6. \square

We conclude this section with a few remarks concerning the question whether Θ_1 is ‘best possible’ with respect to Θ_1 . In technical terms, we ask whether Θ_1 is *fully abstract* with respect to Θ_1 . Recall that we added information in the denotational domain P_1 (as compared to R_1) in order to make Θ_1 compositional. In principle, it may be envisaged that more information has been added than is necessary to achieve this purpose. For a language with parallel composition (rather than process creation) and synchronization this is indeed the case: A so-called failure set model (which preserves less information than the full *BT* model) suffices. See [BHR84] for the notion of failure set model; in [R89a] a theorem from [BKO88] stating that this model is fully abstract is translated into a metric setting. This result makes it likely that, for L_1 as well, we do not have that Θ_1 is fully abstract with respect to Θ_1 . A rigorous formulation of this fact (see [R89a] for alternative formulations and further discussion) is the following: We expect that it is *not* true that, for each $s_1, s_2 \in L_1$, the following two facts are equivalent:

1. $\Theta_1 \llbracket s_1 \rrbracket = \Theta_1 \llbracket s_2 \rrbracket$
2. For each ‘context’ $C[\cdot]$ we have that $\Theta_1 \llbracket C[s_1] \rrbracket = \Theta_1 \llbracket C[s_2] \rrbracket$.

Here a context $C[\cdot]$ is a text with a ‘hole’ such that $C[s]$, the result of filling the hole with s , is a well-formed element of Par_1 .

Clearly, it would already be of some interest to investigate these questions for a language L'_1 with only process creation (and no synchronization).

3.4. L_2 : a nonuniform language with parallel composition

We now engage upon the discussion of a number of languages of the nonuniform variety. In the first (L_2) elementary actions are replaced by assignments $v := e$, with $v \in \text{Ivar}$, the set of *individual variables*, and $(e \in \text{Exp})$, the set of *expressions*. We also introduce the set $(b \in \text{Test})$ of logical expressions. We assume a simple syntax (not specified here) for e, b . ‘Simple’ ensures at least that no side effects or nontermination occurs in their evaluation. Furthermore, we introduce a set of *states* $(\sigma \in \Sigma = \text{Ivar} \rightarrow V)$, where $(\alpha \in V)$ is some set of *values*. It is convenient (for later purposes) to postulate that $V \subseteq \text{Exp}$. For $\sigma \in \Sigma$, $\alpha \in V$, $v \in \text{Ivar}$, the notation $\sigma[\alpha/v]$ denotes a state such that $\sigma[\alpha/v](v') = \text{if } v = v' \text{ then } \alpha \text{ else } \sigma(v')$. Finally, remark that for nonuniform languages we shall not distinguish guarded recursion from the general case. (Contractivity of the operator corresponding to the program will be ensured by (semantically) proceeding each call of a procedure by the equivalent of a skip statement.)

The syntax for L_2 is given in

DEFINITION 3.13.

- a. $(s \in L_2)$ is given by

$$s ::= v := e \mid x \mid s_1 ; s_2 \mid \text{if } b \text{ then } s_1 \text{ else } s_2 \mid \text{fi} \mid s_1 \parallel s_2$$

- b. Declarations D are sets of pairs (x, s) , and a program is a pair (D, s) .

The operational semantics Θ_2 is given in terms of a relation \rightarrow_2 : transitions are now of the form $\langle s, \sigma \rangle \rightarrow_2 \langle r, \sigma' \rangle$, with $\sigma, \sigma' \in \Sigma$, $s \in L_2$, $r \in L_2^+ = L_2 \cup \{E\}$, and \rightarrow_2 the smallest relation satisfying the transition system T_2 given in

DEFINITION 3.14.

$\langle v := e, \sigma \rangle \rightarrow_2 \langle E, \sigma[\alpha/v] \rangle$, where $\alpha = \llbracket e \rrbracket(\sigma)$

$\langle x, \sigma \rangle \rightarrow_2 \langle s, \sigma \rangle$, where $(x, s) \in D$.

If $\langle s, \sigma \rangle \rightarrow_2 \langle r, \sigma' \rangle$ then

1. $\langle s; \bar{s}, \sigma \rangle \rightarrow_2 \langle r; \bar{s}, \sigma' \rangle$
2. $\langle s \parallel \bar{s}, \sigma \rangle \rightarrow_2 \langle r \parallel \bar{s}, \sigma' \rangle$
3. $\langle \bar{s} \parallel s, \sigma \rangle \rightarrow_2 \langle \bar{s} \parallel r, \sigma' \rangle$,

with the convention that $E; \bar{s} = E \parallel \bar{s} = \bar{s} \parallel E = \bar{s}$.

If $\langle s, \sigma \rangle \rightarrow_2 \langle r, \sigma' \rangle$ then

1. if $\llbracket b \rrbracket(\sigma) = tt$ then $\langle \text{if } b \text{ then } s \text{ else } s_2, \sigma \rangle \rightarrow_2 \langle r, \sigma' \rangle$
2. if $\llbracket b \rrbracket(\sigma) = ff$ then $\langle \text{if } b \text{ then } s_1 \text{ else } s, \sigma \rangle \rightarrow_2 \langle r, \sigma' \rangle$.

The operational domains and semantics are given in

DEFINITION 3.15.

- a. $R_2 = \Sigma \rightarrow \mathcal{P}_{nc}(S_2)$
 $S_2 = (\Sigma \times S_2) \cup \{\delta, \epsilon\}$
- b. let $(F \in) M_2 = L_2^+ \rightarrow R_2$, and let $\Psi_2: M_2 \rightarrow M_2$ be given by

$$\Psi_2(F)(E) = \lambda \sigma \cdot \{\epsilon\}$$

$$\Psi_2(F)(s) = \lambda \sigma \cdot \{ \langle \sigma', u \rangle : \langle s, \sigma \rangle \rightarrow_2 \langle r, \sigma' \rangle \text{ and } u \in F(r)(\sigma') \}$$
 if this set is nonempty
 $\cdot \{\delta\}$, otherwise
- c. $\Theta_2 = \text{fix } \Psi_2$.

EXAMPLE. $\Theta_2 \llbracket v := 0; v := v + 1 \rrbracket = \Theta_2 \llbracket v := 0, v := 1 \rrbracket = \lambda \sigma \cdot \{ \langle \sigma[0/v], \langle \sigma[1/v], \epsilon \rangle \rangle \}$, but
 $\Theta_2 \llbracket (v := 0; v := v + 1) \parallel (v := 2) \rrbracket \neq \Theta_2 \llbracket (v := 0; v := 1) \parallel (v := 2) \rrbracket$.

From this example we see that Θ_2 is not compositional. We therefore add information to the domains R_2, S_2 obtaining P_2, Q_2 , in such a way that Θ_2 is indeed compositional. The definitions are collected in

DEFINITION 3.16.

- a. $P_2 = \mathcal{P}_{nc}(Q_2)$
 $Q_2 = (\Sigma \rightarrow (\Sigma \times Q_2)) \cup \{\epsilon\}$
- b. let $(\phi \in) \mathbb{P}_2 = P_2 \times P_2 \rightarrow P_2$. The operator $+ \in \mathbb{P}_2$ is defined by: $\{\epsilon\} + p = p + \{\epsilon\} = p$, and, for $p_1, p_2 \neq \{\epsilon\}$, $p_1 + p_2$ is the set-theoretic union of p_1 and p_2 . The mappings $\Omega_\circ, \Omega_\parallel: \mathbb{P}_2 \rightarrow \mathbb{P}_2$ are given by

$$\Omega_\circ(\phi)(p_1, p_2) = \bigcup \{ \tilde{\phi}(q_1)(q_2) : q_1 \in p_1, q_2 \in p_2 \}$$

$$\tilde{\phi}(\epsilon)(q) = \{q\}, \text{ and, for } q_1 \neq \epsilon$$

$$\tilde{\phi}(q_1)(q_2) = \{q : \forall \sigma [q(\sigma) \in \hat{\phi}(q_1(\sigma))(q_2)]\}$$

$$\hat{\phi}(\langle \sigma, q' \rangle)(q) = \{ \langle \sigma, \bar{q} \rangle : \bar{q} \in \phi(\{q'\})(\{q\}) \}.$$

Also $\Omega_\parallel(\phi)(p_1, p_2) = \Omega_\circ(\phi)(p_1, p_2) + \Omega_\circ(\phi)(p_2, p_1)$, $\circ = \text{fix } \Omega_\circ$, and $\parallel = \text{fix } \Omega_\parallel$.

- c. Let $(F \in) N_2 = L_2 \rightarrow P_2$, and let $\Phi_2: N_2 \rightarrow N_2$, be given by

$$\begin{aligned}
\Phi_2(F)(v := e) &= \{\lambda\sigma \cdot \langle \sigma[\alpha/v], \epsilon \rangle\}, \quad \alpha = \llbracket e \rrbracket(\sigma) \\
\Phi_2(F)(x) &= \{\lambda\sigma \cdot \langle \sigma, \epsilon \rangle\} \circ F(s), \quad (x, s) \in D \\
\Phi_2(F)(s_1; s_2) &= \Phi_2(F)(s_1) \circ \Phi_2(F)(s_2) \\
&\text{and similarly for } \parallel \\
\Phi_2(F)(\text{if } b \text{ then } s_1 \text{ else } s_2 \text{ fi}) &= \\
&\{\lambda\sigma \cdot \text{if } \llbracket b \rrbracket(\sigma) \text{ then } q_1(\sigma) \text{ else } q_2(\sigma) \text{ fi} : q_1 \in \Phi_2(F)(s_1), q_2 \in \Phi_2(F)(s_2)\}
\end{aligned}$$

d. $\mathcal{D}_2 = \text{fix } \Phi_2$.

We conclude this section with the introduction of the abstraction operator $\text{abs}_2: P_2 \rightarrow R_2$.

DEFINITION 3.17 (the structure of this definition slightly deviates from the previous abstraction definitions).

a. Let $(\pi \in) Q\Sigma S_2 = Q_2 \rightarrow (\Sigma \rightarrow S_2)$. We define $\Delta'_2: Q\Sigma S_2 \rightarrow Q\Sigma S_2$ by putting

$$\begin{aligned}
\Delta'_2(\pi)(\epsilon) &= \lambda\sigma \cdot \epsilon, \text{ and for } q \neq \epsilon \\
\Delta'_2(\pi)(q) &= \lambda\sigma \cdot \hat{\pi}(q)(\sigma) \\
\hat{\pi}(\langle \sigma, q \rangle) &= \langle \sigma, \pi(q)(\sigma) \rangle
\end{aligned}$$

b. Let $\text{abs}'_2 = \text{fix } \Delta'_2$. Let $\text{abs}_2: P_2 \rightarrow R_2$ be given by

$$\begin{aligned}
\text{abs}_2(p) &= \lambda\sigma \cdot \{\text{abs}'_2(q)(\sigma) : q \in p\} \\
&\quad \text{if this set is nonempty} \\
&\quad \cdot \{\delta\}, \text{ otherwise.}
\end{aligned}$$

We have (putting $\hat{\mathcal{D}}_2 \llbracket E \rrbracket = \{\lambda\sigma \cdot \epsilon\}$, $\hat{\mathcal{D}}_2 \llbracket s \rrbracket = \mathcal{D}_2 \llbracket s \rrbracket$):

THEOREM 3.18. $\mathcal{D}_2 = \text{abs}_2 \circ \hat{\mathcal{D}}_2$.

The proof is a nonessential variation on previously given proofs (in turn relying on [KR88] and [BM88]). For the intermediate semantics definition we use the clauses

$$\begin{aligned}
\Psi_3(F)(E) &= \{\lambda\sigma \cdot \epsilon\} \\
\Psi_3(F)(s) &= \{q : \forall \sigma [q(\sigma) \in \{\langle \sigma', \bar{q} \rangle : \langle s, \sigma \rangle \rightarrow_2 \langle r, \sigma' \rangle \text{ and } \bar{q} \in F(r)\}]\}.
\end{aligned}$$

As before, we have the issue of full abstractness: is it true that, for all s_1, s_2 , $\mathcal{D}_2 \llbracket s_1 \rrbracket = \mathcal{D}_2 \llbracket s_2 \rrbracket$ iff, for all contexts $C[\cdot]$, $\mathcal{D}_2 \llbracket C[s_1] \rrbracket = \mathcal{D}_2 \llbracket C[s_2] \rrbracket$? It has been shown by E. Horita that the answer to this question is negative.

3.5. L_3 : a nonuniform language with process creation and locality

We continue with the treatment of the language L_3 which has process creation (as for L_1 , but this time without some form of synchronization) and the notion of local declaration of an individual variable. We find it convenient to discuss only *initialized declarations* (cf. [B80, Chapter 6]). Our first aim with this section is to motivate a type of domain of the form $P_3 = \Sigma \rightarrow \mathcal{P}_{nc}(Q_3)$, rather than the previous $P_2 = \mathcal{P}_{nc}(Q_2)$: the elements of P_3 are (apart from special cases) of the form $\lambda\sigma \cdot \{\dots, \langle \sigma', q' \rangle, \dots\}$, where the 'resumptions' q' depend, in general, on the argument σ . With L_3 we intend to illustrate the need for this type of constructions.

The syntax of L_3 is given in

DEFINITION 3.19.

a. $(s \in) L_3$ is given by

$$s ::= v := e | x | s_1 ; s_2 | \text{if } b \text{ then } s_1 \text{ else } s_2 \text{ fi} | \text{new}(s) |$$

begin int $v := e ; s$ **end**, where v does not occur in e

b. Declarations and programs are as usual.

The operational semantics domains for L_3 are the same as those for L_2 . We again (cf. the section on L_1) introduce $(\rho \in) Par_3$, where $\rho = \langle r_1, \dots, r_n \rangle$, $n \geq 1$ (and where we identify $\langle r \rangle$ and r). Also, $r (\in L_3^+)$ is given by $r ::= E | s ; r$.

The transition system T_3 employs transitions of the form $\langle \rho, \sigma \rangle \rightarrow_3 \langle \rho', \sigma' \rangle$, where \rightarrow_3 is the least relation satisfying

DEFINITION 3.20. (T_3, \rightarrow_3) . $\langle v := e ; r, \sigma \rangle \rightarrow_3 \langle r, \sigma[\alpha/v] \rangle$, where $\alpha = \llbracket e \rrbracket(\sigma)$ $\langle x : r, \sigma \rangle \rightarrow_3 \langle s ; r, \sigma \rangle$, where $(x, s) \in D$.

If $\langle s_1 ; (s_2 ; r), \sigma \rangle \rightarrow_3 \langle \rho, \sigma' \rangle$ then $\langle (s_1 ; s_2) ; r, \sigma \rangle \rightarrow_3 \langle \rho, \sigma' \rangle$

If $\langle \langle s ; E, r \rangle, \sigma \rangle \rightarrow_3 \langle \rho, \sigma' \rangle$ then $\langle \text{new}(s) ; r, \sigma \rangle \rightarrow_3 \langle \rho, \sigma' \rangle$

If $\langle v := e ; s ; v := \sigma(v) ; r, \sigma \rangle \rightarrow_3 \langle \rho, \sigma' \rangle$ then $\langle \text{begin int } v := e ; s \text{ end} ; r, \sigma \rangle \rightarrow_3 \langle \rho, \sigma' \rangle$

if \dots fi: omitted

If $\langle \rho_1, \sigma_1 \rangle \rightarrow_3 \langle \rho_2, \sigma_2 \rangle$ then 1. $\langle \rho_1 : \rho, \sigma_1 \rangle \rightarrow_3 \langle \rho_2 : \rho, \sigma_2 \rangle$

2. $\langle \rho : \rho_1, \sigma_1 \rangle \rightarrow_3 \langle \rho : \rho_2, \sigma_2 \rangle$.

Θ_3 is obtained from T_3 in the usual manner:

DEFINITION 3.21.

a. Let $(F \in) ParR_3 = Par_3 \rightarrow R_3$, and let $\Psi_3 : ParR_3 \rightarrow ParR_3$ be given by

$$\Psi_3(F)(\langle E, \dots, E \rangle) = \lambda \sigma \cdot \{ \epsilon \}$$

and, for $\rho \neq \langle E, \dots, E \rangle$,

$$\Psi_3(F)(\rho) = \lambda \sigma \cdot \{ \langle \sigma', u \rangle : \langle \rho, \sigma \rangle \rightarrow_3 \langle \rho', \sigma' \rangle \text{ and } u \in F(\rho')(\sigma') \}$$

if this set is nonempty

$\cdot \{ \delta \}$, otherwise

b. $\Theta_3 = \text{fix } \Psi_3$.

EXAMPLE. $\Theta_3[\llbracket \text{begin int } v := 0 ; \text{begin int } v := 1 ; v' := v \text{ end} ; v' := v \text{ end} ; E \rrbracket] = \lambda \sigma \cdot \{ \langle \sigma[0/v], \langle \sigma[1/v], \langle \sigma[1/v][1/v'], \langle \sigma[0/v][1/v'], \langle \sigma[0/v][0/v'], \epsilon \rangle \rangle \rangle \rangle \}$.

Θ_3 is not compositional (cf. the discussion for Θ_1), and we resort to a more complex domain for the denotational semantics. In the remainder of this section we shall employ the following

NOTATION. Let $f : A \rightarrow \mathcal{P}(B)$ be a function from A to the subsets of B . We then put

$$f^\dagger = \{ g : A \rightarrow B \mid \forall a [g(a) \in f(a)] \}.$$

The denotational definitions are collected in

DEFINITION 3.22.

- a. $P_3 = \Sigma \rightarrow \mathcal{P}_{nc}(Q_3)$
 $Q_3 = (\Sigma \times (\Sigma \rightarrow Q_3)) \cup \{\epsilon\}$
 We shall use X to range over $\mathcal{P}_{nc}(Q_3)$, and ξ to range over $\Sigma \rightarrow Q_3$.
- b. Let $(\phi \in) \mathbb{P}_3 = P_3 \times P_3 \rightarrow P_3$, and let $\Omega_o, \Omega_{||}: \mathbb{P}_3 \rightarrow \mathbb{P}_3$ be given as follows

$$\begin{aligned}\Omega_o(\phi)(p_1, p_2) &= \lambda \sigma. \tilde{\phi}(p_1(\sigma))(p_2) \\ \tilde{\phi}(X)(p) &= \bigcup \{ \hat{\phi}(q)(p) : q \in X \} \\ \hat{\phi}(\epsilon)(p) &= \{ \langle \sigma, \xi \rangle : \sigma \in \Sigma \text{ and } \xi \in p^\dagger \} \\ \hat{\phi}(\langle \sigma, \xi \rangle)(p) &= \{ \langle \sigma, \bar{\xi} \rangle : \bar{\xi} \in \phi(\lambda \bar{\sigma}. \{ \xi(\bar{\sigma}) \})(p)^\dagger \} \\ \Omega_{||}(\phi)(p_1, p_2)(\sigma) &= \Omega_o(\phi)(p_1, p_2)(\sigma) \cup \Omega_o(\phi)(p_2, p_1)(\sigma).\end{aligned}$$

Let $\circ = \text{fix } \Omega_o, || = \text{fix } \Omega_{||}$.

- c. Let $(F \in) N_3 = L_3 \rightarrow (P_3 \rightarrow P_3)$, and let $\Phi_3: N_3 \rightarrow N_3$ be given by

$$\begin{aligned}\Phi_3(F)(v := e)(p) &= \lambda \sigma. \{ \langle \sigma[\alpha/v], \xi \rangle : \xi \in p^\dagger \}, \text{ where } \alpha = \llbracket e \rrbracket(\sigma) \\ \Phi_3(F)(x)(p) &= \lambda \sigma. \{ \langle \sigma, \xi \rangle : \xi \in F(s)(p)^\dagger \}, \text{ where } \langle x, s \rangle \in D \\ \Phi_3(F)(s_1; s_2)(p) &= \Phi_3(F)(s_1)(\Phi_3(F)(s_2)(p)) \\ \Phi_3(F)(\text{if } \dots \text{ fi})(p) &= \lambda \sigma. \text{if } \llbracket b \rrbracket(\sigma) \text{ then } \Phi_3(F)(s_1)(p)(\sigma) \\ &\quad \text{else } \Phi_3(F)(s_2)(p)(\sigma) \text{ fi} \\ \Phi_3(F)(\text{new}(s))(p) &= \Phi_3(F)(s)(\lambda \sigma. \{ \epsilon \}) || p \\ \Phi_3(F)(\text{begin int } v := e; s \text{ end})(p) &= \\ \lambda \sigma. \Phi_3(F)(v := e; s)(\lambda \bar{\sigma}. \{ \langle \bar{\sigma}[\sigma(v)/v], \xi \rangle : \xi \in p^\dagger \})(\sigma)\end{aligned}$$

- d. Let $\mathcal{D}_3 = \text{fix } \Phi_3$, and let $\mathcal{E}_3: Par_3 \rightarrow P_3$ be obtained from \mathcal{D}_3 similar to the definitions of \mathcal{E}_1 for L_1 (where $\mathcal{E}_3 \llbracket E \rrbracket = \lambda \sigma. \{ \epsilon \}$).

We finally relate \mathcal{C}_3 and \mathcal{E}_3 in the usual manner through the abstraction function abs_3 :

DEFINITION 3.23.

- a. Let $(\pi \in) \mathcal{Q}S_3 = Q_3 \rightarrow S_3$, and let $\Delta'_3: \mathcal{Q}S_3 \rightarrow \mathcal{Q}S_3$ be given by

$$\begin{aligned}\Delta'_3(\pi)(\epsilon) &= \epsilon \\ \Delta'_3(\pi)(\langle \sigma, \xi \rangle) &= \langle \sigma, \pi(\xi(\sigma)) \rangle\end{aligned}$$

- b. Let $abs'_3 = \text{fix } \Delta'_3$, and let $abs_3: P_3 \rightarrow R_3$ be given as

$$\begin{aligned}abs_3(p) &= \lambda \sigma. \{ abs'_3(q) : q \in p(\sigma) \} \\ &\quad \text{if this set is nonempty} \\ &\quad \cdot \{ \delta \}, \text{ otherwise.}\end{aligned}$$

We have the, by now familiar, result

THEOREM 3.24. $\mathcal{C}_3 = abs_3 \circ \mathcal{E}_3$.

We do not know whether \mathcal{E}_3 is fully abstract with respect to \mathcal{C}_3 .

3.6. L_4 : a nonuniform language with parallel composition and communication

The language L_4 is an extension of L_2 in that now (CSP-like) communication over *channels* $c (\in Chan)$ is added. A send-statement has the form $c!e$, a receive-statement has the form $c?v$, and synchronized execution of these (in two parallel components) amounts to the execution of the assignment $v := e$.

The syntax for L_4 is given in

DEFINITION 3.25.

a. $(s \in) L_4$ has as syntax

$$s ::= v := e \mid x \mid s_1; s_2 \mid \text{if } b \text{ then } s_1 \text{ else } s_1 \mid s_1 \parallel s_2 \mid c?v \mid c!e$$

b. Declarations and programs are as usual.

The operational semantics for L_4 employs the sets

$$(\gamma \in) \Gamma = \{c?v : c \in Chan, v \in Ivar\} \cup \{c!\alpha : c \in Chan, \alpha \in V\}$$

$$(\eta \in) H = \Sigma \cup \Gamma.$$

Transitions are of the form $\langle s, \sigma \rangle \rightarrow_4 \langle r, \eta \rangle$, with $r \in L_4^+ = L_4 \cup \{E\}$. The transition system T_4 is given in

DEFINITION 3.26.

- a. $\langle v := e, \sigma \rangle \rightarrow_4 \langle E, \sigma[\alpha/v] \rangle$, α as usual
 $\langle c?v, \sigma \rangle \rightarrow_4 \langle E, c?v \rangle$
 $\langle c!e, \sigma \rangle \rightarrow_4 \langle E, c!\alpha \rangle$, α as usual
- b. The rules for x , $;$, $\text{if } \dots \text{fi}$, \parallel are as those in T_2 (with \rightarrow_4 replacing \rightarrow_2). For \parallel we have in addition the rule
- c. If $\langle s_1, \sigma \rangle \rightarrow_4 \langle r', c?v \rangle$ and $\langle s_2, \sigma \rangle \rightarrow_4 \langle r'', c!\alpha \rangle$ then $\langle s_1 \parallel s_2, \sigma \rangle \rightarrow_4 \langle r' \parallel r'', \sigma[\alpha/v] \rangle$.
 (We assume the usual convention that $E \parallel r = r \parallel E = r$.)

The operational domains and semantics are given in

DEFINITION 3.27.

- a. $R_4 = \Sigma \rightarrow \mathcal{P}_{nc}(S_4)$
 $S_4 = (\Sigma \times S_4) \cup \{\delta, \epsilon\}$
- b. Let $(F \in) M_4 = L_4^+ \rightarrow R_4$, and let $\Psi_4: M_4 \rightarrow M_4$ be given by

$$\Psi_4(F)(E) = \lambda \sigma \cdot \{\epsilon\}$$

$$\Psi_4(F)(s) = \lambda \sigma \cdot \{ \langle s', u \rangle : \langle s, \sigma \rangle \rightarrow_4 \langle r, \sigma' \rangle \text{ and } u \in F(r')(s') \}$$

if this set is nonempty

$\cdot \{\delta\}$, otherwise

- c. $\Theta_4 = \text{fix } \Psi_4$.

REMARK. Note that, in the definition of $\Psi_4(F)(s)(\sigma)$, no contributions are made by steps $\langle s, \sigma \rangle \rightarrow \langle r, \gamma \rangle$.

Once more Θ_4 is not compositional. The denotational definitions assume a domain P_4 which combines the *BT* structure of P_1 with the nonuniform structure of P_3 :

DEFINITION 3.28.

- a. $P_4 = (\Sigma \rightarrow \mathcal{P}_{co}(Q_4)) \cup \{\{\epsilon\}\}$
 $Q_4 = (\Sigma \cup \Gamma) \times P_4$
 Let X range over $\mathcal{P}_{co}(Q_4)$.
 b. Let $(\phi \in) \mathbb{P}_4 = P_4 \times P_4 \rightarrow P_4$, and let $\Omega_\circ, \Omega_\parallel: \mathbb{P}_4 \rightarrow \mathbb{P}_4$ be given by

$$\begin{aligned}\Omega_\circ(\phi)(p_1)(p_2) &= p_2, \text{ if } p_1 = \{\epsilon\} \\ &= \lambda\sigma \cdot \hat{\phi}(p_1(\sigma))(p_2), \text{ if } p_1 \neq \{\epsilon\}\end{aligned}$$

$$\hat{\phi}(X)(p) = \{\tilde{\phi}(q)(p): q \in X\}$$

$$\tilde{\phi}(\langle \eta, p' \rangle)(p) = \langle \eta, \phi(p')(p) \rangle$$

$$\Omega_\parallel(\phi)(p_1, p_2) = \lambda\sigma \cdot (\Omega_\circ(\phi)(p_1, p_2)(\sigma) \cup \Omega_\circ(\phi)(p_2, p_1)(\sigma) \cup \Omega_\parallel(\phi)(p_1, p_2)(\sigma)) \text{ where}$$

$$\Omega_\parallel(\phi)(p_1, p_2)(\sigma) =$$

$$\lambda\sigma \cdot \{\langle \sigma[\alpha/v], \phi(p')(\sigma) \rangle: \langle c?v, p' \rangle \in p_1, \langle c!\alpha, p'' \rangle \in p_2 \text{ or vice versa}\}$$

$$\circ = \text{fix } \Omega_\circ, \parallel = \text{fix } \Omega_\parallel.$$

- c. Let $(F \in) N_4 = L_4 \rightarrow P_4$, and let $\Phi_4: N_4 \rightarrow N_4$ be given by

$$\Phi_4(F)(v := e) = \lambda\sigma \cdot \{\langle \sigma[\alpha/v], \{\epsilon\} \rangle\}, \alpha \text{ as usual}$$

$$\Phi_4(F)(c?v) = \lambda\sigma \cdot \{\langle c?v, \{\epsilon\} \rangle\}$$

$$\Phi_4(F)(c!\alpha) = \lambda\sigma \cdot \{\langle c!\alpha, \{\epsilon\} \rangle\}, \alpha \text{ as usual}$$

$$s \equiv s_1; s_2, s_1 \parallel s_2, \text{ if } \dots \text{ fi: omitted}$$

$$\Phi_4(F)(x) = \lambda\sigma \cdot \{\langle \sigma, F(s) \rangle\}, (x, s) \in D$$

- d. let $\mathcal{D}_4 = \text{fix } \Phi_4$.

We conclude with the abstraction mapping between \mathcal{O}_4 and \mathcal{D}_4 :

DEFINITION 3.29. Let $(\pi \in) PR_4 = P_4 \rightarrow R_4$, and let $\Delta_4: PR_4 \rightarrow PR_4$ be defined as follows:

$$\Delta_4(\pi)(\{\epsilon\}) = \lambda\sigma \cdot \{\epsilon\}, \text{ and, for } p \neq \{\epsilon\},$$

$$\Delta_4(\pi)(p) = \lambda\sigma \cdot \bigcup \{\tilde{\pi}(q): q \in p(\sigma)\}$$

if this set is nonempty

$\cdot \{\delta\}$, otherwise

$$\tilde{\pi}(\langle \sigma, p \rangle) = \{\langle \sigma, q \rangle: q \in \pi(p)(\sigma)\}$$

$$\tilde{\pi}(\langle \gamma, p \rangle) = \emptyset$$

Let $abs_4 = \text{fix } \Delta_4$.

We have (for $\hat{\mathcal{D}}_4$ similar to $\hat{\mathcal{D}}_2$)

THEOREM 3.30. $\mathcal{O}_4 = abs_4 \circ \hat{\mathcal{D}}_4$.

As to the question of full abstractness, since \mathcal{D}_1 is (probably) not fully abstract with respect to \mathcal{O}_1 (cf. the discussion for L_1), there is no reason to expect \mathcal{D}_4 to be fully abstract with respect to \mathcal{O}_4 . Rather, it should be investigated whether a nonuniform version of the failure set model may be developed here.

3.7. Conclusion

We conclude with a table which surveys the domain equations encountered in Sections 3.2 to 3.6.

	operational	denotational
uniform		
L_0	$R_0 = \mathcal{P}_{nc}(S_0)$ $S_0 = (A \times S_0) \cup \{\delta, \epsilon\}$	$P_0 = \mathcal{P}_{co}(Q_0) \cup \{\{\epsilon\}\}$ $Q_0 = A \times P_0$
L_1	$R_1 = \mathcal{P}_{nc}(S_1)$ $S_1 = (B \times S_1) \cup \{\delta, \epsilon\}$	$P_1 = \mathcal{P}_{co}(Q_1) \cup \{\{\epsilon\}\}$ $Q_1 = (B \cup C) \times P_1$
nonuniform		
L_2	$R_2 = \Sigma \rightarrow \mathcal{P}_{nc}(S_2)$ $S_2 = (\Sigma \times S_2) \cup \{\delta, \epsilon\}$	$P_2 = \mathcal{P}_{nc}(Q_2)$ $Q_2 = (\Sigma \rightarrow (\Sigma \times Q_2)) \cup \{\epsilon\}$
L_3	$R_3 = R_2$ $S_3 = S_2$	$P_3 = \Sigma \rightarrow \mathcal{P}_{nc}(Q_3)$ $Q_3 = (\Sigma \times (\Sigma \rightarrow Q_3)) \cup \{\epsilon\}$
L_4	$R_4 = R_2$ $S_4 = S_2$	$P_4 = (\Sigma \rightarrow \mathcal{P}_{co}(Q_4)) \cup \{\{\epsilon\}\}$ $Q_4 = (\Sigma \cup \Gamma) \times P_4$

4. Labelled transition systems and bisimulation

In this section we shall use the domain P_0 of the previous section to give a general model for *bisimulation* equivalence ([Pa81]), a well known notion in the theory of concurrency. (The same result holds for P_1 . For the domains used for the non-uniform languages some further study is still needed.) It is based on the basic notion of *labelled transition system*.

DEFINITION 4.1 (LTS). A *labelled transition system* is a triple $\mathcal{Q} = (S, L, \rightarrow)$ consisting of a set of *states* S , a set of *labels* L , and a *transition relation* $\rightarrow \subseteq S \times L \times S$. We shall write $s \xrightarrow{a} s'$ for $(s, a, s') \in \rightarrow$. Following the approach of the previous section, we assume the presence of a special element $E \in S$ that syntactically denotes successful termination. A LTS is called *finitely branching* if for all $s \in S$ $\{(a, s'): s \xrightarrow{a} s'\}$ is finite.

Every LTS induces a *bisimulation* equivalence.

DEFINITION 4.2. Let $\mathcal{Q} = (S, L, \rightarrow)$ be a LTS. A relation $R \subseteq S \times S$ is called a (*strong*) *bisimulation* if it satisfies for all $s, t \in S$ and $a \in A$:

$$(sRt \wedge s \xrightarrow{a} s') \Rightarrow \exists t' \in S [t \xrightarrow{a} t' \wedge s'Rt']$$

and

$$(sRt \wedge t \xrightarrow{a} t') \Rightarrow \exists s' \in S [s \xrightarrow{a} s' \wedge s'Rt'].$$

We require that ERs or sRE implies $s = E$. Two states are *bisimilar* in \mathcal{Q} , notation $s \approx t$, if there exists a bisimulation relation R with sRt . (Note that bisimilarity is an equivalence relation on states.)

Next we define, for every LTS \mathcal{Q} , a model assigning to every state a process in P_0 .

DEFINITION 4.3. Let $\mathcal{Q} = (S, A, \rightarrow)$ be a finitely branching LTS. Here we have taken for the set of labels the alphabet A of elementary actions used in the definition of P_0 . We define a model $\mathfrak{M}_{\mathcal{Q}}: S \rightarrow P_0$ by

$$\mathfrak{M}_{\mathcal{Q}}[s] = \{\langle a, \mathfrak{M}_{\mathcal{Q}}[s'] \rangle : s \xrightarrow{a} s'\}$$

if $s \neq E$, and by $\mathfrak{M}_{\mathcal{Q}}[E] = \{\epsilon\}$.

We can justify this recursive definition by taking $\mathfrak{M}_{\mathcal{Q}}$ as the unique fixed point (Banach's Theorem) of a contraction $\Phi: (S \rightarrow {}^1P) \rightarrow (S \rightarrow {}^1P)$, defined by

$$\Phi(F)(s) = \{\langle a, F(s') \rangle : s \xrightarrow{a} s'\}$$

if $s \neq E$, and by $\Phi(F)(E) = \{\epsilon\}$. The fact that Φ is a contraction can be easily proved. The compactness of the set $\Phi(F)(s)$ is an immediate consequence of the fact that \mathcal{Q} is finitely branching.

As an example we can take in the above definition the LTS of Definition 3.2. We then obtain the function \mathfrak{g} given in the proof of Theorem 3.6.

This model is of interest because it assigns to bisimilar states the same meaning. This we prove next.

THEOREM 4.4. Let $\simeq \subseteq S \times S$ denote the bisimilarity relation induced by the labelled transition system $\mathcal{Q} = (S, A, \rightarrow)$. Then:

$$\forall s, t \in S \{ s \simeq t \Leftrightarrow \mathfrak{M}_{\mathcal{Q}}[s] = \mathfrak{M}_{\mathcal{Q}}[t] \}.$$

PROOF.

Let $s, t \in S$.

\Leftarrow :

Suppose $\mathfrak{M}_{\mathcal{Q}}[s] = \mathfrak{M}_{\mathcal{Q}}[t]$. We define a relation $\equiv \subseteq S \times S$ by

$$s' \equiv t' \Leftrightarrow \mathfrak{M}_{\mathcal{Q}}[s'] = \mathfrak{M}_{\mathcal{Q}}[t'].$$

From the definition of $\mathfrak{M}_{\mathcal{Q}}$ it is straightforward that \equiv is a bisimulation relation on S : Suppose $s' \equiv t'$ and $s' \xrightarrow{a} s''$; then $\langle a, \mathfrak{M}_{\mathcal{Q}}[s''] \rangle \in \mathfrak{M}_{\mathcal{Q}}[s'] = \mathfrak{M}_{\mathcal{Q}}[t']$; thus there exists $t'' \in S$ with $t' \xrightarrow{a} t''$ and $\mathfrak{M}_{\mathcal{Q}}[s''] = \mathfrak{M}_{\mathcal{Q}}[t'']$, that is, $s'' \equiv t''$. Symmetrically, the second property of a bisimulation relation holds. From the hypothesis we have $s \equiv t$. Thus we have $s \simeq t$.

\Rightarrow :

Let $R \subseteq S \times S$ be a bisimulation relation with $s R t$. We define

$$\epsilon = \sup_{s', t' \in S} \{ d(\mathfrak{M}_{\mathcal{Q}}[s'], \mathfrak{M}_{\mathcal{Q}}[t']) : s' R t' \}.$$

We prove that $\epsilon = 0$, from which $\mathfrak{M}_{\mathcal{Q}}[s] = \mathfrak{M}_{\mathcal{Q}}[t]$ follows, by showing that $\epsilon \leq \frac{1}{2} \epsilon$. We prove for all s', t' with $s' R t'$ that $d(\mathfrak{M}_{\mathcal{Q}}[s'], \mathfrak{M}_{\mathcal{Q}}[t']) \leq \frac{1}{2} \epsilon$. Consider $s', t' \in S$ with $s' R t'$. From the definition of the Hausdorff metric on P it follows that it suffices to show

$$d(x, \mathfrak{M}_{\mathcal{Q}}[t']) \leq \frac{1}{2} \epsilon \text{ and } d(y, \mathfrak{M}_{\mathcal{Q}}[s']) \leq \frac{1}{2} \epsilon$$

for all $x \in \mathfrak{M}_{\mathcal{Q}}[s']$ and $y \in \mathfrak{M}_{\mathcal{Q}}[t']$. We shall only show the first inequality, the second being similar. Consider $\langle a, \mathfrak{M}_{\mathcal{Q}}[s''] \rangle$ in $\mathfrak{M}_{\mathcal{Q}}[s']$ with $s' \xrightarrow{a} s''$. (The case that $\mathfrak{M}_{\mathcal{Q}}[s'] = \{\epsilon\}$ is trivial.) Because $s' R t'$ and $s' \xrightarrow{a} s''$ there exists $t'' \in S$ with $t' \xrightarrow{a} t''$ and $s'' R t''$. Therefore

$$d(\langle a, \mathfrak{M}_{\mathcal{Q}}[s''] \rangle, \mathfrak{M}_{\mathcal{Q}}[t']) = d(\langle a, \mathfrak{M}_{\mathcal{Q}}[s''] \rangle, \{ \langle \bar{a}, \mathfrak{M}_{\mathcal{Q}}[\bar{t}] \rangle : t' \xrightarrow{\bar{a}} \bar{t} \})$$

$$\begin{aligned}
&\leq [\text{ we have: } d(x, Y) = \inf\{d(x, y) : y \in Y\}] \\
&\quad d(\langle a, \mathcal{M}_q[s''] \rangle, \langle a, \mathcal{M}_q[t''] \rangle) \\
&= \frac{1}{2} \cdot d(\mathcal{M}_q[s''], \mathcal{M}_q[t'']) \\
&\leq [\text{ because } s'' R t''] \frac{1}{2} \cdot \epsilon. \quad \square
\end{aligned}$$

(The proof above makes conveniently use of the Hausdorff metric on P . It was first given in [R89b]. An alternative proof can be found in [GR89].)

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