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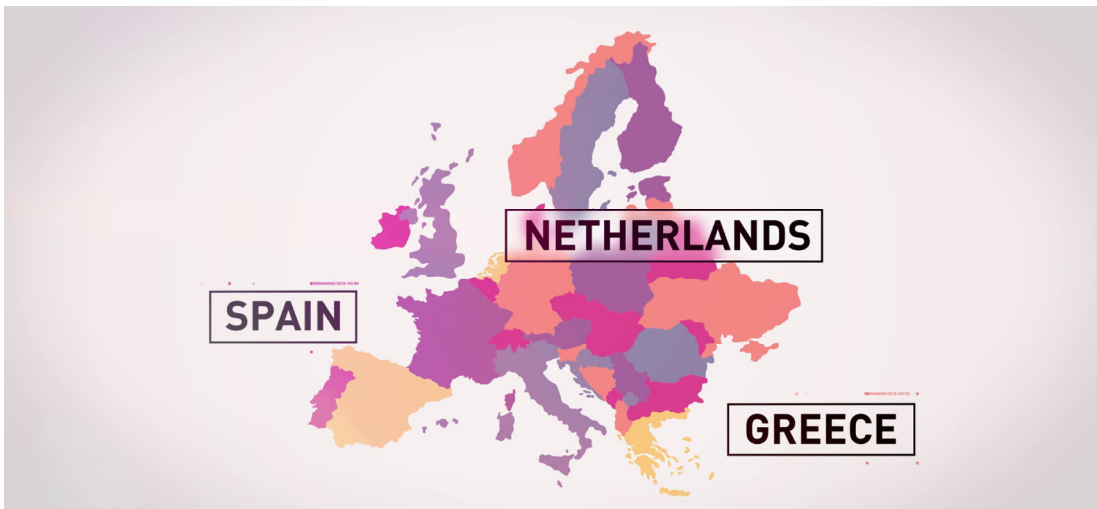
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THE VR-TOGETHER LAB GETS ON TRACK

📅 APRIL 29, 2019 👤 I2CAT 📁 NEWS

Call for VR users and professionals interested in testing photorealistic Social VR experiences

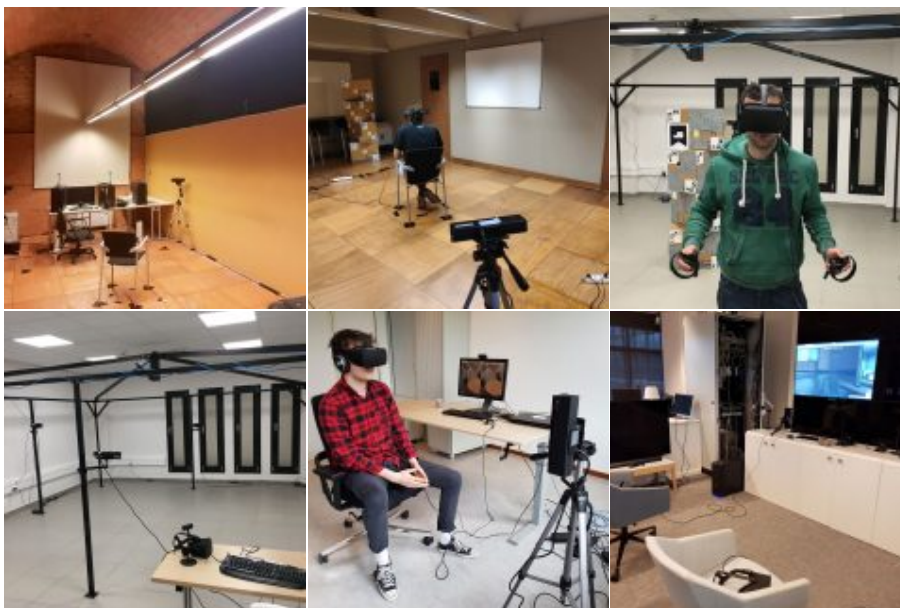
With Social Virtual Reality emerging as a new medium where users can remotely experience immersive content with others, the achievement of a true feeling of 'being there together' has become a key goal. The VR-Together project is

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addressing this challenge by developing new virtual reality experiences based on social photorealistic immersive content and quantifying **the quality of these new social VR experiences using a user centered approach.**

A collaborative user lab

One of the objectives of VR-Together is to develop appropriate **Quality of Experience (QoE) metrics and evaluation methods.** With this purpose in mind, the VR-Together consortium has set up a permanent and collaborative user lab with the required infrastructure and equipment to support the envisioned Social VR scenarios. It is made up of three distributed and inter-connected lab nodes in **Barcelona (i2CAT premises), Thessaloniki (CERTH premises), and Den Haag and Soesterberg (TNO premises).** Each lab node is composed of two full capture and rendering setups, allowing for the conduction of local experiments and demos involving two users.



Live the VR-Together experience

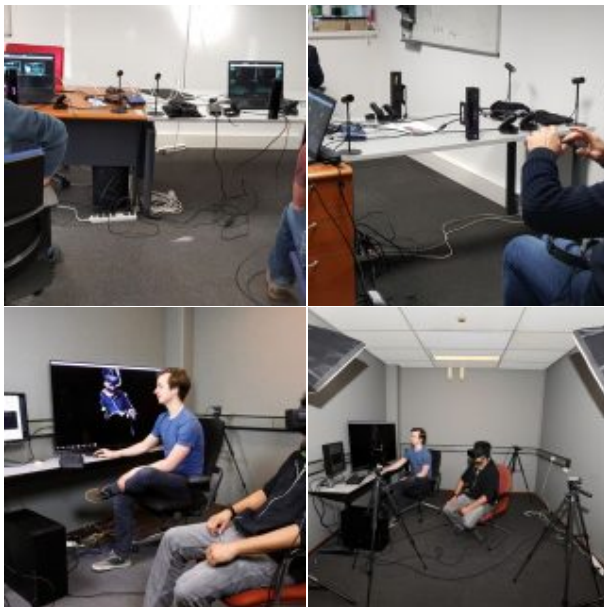
VR users and (especially) professionals are **encouraged to participate in the demos and tests** being carried out by the VR-Together consortium in the brand new lab nodes in Spain, The Netherlands and Greece. If you are interested in trying the VR-Together experience just drop us a line.

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Additional lab nodes are being built, so Pilot 2 can be experienced in even more sites:

- *Entropy* (Madrid, Spain) is planning to build a node to test the creative aspects of the project and the integration of contents in the VR-Together platform in its native version.
- *Viaccess Orca* (Rennes, France) is building a distributed node between Rennes and Paris in order to run the web version of the VR-Together system. An additional lab facility in Paris will be set up soon.
- *CWI* (Amsterdam, The Netherlands) will install a permanent node once the first release of their capture system is ready, before summer (stay tuned!).



The VRTogether Lab gets on track



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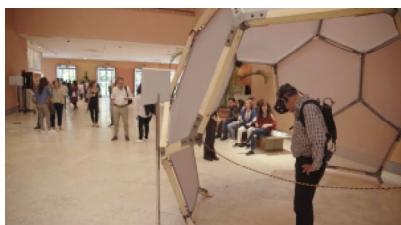
Come and follow us in this VR journey
with [i2CAT](#), [CWI](#), [TNO](#), [CERTH](#), [Artanim](#), [Viaccess-Orca](#), [Entropy Studio](#) and [Motion Spell](#).

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