

On non-adaptive quantum chosen-ciphertext attacks and Learning with Errors

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Abstract

Large-scale quantum computing is a significant threat to classical public-key cryptography. In strong “quantum access” security models, numerous symmetric-key cryptosystems are also vulnerable. We consider classical encryption in a model which grants the adversary quantum oracle access to encryption and decryption, but where the latter is restricted to non-adaptive (i.e., pre-challenge) queries only. We define this model formally using appropriate notions of ciphertext indistinguishability and semantic security (which are equivalent by standard arguments) and call it QCCA1 in analogy to the classical CCA1 security model. Using a bound on quantum random-access codes, we show that the standard PRF- and PRP-based encryption schemes are QCCA1-secure when instantiated with quantum-secure primitives.

We then revisit standard IND-CPA-secure Learning with Errors (LWE) encryption and show that leaking just one quantum decryption query (and no other queries or leakage of any kind) allows the adversary to recover the full secret key with constant success probability. In the classical setting, by contrast, recovering the key uses a linear number of decryption queries, and this is optimal. The algorithm at the core of our attack is a (large-modulus version of) the well-known Bernstein-Vazirani algorithm. We emphasize that our results should **not** be interpreted as a weakness of these cryptosystems in their stated security setting (i.e., post-quantum chosen-plaintext secrecy). Rather, our results mean that, if these cryptosystems are exposed to chosen-ciphertext attacks (e.g., as a result of deployment in an inappropriate real-world setting) then quantum attacks are even more devastating than classical ones.

1 Introduction

1.1 Background

Large-scale quantum computers pose a dramatic threat to classical cryptography. The ability of such devices to run Shor’s efficient quantum factoring algorithm (and its variants) would lead to devastation of the currently deployed public-key cryptography infrastructure [Che+16; Sho94]. This threat has led to significant work on so-called “post-quantum” alternatives, where a prominent category is occupied by lattice-based cryptosystems. Many of these systems are based on the

Learning with Errors (LWE) problem of solving noisy linear equations over \mathbb{Z}_q [Reg09] and its variants. The LWE problem is widely believed to be intractable even for quantum computers, and thus forms the basis for a number of candidate post-quantum cryptosystems [Che+16; NIS17].

In addition to motivating significant work on post-quantum cryptosystems, the threat of quantum computers has also spurred general research on secure classical cryptography in the presence of quantum adversaries. One area in particular explores strong security models where a quantum adversary gains precise quantum control over portions of a classical cryptosystem. In such models, a number of basic symmetric-key primitives can be broken by simple quantum attacks based on Simon’s algorithm [KM10; KM12; Kap+16; SS17; Sim97]. It is unclear if the assumption behind these models is physically plausible when it comes to the standard physical implementations of symmetric-key cryptography. However, attacks which involve quantumly querying a classical function are always available in scenarios where the adversary has access to a circuit for the relevant function. This is certainly the case for hash functions, public-key encryption, and circuit obfuscation. Moreover, understanding this model is crucial for gauging the degree to which any physical device involved in cryptography must be resistant to reverse engineering or forced quantum behavior (consider, e.g., the so-called “frozen smart card” example [GHS16]). For instance, one may reasonably ask: *what happens to the security of a classical cryptosystem when the device leaks only a single quantum query to the adversary?*

When deciding which functions the adversary might have (quantum) access to, it is worth recalling the classical setting. For classical symmetric-key encryption, a standard approach considers the security of cryptosystems when exposed to so-called chosen-plaintext attacks (CPA). This notion encompasses all attacks in which an adversary attempts to defeat security (by, e.g., distinguishing ciphertexts or extracting key information) using oracle access to the function which encrypts plaintexts with the secret key. This approach has been highly successful in developing cryptosystems secure against a wide range of realistic real-world attacks. An analogous class, the so-called chosen-ciphertext attacks (CCA), are attacks in which the adversary can make use of oracle access to the decryption function. For example, a well-known attack due to Bleichenbacher [Ble98] only requires access to an oracle that decides if the input ciphertext is encrypted according to a particular RSA standard. We will consider analogues of both CPA and CCA attacks, in which the relevant functions are quantumly accessible to the (quantum) adversary.

Prior works have formalized the quantum-accessible model for classical cryptography in several settings. These include message authentication codes and digital signatures unforgeable against quantum chosen-message attacks [BZ13b; BZ13a], encryption secure against quantum chosen-plaintext attacks (QCPA) [BJ15; GHS16], and encryption secure against both quantum chosen-plaintext and *adaptive* quantum chosen-ciphertext attacks (QCCA2) [BZ13b].

1.2 Our Contributions

In this work, we consider a quantum-secure model of encryption that grants *non-adaptive* access to the decryption oracle, and is thus intermediate between QCPA and QCCA2. We remark that studying weaker and intermediate models is a standard and quite useful practice in theoretical cryptography. In fact, standard CPA and (adaptive) CCA are intermediate models themselves, since they are both strictly weaker than authenticated encryption. In this particular case, we can show that the intermediate model allows for (and is naturally motivated by) a new and interesting quantum attack on LWE encryption.

The model. In our new model, the adversary is granted quantum oracle access to encryption for the duration of the security game, as well as quantum oracle access to decryption – but (unlike

in QCCA2) only prior to the challenge. The challenge can take the form of an indistinguishability test, where the adversary supplies two challenge plaintexts (m_0, m_1) , receives a challenge ciphertext $\text{Enc}_k(m_b)$ for random b , and must correctly guess b . Alternatively, the challenge can be semantic, where the adversary receives partial information about a plaintext m , and is tasked with outputting some *additional* information about m by making use of its encryption $\text{Enc}_k(m)$. These two games lead to natural security notions for symmetric-key encryption, which we call IND-QCCA1 and SEM-QCCA1, respectively. Following previous works, it is straightforward to define both IND-QCCA1 and SEM-QCCA1 formally, and prove that they are equivalent [BJ15; GHS16; BZ13b].

We then show that IND-QCCA1-secure symmetric-key encryption can be constructed under the assumption that quantum-secure one-way functions exist. Specifically, we show that the standard encryption schemes based on quantum-secure pseudorandom functions (QPRF) and quantum-secure pseudorandom permutations (QPRP) are IND-QCCA1. We remark that both QPRFs and QPRPs can be constructed from quantum-secure one-way functions [Zha12; Zha16]. Our security proofs use a novel technique, in which we control the amount of information that the adversary can extract from the oracles and store in their internal quantum state (prior to the challenge) by means of a certain bound on quantum random-access codes.

A QCCA1 attack on LWE. We then revisit the aforementioned question: what happens to a post-quantum cryptosystem if it leaks only a single quantum query? Our main result is that standard IND-CPA-secure LWE-based encryption schemes can be completely broken using only *a single quantum decryption query* and no other queries or leakage of any kind. In our attack, the adversary recovers the complete secret key with constant success probability. In standard bit-by-bit LWE encryption, a single classical decryption query can yield at most one bit of the secret key; the classical analogue of our attack thus requires $n \log q$ queries. The attack is essentially an application of a modulo- q variant of the Bernstein-Vazirani algorithm [BV97]; our analysis shows that this algorithm correctly recovers the key with constant success probability, despite the decryption function only returning an inner product which is rounded to one of two values. We consider three variants of standard IND-CPA-secure LWE-based encryption to which the attack is applicable: the symmetric-key and public-key systems originally described by Regev [Reg09] and the FrodoPKE scheme¹ [LP11; Alk+17].

We remark that Grilo, Kerenidis and Zijlstra recently observed that a version of LWE with quantum samples (as a learning problem) can be solved efficiently using a variant of the Bernstein-Vazirani algorithm [GKZ17]. By contrast, our results demonstrate a cryptographic attack on standard cryptosystems based on LWE in a plausible security setting. In technical terms, our analysis shows that constant success probability is achievable with only a single query, whereas [GKZ17] require a number of queries which is at least linear in the modulus q . In particular, our attack succeeds with a single query even for superpolynomial modulus.

Important caveats. Our results challenge the notion that LWE is unconditionally “just as secure” quantumly as it is classically. Nonetheless, the reader is cautioned to interpret this work carefully. Most importantly, our results should *not* be interpreted as a weakness of LWE (or any LWE-based cryptosystems) in the standard post-quantum security model. Since it is widely believed that quantum-algorithmic attacks will still need to be launched over purely classical channels, post-

¹The FrodoPKE scheme is an IND-CPA-secure building block in the IND-CCA1-secure post-quantum cryptosystem proposal “FrodoKEM” [Alk+17]. Our results do not affect the post-quantum security of the Frodo proposal, and in particular, do not contradict the CCA1 security of FrodoKEM.

quantum security does not allow for quantum queries to encryption or decryption oracles. Moreover, while our attack does offer a dramatic quantum speedup (i.e., one query vs linear queries), the classical attack is already efficient. In particular, the schemes we attack are already insecure in the purely classical chosen-ciphertext setting, but we note that it is possible to modify the schemes to achieve security in the chosen-ciphertext setting [FO99].

1.3 Technical summary of results

We now outline our results with some further technical details.

1.3.1 Security model and basic definitions

First, we set down the basic QCCA1 security model, adapting the ideas of [BZ13a; GHS16]. Recall that an encryption scheme is a triple $\Pi = (\text{KeyGen}, \text{Enc}, \text{Dec})$ of algorithms (key generation, encryption, and decryption, respectively) satisfying $\text{Dec}_k(\text{Enc}_k(m)) = m$ for any key $k \leftarrow \text{KeyGen}$ and message m . In what follows, all oracles are quantum, meaning that a function f is accessed via the unitary operator $|x\rangle|y\rangle \mapsto |x\rangle|y \oplus f(x)\rangle$. We define ciphertext indistinguishability and semantic security as follows.

Definition 1 (informal). Π is IND-QCCA1 if no quantum polynomial-time algorithm (QPT) \mathcal{A} can succeed at the following experiment with probability better than $1/2 + \text{negl}(n)$.

1. A key $k \leftarrow \text{KeyGen}(1^n)$ and a uniformly random bit $b \xleftarrow{\$} \{0, 1\}$ are generated; \mathcal{A} gets access to oracles Enc_k and Dec_k , and outputs (m_0, m_1) ;
2. \mathcal{A} receives $\text{Enc}_k(m_b)$ and gets access to an oracle for Enc_k only, and outputs a bit b' ; \mathcal{A} wins if $b = b'$.

Definition 2 (informal). Consider the following game with a QPT \mathcal{A} .

1. A key $k \leftarrow \text{KeyGen}(1^n)$ is generated; \mathcal{A} gets access to oracles Enc_k , Dec_k and outputs circuits (Samp, h, f) ;
2. Sample $m \leftarrow \text{Samp}$; \mathcal{A} receives $h(m)$, $\text{Enc}_k(m)$, and access to an oracle for Enc_k only, and outputs a string s ; \mathcal{A} wins if $s = f(m)$.

Then Π is SEM-QCCA1 if for every QPT \mathcal{A} there exists a QPT \mathcal{S} with the same winning probability but which does not get $\text{Enc}_k(m)$ in step 2.

The following fact is straightforward.

Theorem 1. A classical symmetric-key encryption scheme is IND-QCCA1 if and only if it is SEM-QCCA1.

1.3.2 Secure constructions

Next, we show that standard pseudorandom-function-based encryption is QCCA1-secure, provided that the underlying PRF is quantum-secure (i.e., is a QPRF.) A QPRF can be constructed from any quantum-secure one-way function, or directly from the LWE assumption [Zha12].

Given a PRF $f = \{f_k\}_k$, define $\text{PRFscheme}[f]$ to be the scheme which encrypts a plaintext m using randomness r via $\text{Enc}_k(m; r) = (r, f_k(r) \oplus m)$ and decrypts in the obvious way. We show the following.

Theorem 2. *If f is a QPRF, then $\text{PRFScheme}[f]$ is IND-QCCA1-secure.*

We also analyze a standard pseudorandom-permutation-based scheme. Quantum-secure PRPs (i.e., QPRPs) can be obtained from quantum-secure one-way functions [Zha16]. Given a PRP $P = \{P_k\}_k$, define $\text{PRPScheme}[P]$ to be the scheme that encrypts a plaintext m using randomness r via $\text{Enc}_k(m; r) = P_k(m||r)$, where $||$ denotes concatenation; to decrypt, one applies P_k^{-1} and discards the remaining bits of randomness. We show the following.

Theorem 3. *If P is a QPRP, then $\text{PRPScheme}[P]$ is IND-QCCA1-secure.*

We briefly describe our proof technique for Theorems 2 and 3. In the IND-QCCA1 security game, we can view the decryption oracle as a tool that allows the adversary to use quantum operations to encode information about the relevant pseudorandom function instance (i.e., f_k or P_k) in their private (polynomial-sized) quantum memory. From this point of view, establishing security means showing that this encoded information cannot help the adversary compute the value of the relevant function at the particular randomness used in the challenge. To prove this, we use a bound on quantum random access codes (QRAC). Informally, a QRAC is a mapping from N -bit strings x to d -dimensional quantum states ϱ_x , such that given ϱ_x , and any index $j \in [N]$, the bit x_j can be recovered with some probability $p_{x,j} = \frac{1}{2} + \epsilon_{x,j}$. The average bias of such a code is the expected value of $\epsilon_{x,j}$, over uniform x and j . A QRAC with shared randomness further allows the encoding and decoding procedures to both depend on some random variable. We use the following bound.

Lemma 1. *The average bias of a quantum random access code with shared randomness that encodes N bits into a d -dimensional quantum state is $O(\sqrt{N^{-1} \log d})$. In particular, if $N = 2^n$ and $d = 2^{\text{poly}(n)}$ the bias is $O(2^{-n/2} \text{poly}(n))$.*

1.3.3 Quantum algorithm for linear rounding functions

In Section 5, we analyze the performance of a large-modulus variant of the Bernstein-Vazirani algorithm when using a modified oracle. While the original oracle computes the inner product [BV97], our modified variants only estimate its magnitude. In the simplest case, the oracle outputs 0 if the inner product is small and 1 otherwise.

Linear rounding functions. Given an integer $n \geq 1$ and modulus $q \geq 2$, define a keyed family of (binary) linear rounding functions, $\text{LRF}_{\mathbf{k},q} : \mathbb{Z}_q^n \rightarrow \{0, 1\}$, with key $\mathbf{k} \in \mathbb{Z}_q^n$, as follows:

$$\text{LRF}_{\mathbf{k},q}(\mathbf{x}) := \begin{cases} 0 & \text{if } |\langle \mathbf{x}, \mathbf{k} \rangle| \leq \lfloor \frac{q}{4} \rfloor, \\ 1 & \text{otherwise.} \end{cases}$$

We also consider general variants of linear rounding functions that compute inner products in \mathbb{Z}_q^n and return a rounded value that indicates a certain block within \mathbb{Z}_q . In any case, a modulo- q variant of the Bernstein-Vazirani algorithm (see Algorithm 1) recovers \mathbf{k} with constant probability by means of only one quantum query to $\text{LRF}_{\mathbf{k},q}$.

1.3.4 Key recovery against LWE

Next, we turn our attention to the basic encryption schemes based on the *Learning with Errors* (LWE) assumption. We first consider the symmetric-key scheme $\text{LWE-SKE}(n, q, \chi)$ defined by an integer n , a modulus q and a discrete error distribution χ over \mathbb{Z}_q of certain bounded magnitude. The key for this scheme is a random vector $\mathbf{k} \xleftarrow{\$} \mathbb{Z}_q^n$. We encrypt a bit b as follows:

1. Sample a vector $\mathbf{a} \xleftarrow{\$} \mathbb{Z}_q^n$ and an error $e \leftarrow \chi$;
2. Output $(\mathbf{a}, \langle \mathbf{a}, \mathbf{k} \rangle + b \lfloor \frac{q}{2} \rfloor + e)$.

To decrypt a ciphertext $(\mathbf{a}, c) \in \mathbb{Z}_q^{n+1}$, we output 0 if and only if $|c - \langle \mathbf{a}, \mathbf{k} \rangle| \leq \lfloor \frac{q}{4} \rfloor$ (here we rely on the assumption that the error magnitude is bounded: $|e| \leq \lfloor \frac{q}{4} \rfloor$). This scheme satisfies (classical) IND-CPA security under the LWE assumption [Reg09].

Our first result regarding this scheme is that even a single quantum decryption query results in a devastating break. This is due to the fact that the above decryption procedure coincides with a binary linear rounding function for a key $\mathbf{k}' = (-\mathbf{k}, 1)$ and input $\mathbf{x} = (\mathbf{a}, c)$.

Theorem 4 (informal). *There exists an efficient quantum algorithm which makes one quantum query to the decryption function $\text{Dec}_{\mathbf{k}}$ of LWE-SKE(n, q, χ) and outputs \mathbf{k} with probability at least $4/\pi^2 - o(1)$.*

In addition, we also consider standard *public-key encryption schemes* based on the LWE assumption. We show that, in particular, both Regev’s scheme [Reg09] and FrodoPKE [Alk+17], are vulnerable to a single-quantum decryption query attack. We emphasize that our result does not “break” these cryptosystems in the usual sense: indeed, they are already vulnerable to classical adversaries with access to a polynomial number of decryption queries. Our result simply shows that even a *single* quantum decryption query is enough to recover the secret key.

Finally, we briefly investigate the possibilities of attacking LWE using quantum *encryption* queries. Here, we show that there is a quantum advantage over classical, but only in a much more contrived model. In this model, the adversary is granted access to the encryption randomness used to select the coefficients of the LWE sample, but not the randomness used to select the error. In that setting, each classical query produces at most $\log q$ bits of the secret key, while a single quantum query can recover the entire key with non-negligible success probability as long as the noise magnitude is bounded by a polynomial in n . This can be seen as a consequence of a slight generalization of the analysis of Grilo et al. [GKZ17].

1.4 Organization

The remainder of this paper is organized as follows. In [Section 2](#), we outline preliminary ideas that we will make use of, including cryptographic concepts, and notions from quantum algorithms. In [Section 3](#), we define the QCCA1 model, including the two equivalent versions IND-QCCA1 and SEM-QCCA1. In [Section 4](#), we define the PRF and PRP scheme, and show that they are IND-QCCA1-secure. In [Section 5](#), we show how a generalization of the Bernstein-Vazirani algorithm works with probability bounded from below by a constant, even when the oracle returns some rounded value of $\langle \mathbf{k}, \mathbf{x} \rangle$ (i.e. the oracle is a linear rounding function). In [Section 6](#), we use the results of [Section 5](#) to prove that a single quantum decryption query is enough to recover or partially recover the secret key in various versions of LWE-encryption, and observe a similar result for a model in which the adversary can make one quantum encryption query, including partial access to the randomness register.

2 Preliminaries

2.1 Basic notation and conventions

Selecting an element x uniformly at random from a finite set X will be written as $x \xleftarrow{\$} X$. If we are generating a vector or matrix with entries in \mathbb{Z}_q by sampling each entry independently according

to a distribution χ on \mathbb{Z}_q , we will write, e.g., $\mathbf{v} \stackrel{\chi}{\leftarrow} \mathbb{Z}_q^n$. Given a matrix A , A^\top will denote the transpose of A . We will view elements \mathbf{v} of \mathbb{Z}_q^n as column vectors; the notation \mathbf{v}^\top then denotes the corresponding row vector.

The notation $\text{negl}(n)$ denotes some function of n which is smaller than every inverse-polynomial. We denote the concatenation of strings x and y by $x||y$. We abbreviate classical probabilistic polynomial-time algorithms as PPT algorithms.

By *quantum algorithm* (or QPT) we mean a polynomial-time uniform family of quantum circuits, where each circuit in the family is described by a sequence of unitary gates and measurements. In general, such an algorithm may receive (mixed) quantum states as inputs and produce (mixed) quantum states as outputs. Sometimes we will restrict QPTs implicitly; for example, if we write $\Pr[\mathcal{A}(1^n) = 1]$ for a QPT \mathcal{A} , it is implicit that we are only considering those QPTs that output a single classical bit.

Every function $f : \{0, 1\}^m \rightarrow \{0, 1\}^\ell$ determines a unitary operator

$$U_f : |x\rangle|y\rangle \rightarrow |x\rangle|y \oplus f(x)\rangle$$

on $m + \ell$ qubits where $x \in \{0, 1\}^m$ and $y \in \{0, 1\}^\ell$. In this work, when we say that a quantum algorithm \mathcal{A} gets oracle access to f (written \mathcal{A}^f), we mean that \mathcal{A} can apply the oracle unitary U_f .

Recall that a symmetric-key encryption scheme is a triple of classical probabilistic algorithms (KeyGen, Enc, Dec) whose run-times are polynomial in some security parameter n . Such scheme must satisfy the following property: when a key k is sampled by running $\text{KeyGen}(1^n)$, then $\text{Dec}_k(\text{Enc}_k(m)) = m$ for all m except with negligible probability in n . In this work, all encryption schemes will be fixed-length, i.e., the length of the message m will be a fixed (at most polynomial) function of n .

Since the encryption security notions we require are unachievable in the information-theoretic setting, all adversaries will be modeled by QPTs. When security experiments require multiple rounds of interaction with the adversary, it is implicit that \mathcal{A} is split into multiple QPTs (one for each round), and that these algorithms are allowed to forward their internal (quantum) state to the next algorithm in the sequence.

2.2 Quantum-secure pseudorandomness

A pseudorandom function is a family of deterministic and efficiently computable functions that appear sufficiently random to any PPT adversary with adaptive oracle access. Similarly, a quantum-secure pseudorandom function is a family of functions that is also secure against QPT adversaries with adaptive quantum oracle access. More specifically, let $f : \{0, 1\}^n \times \{0, 1\}^m \rightarrow \{0, 1\}^\ell$ be an efficiently computable function, where n, m, ℓ are integers and f defines a family of functions $\{f_k\}_{k \in \{0, 1\}^n}$ with $f_k(x) = f(k, x)$. We say f is a *quantum-secure pseudorandom function* (or QPRF) if, for every QPT \mathcal{A} ,

$$\left| \Pr_{k \stackrel{\$}{\leftarrow} \{0, 1\}^n} [\mathcal{A}^{f_k}(1^n) = 1] - \Pr_{g \stackrel{\$}{\leftarrow} \mathcal{F}_m^\ell} [\mathcal{A}^g(1^n) = 1] \right| \leq \text{negl}(n). \quad (1)$$

Here \mathcal{F}_m^ℓ denotes the set of all functions from $\{0, 1\}^m$ to $\{0, 1\}^\ell$. The standard method for constructing a pseudorandom function from a one-way function produces a QPRF, provided that the one-way function is quantum-secure [GL89; GGM86; Zha12].

A quantum-secure pseudorandom permutation is a bijective function family of quantum-secure pseudorandom functions. More specifically, consider a function $P : \{0, 1\}^n \times \{0, 1\}^m \rightarrow \{0, 1\}^m$, where n and m are integers, such that each function $P_k(x) = P(k, x)$ in the corresponding family

$\{P_k\}_{k \in \{0,1\}^n}$ is bijective. We say P is a *quantum-secure pseudorandom permutation* (or QPRP) if, for every QPT \mathcal{A} with access to both the function and its inverse,

$$\left| \Pr_{k \xleftarrow{\$} \{0,1\}^n} \left[\mathcal{A}^{P_k, P_k^{-1}}(1^n) = 1 \right] - \Pr_{\pi \xleftarrow{\$} \mathcal{P}_m} \left[\mathcal{A}^{\pi, \pi^{-1}}(1^n) = 1 \right] \right| \leq \text{negl}(n), \quad (2)$$

where \mathcal{P}_m denotes the set of permutations over m -bit strings. One can construct QPRPs from quantum-secure one-way functions [Zha16].

2.3 Quantum random access codes

Recall that a *quantum random access code* (QRAC) is a scheme for the following scenario involving two parties Alice and Bob [Nay99]:

1. Alice receives an N -bit string x and encodes it as a d -dimensional quantum state ϱ_x .
2. Bob receives ϱ_x from Alice, and some index $i \in \{1, \dots, N\}$, and is asked to recover the i -th bit of x , by performing some measurement on ϱ_x .
3. They win if Bob's output agrees with x_i and lose otherwise.

We can view a QRAC scheme as a pair of (not necessarily efficient) quantum algorithms: one for encoding, and another for decoding. We remark that the definition of a QRAC does not require a bound on the number of qubits; the interesting question is with what parameters a QRAC can actually exist.

A variation of the above scenario allows Alice and Bob to use *shared randomness* in their encoding and decoding operations [Amb+08] (note that shared randomness *per se* does not allow them to communicate).

We will be interested in the average bias $\epsilon = p_{\text{win}} - 1/2$ of a QRAC with shared randomness, where p_{win} is the winning probability averaged over $x \xleftarrow{\$} \{0, 1\}^N$ and $i \xleftarrow{\$} \{1, \dots, N\}$.

2.4 Quantum Fourier transform

Recall that for an arbitrary modulus q , the quantum Fourier transform over the group \mathbb{Z}_q under cyclic addition is given by the operation

$$\text{QFT}_{\mathbb{Z}_q}|x\rangle = \frac{1}{\sqrt{q}} \sum_{y \in \mathbb{Z}_q} \omega_q^{x \cdot y} |y\rangle,$$

where $\omega_q = e^{\frac{2\pi i}{q}}$ denotes a primitive root of unity. Due to early work by Kitaev [Kit95], this variant of the Fourier transform can be implemented using quantum phase estimation in complexity polynomial in $\log q$. An improved approximate implementation of this operation is due to Hales and Hallgren [HH00].

3 The QCCA1 security model

3.1 Quantum oracles

In our setting, adversaries will (at various times) have quantum oracle access to the classical functions Enc_k and Dec_k . The case of decryption is simple: since Dec_k is a deterministic function,

this means quantum oracle access to the unitary operator $U_{\text{Dec}_k} : |c\rangle|m\rangle \mapsto |c\rangle|m \oplus \text{Dec}_k(c)\rangle$. For encryption, to satisfy IND-CPA security (even classically), Enc_k must be probabilistic and thus does not correspond to any single unitary operator. Instead, each encryption oracle call of the adversary will be answered according to a unitary sampled uniformly at random from the family $\{U_{\text{Enc}_k,r}\}_r$ where

$$U_{\text{Enc}_k,r} : |m\rangle|c\rangle \mapsto |m\rangle|c \oplus \text{Enc}_k(m; r)\rangle$$

and r varies over all the possible values of the randomness register of Enc_k . Note that, since Enc_k and Dec_k are required to be probabilistic polynomial-time algorithms provided by the underlying classical symmetric-key encryption scheme, both $U_{\text{Enc}_k,r}$ and U_{Dec_k} correspond to efficient and reversible quantum operations. For the sake of brevity, we adopt the convenient notation Enc_k and Dec_k to refer to the above quantum oracles for encryption and decryption respectively.

3.2 Ciphertext indistinguishability

We now define indistinguishability of encryptions (for classical, symmetric-key schemes) against non-adaptive quantum chosen-ciphertext attacks.

Definition 3 (IND-QCCA1). *Let $\Pi = (\text{KeyGen}, \text{Enc}, \text{Dec})$ be an encryption scheme, \mathcal{A} a QPT, and n the security parameter. Define the experiment $\text{IndGame}(\Pi, \mathcal{A}, n)$ as follows.*

1. Setup: A key $k \leftarrow \text{KeyGen}(1^n)$ and a bit $b \xleftarrow{\$} \{0, 1\}$ are generated;
2. Pre-challenge: \mathcal{A} gets access to oracles Enc_k and Dec_k , and outputs (m_0, m_1) ;
3. Challenge: \mathcal{A} receives $\text{Enc}_k(m_b)$ and gets access to an oracle for Enc_k only, and outputs a bit b' ;
4. Resolution: \mathcal{A} wins if $b = b'$.

Then Π has indistinguishable encryptions under non-adaptive quantum chosen ciphertext attack (or is IND-QCCA1) if, for every QPT \mathcal{A} ,

$$\Pr[\mathcal{A} \text{ wins } \text{IndGame}(\Pi, \mathcal{A}, n)] \leq 1/2 + \text{negl}(n).$$

By inspection, one immediately sees that our definition lies between the established notions of IND-QCPA and IND-QCCA2 [BJ15; GHS16; BZ13b].

It will later be convenient to work with a variant of the game IndGame , which we now define.

Definition 4 ($\text{IndGame}'$). *We define the experiment $\text{IndGame}'(\Pi, \mathcal{A}, n)$ just as $\text{IndGame}(\Pi, \mathcal{A}, n)$, except that in the pre-challenge phase \mathcal{A} only outputs a single message m , and in the challenge phase \mathcal{A} receives $\text{Enc}_k(m)$ if $b = 0$, and $\text{Enc}_k(x)$ for a uniformly random message x if $b = 1$.*

Working with $\text{IndGame}'$ rather than IndGame does not change security. Specifically (as we show in Appendix A.3), Π is IND-QCCA1 if and only if, for every QPT \mathcal{A} ,

$$\Pr[\mathcal{A} \text{ wins } \text{IndGame}'(\Pi, \mathcal{A}, n)] \leq 1/2 + \text{negl}(n).$$

3.3 Semantic security

In semantic security, the adversary chooses a *challenge template* rather than a pair of challenge plaintexts. A challenge template is a triple of classical circuits (Samp, h, f) , where Samp outputs plaintexts from some distribution $\mathcal{D}_{\text{Samp}}$, and h and f are functions whose domain is the support of $\mathcal{D}_{\text{Samp}}$. The intuition is that Samp is some distribution of plaintexts m for which the adversary, if given some information $h(m)$ about m together with an encryption of m , can produce some new information $f(m)$.

Definition 5 (SEM-QCCA1). *Let $\Pi = (\text{KeyGen}, \text{Enc}, \text{Dec})$ be an encryption scheme, and consider the experiment $\text{SemGame}(b)$ (with parameter $b \in \{\text{real}, \text{sim}\}$) with a QPT \mathcal{A} , defined as follows.*

1. Setup: A key $k \leftarrow \text{KeyGen}(1^n)$ is generated;
2. Pre-challenge: \mathcal{A} gets access to oracles Enc_k and Dec_k , and outputs a challenge template (Samp, h, f) ;
3. Challenge: A plaintext $m \xleftarrow{\$} \text{Samp}$ is generated; \mathcal{A} receives $h(m)$ and gets access to an oracle for Enc_k only; if $b = \text{real}$, \mathcal{A} also receives $\text{Enc}_k(m)$; \mathcal{A} outputs a string s ;
4. Resolution: \mathcal{A} wins if $s = f(m)$.

Π has semantic security under non-adaptive quantum chosen ciphertext attack (or is SEM-QCCA1) if, for every QPT \mathcal{A} , there exists a QPT \mathcal{S} such that the challenge templates output by \mathcal{A} and \mathcal{S} are identically distributed, and

$$|\Pr[\mathcal{A} \text{ wins SemGame}(\text{real})] - \Pr[\mathcal{S} \text{ wins SemGame}(\text{sim})]| \leq \text{negl}(n).$$

Our definition is a straightforward modification of SEM-QCPA as set down in [GHS16; BZ13b]; the modification is simply to grant both \mathcal{A} and \mathcal{S} oracle access to Dec_k in the pre-challenge phase.

Theorem 5. *Let $\Pi = (\text{KeyGen}, \text{Enc}, \text{Dec})$ be a symmetric-key encryption scheme. Then, Π is IND-QCCA1-secure if and only if Π is SEM-QCCA1-secure.*

The classical proof of the above (see, e.g., [Gol09]) carries over directly to the quantum case. This was already observed for the case of QCPA by [GHS16], and extends straightforwardly to the case where both the adversary and the simulator gain oracle access to Dec_k in the pre-challenge phase.²

4 Secure Constructions

4.1 PRF scheme

Recall the standard symmetric-key encryption scheme based on pseudorandom functions.

Construction 1 (PRF scheme). *For a security parameter n and PRF $f : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}^n$, the symmetric-key encryption scheme $\text{PRFscheme}[f] = (\text{KeyGen}, \text{Enc}, \text{Dec})$ is defined as follows:*

1. KeyGen: output $k \xleftarrow{\$} \{0, 1\}^n$;

²In fact, the proof works even if Dec_k access is maintained during the challenge, so the result is really that IND-QCCA2 is equivalent to SEM-QCCA2.

2. **Enc:** to encrypt $m \in \{0, 1\}^n$, choose $r \xleftarrow{\$} \{0, 1\}^n$ and output $(r, f_k(r) \oplus m)$;
3. **Dec:** to decrypt $(r, c) \in \{0, 1\}^n \times \{0, 1\}^n$, output $c \oplus f_k(r)$;

For simplicity, we chose a particularly simple set of parameters for the PRF, so that key length, input size, and output size are all equal to the security parameter. It is straightforward to check that the definition (and our results below) are valid for arbitrary polynomial-size parameter choices.

We show that the above scheme satisfies QCCA1, provided that the underlying PRF is secure against quantum queries.

Theorem 6. *If f is a QPRF, then $\text{PRFScheme}[f]$ is IND-QCCA1-secure.*

Proof. Fix a QPT adversary \mathcal{A} against $\Pi := \text{PRFScheme}[f] = (\text{KeyGen}, \text{Enc}, \text{Dec})$ and let n denote the security parameter. It will be convenient to split \mathcal{A} into the pre-challenge algorithm \mathcal{A}_1 and the challenge algorithm \mathcal{A}_2 .

We will work with the single-message variant of IndGame , $\text{IndGame}'$, described below as GAME 0. In [Appendix A.3](#), we show that Π is IND-QCCA1 if and only if no QPT adversary can win $\text{IndGame}'$ with non-negligible bias. We first show that a version of $\text{IndGame}'$ where we replace f with a random function, described below as GAME 1, is indistinguishable from $\text{IndGame}'$, so that the winning probabilities cannot differ by a non-negligible amount. We then prove that no adversary can win GAME 1 with non-negligible bias by showing how any adversary for GAME 1 can be used to make a quantum random access code with the same bias.

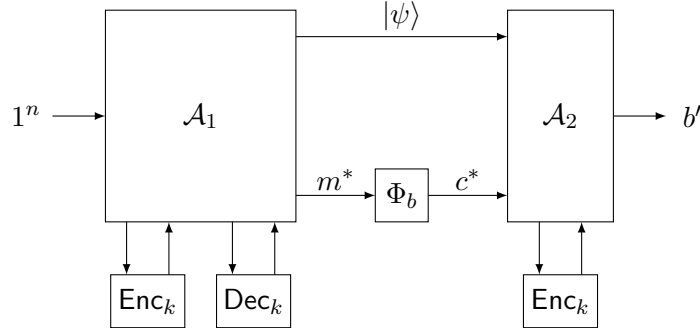


Figure 1: $\text{IndGame}'$ from [Definition 4](#).

Game 0: This is the game $\text{IndGame}'(\Pi, \mathcal{A}, n)$, which we briefly review for convenience (see also [Figure 1](#)). In the pre-challenge phase, \mathcal{A}_1 gets access to oracles Enc_k and Dec_k , and outputs a message m^* while keeping a private state $|\psi\rangle$ for the challenge phase. In the challenge phase, a random bit $b \xleftarrow{\$} \{0, 1\}$ is sampled, and \mathcal{A}_2 is run on input $|\psi\rangle$ and a challenge ciphertext

$$c^* := \Phi_b(m^*) := \begin{cases} \text{Enc}_k(m^*) & \text{if } b = 0, \\ \text{Enc}_k(x) & \text{if } b = 1. \end{cases}$$

Here $\text{Enc}_k(x) := (r^*, f_k(r^*) \oplus x)$ where r^* and x are sampled uniformly at random. In the challenge phase, \mathcal{A}_2 only has access to Enc_k and must output a bit b' . \mathcal{A} wins if $\delta_{bb'} = 1$, so we call $\delta_{bb'}$ the outcome of the game.

Game 1: This is the same game as GAME 0, except we replace f_k with a uniformly random function $F : \{0, 1\}^n \rightarrow \{0, 1\}^n$.

First, we show that for any adversary \mathcal{A} , the outcome when \mathcal{A} plays GAME 0 is at most negligibly different from the outcome when \mathcal{A} plays GAME 1. We do this by constructing a quantum oracle distinguisher \mathcal{D} that distinguishes between the QPRF $\{f_k\}_k$ and a true random function, with distinguishing advantage

$$|\Pr[1 \leftarrow \text{GAME 0}] - \Pr[1 \leftarrow \text{GAME 1}]|,$$

which must then be negligible since f is a QPRF. The distinguisher \mathcal{D} receives quantum oracle access to a function g , which is either f_k , for a random k , or a uniformly random function, and proceeds by simulating \mathcal{A} playing $\text{IndGame}'$ as follows:

1. Run \mathcal{A}_1 , answering encryption queries using classical calls to g in place of f_k , and answering decryption queries using quantum oracle calls to g :

$$|r\rangle|c\rangle|m\rangle \mapsto |r\rangle|c\rangle|m \oplus c\rangle \mapsto |r\rangle|c\rangle|m \oplus c \oplus g(r)\rangle;$$

2. Simulate the challenge phase by sampling $b \xleftarrow{\$} \{0, 1\}$ and encrypting the challenge using a classical call to g in place of f_k ; run \mathcal{A}_2 and simulate encryption queries as before;
3. When \mathcal{A}_2 outputs b' , output $\delta_{bb'}$.

It remains to show that no QPT adversary can win GAME 1 with non-negligible probability. To do this, we will design a quantum random access code from any adversary's strategy, and use the lower bound on the bias given in [Lemma 1](#).

Intuition. We first give some intuition. In an encryption query, the adversary, either \mathcal{A}_1 or \mathcal{A}_2 , queries a message, or a superposition of messages $\sum_m |m\rangle$, and gets back $\sum_m |m\rangle|r, m \oplus F(r)\rangle$ for a random r , from which he can easily get a sample $(r, F(r))$, so in essence, an encryption query is just classically sampling a random point of F .

In a decryption query, which is only available to \mathcal{A}_1 , the adversary sends a ciphertext, or a superposition of ciphertexts, $\sum_{r,c} |r, c\rangle$ and gets back $\sum_{r,c} |r, c\rangle|c \oplus F(r)\rangle$, from which he can learn $\sum_r |r, F(r)\rangle$. Thus, a decryption query allows \mathcal{A}_1 to query F , in superposition. Later in the challenge phase, \mathcal{A}_2 gets an encryption $(r^*, m \oplus F(r^*))$ and must decide if $m = m^*$. Since \mathcal{A}_2 no longer has access to the decryption oracle, which allows him to query F , there seem to be two possible ways \mathcal{A}_2 could learn $F(r^*)$:

1. \mathcal{A}_2 gets lucky in one of his at most $\text{poly}(n)$ many queries to Enc_k and happens to sample $(r^*, F(r^*))$;
2. Or, the adversary is somehow able to use what he learned while he had access to Dec_k , and thus F , to learn $F(r^*)$, meaning that the $\text{poly}(n)$ -sized quantum memory \mathcal{A}_1 sends to \mathcal{A}_2 , that can depend on queries to F , but which cannot depend on r^* , allows \mathcal{A}_2 to learn $F(r^*)$.

The first possibility is exponentially unlikely, since there are 2^n possibilities for r^* . As we will see shortly, the second possibility would imply a very strong kind of quantum random access code. It would essentially allow \mathcal{A}_1 to interact with F , which contains 2^n values, and make a state, which must necessarily be of polynomial size, such that \mathcal{A}_2 can use that state to recover $F(r^*)$ for any of the 2^n possible values of r^* , with high probability. We now formalize this intuition. To clarify the notation, we will use boldface to denote the shared randomness bitstrings.

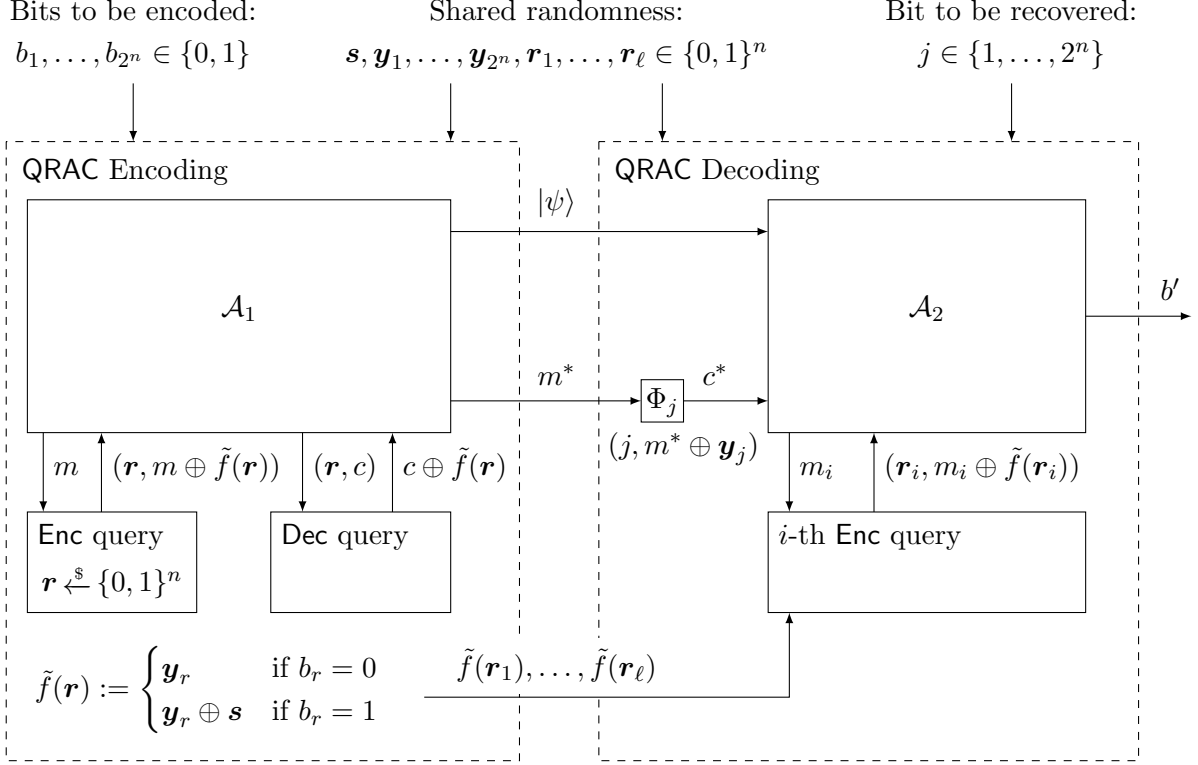


Figure 2: Quantum random access code construction for the PRF scheme.

Construction of a quantum random access code. Let \mathcal{A} be a QPT adversary with winning probability p . Let $\ell = \text{poly}(n)$ be an upper bound on the number of queries made by \mathcal{A}_2 . Recall that a random access code consists of an encoding procedure that takes (in this case) 2^n bits b_1, \dots, b_{2^n} , and outputs a state ρ of dimension (in this case) $2^{\text{poly}(n)}$, such that a decoding procedure, given ρ and an index $j \in \{1, \dots, 2^n\}$ outputs b_j with some success probability. We define a quantum random access code as follows (see also Figure 2).

Encoding. Let $b_1, \dots, b_{2^n} \in \{0, 1\}$ be the string to be encoded. Let $\mathbf{s}, \mathbf{y}_1, \dots, \mathbf{y}_{2^n} \in \{0, 1\}^n$ be given by the first $n(1 + 2^n)$ bits of the shared randomness, and let $\mathbf{r}_1, \dots, \mathbf{r}_\ell \in \{0, 1\}^n$ be the next ℓn bits. Define a function $\tilde{f} : \{0, 1\}^n \rightarrow \{0, 1\}^n$ as follows. For $\mathbf{r} \in \{0, 1\}^n$, we will slightly abuse notation by letting r denote the corresponding integer value between 1 and 2^n . Define $\tilde{f}(\mathbf{r}) = \mathbf{y}_r \oplus b_r \mathbf{s}$. Run \mathcal{A}_1 , answering encryption and decryption queries using \tilde{f} in place of F . Let m^* and $|\psi\rangle$ be the outputs of \mathcal{A}_1 (see Figure 1). Output $\rho = (|\psi\rangle, m^*, \tilde{f}(\mathbf{r}_1), \dots, \tilde{f}(\mathbf{r}_\ell))$.

Decoding. Let $j \in \{1, \dots, 2^n\}$ be the index of the bit to be decoded (so given ρ as above, the goal is to recover b_j). Decoding will make use of the values $\mathbf{s}, \mathbf{y}_1, \dots, \mathbf{y}_{2^n}, \mathbf{r}_1, \dots, \mathbf{r}_\ell$ given by the shared randomness. Upon receiving a query $j \in \{1, \dots, 2^n\}$, run \mathcal{A}_2 with inputs $|\psi\rangle$ and $(j, m^* \oplus \mathbf{y}_j)$. On \mathcal{A}_2 's i -th encryption oracle call, use randomness \mathbf{r}_i , so that if the input to the oracle is $|m, c\rangle$, the state returned is $|m, c \oplus (\mathbf{r}_i, m \oplus \tilde{f}(\mathbf{r}_i))\rangle$ (note that $\tilde{f}(\mathbf{r}_i)$ is given as part of ρ). Return the bit b' output by \mathcal{A}_2 .

Average bias of the code. We claim that the average probability of decoding correctly, taken over all choices of $b_1, \dots, b_{2^n} \in \{0, 1\}$ and $j \in \{1, \dots, 2^n\}$, is exactly p , the success probability of

\mathcal{A} . To see this, first note that from \mathcal{A} 's perspective, this is exactly GAME 1: the function \tilde{f} is a uniformly random function, and the queries are responded to just as in GAME 1. Further, note that if $b_j = 0$, then $m^* \oplus \mathbf{y}_j = m^* \oplus \tilde{f}(j)$, so the correct guess for \mathcal{A}_2 would be 0, and if $b_j = 1$, then $m^* \oplus \mathbf{y}_j = m^* \oplus \tilde{f}(j) \oplus \mathbf{s} = \mathbf{x} \oplus \tilde{f}(j)$ for the uniformly random string $\mathbf{x} = m^* \oplus \mathbf{s}$, so the correct guess for \mathcal{A}_2 would be 1.

Thus, the average bias of the code is $p - 1/2$. We also observe that ϱ has dimension at most $2^{\text{poly}(n)}$, since $|\psi\rangle$ must be a $\text{poly}(n)$ -qubit state, since \mathcal{A}_1 only runs for $\text{poly}(n)$ time, and ℓ , the number of queries made by \mathcal{A}_2 must be $\text{poly}(n)$, since \mathcal{A}_2 only runs for $\text{poly}(n)$ time. Since this code encodes 2^n bits into a state of dimension $2^{\text{poly}(n)}$, by Lemma 1 (proven in Appendix A.1), the bias is $O(2^{-n/2} \text{poly}(n)) = \text{negl}(n)$, so $p \leq \frac{1}{2} + \text{negl}(n)$. \square

4.2 PRP scheme

We now prove the IND-QCCA1 security of a standard encryption scheme based on pseudorandom permutations [GHS16].

Construction 2 (PRP scheme). *Let n be the security parameter and let $P : \{0, 1\}^n \times \{0, 1\}^{2n} \rightarrow \{0, 1\}^{2n}$ be a family of quantum-secure pseudorandom permutations (QPRP). Define the symmetric-key encryption scheme $\text{PRPscheme}[f] = (\text{KeyGen}, \text{Enc}, \text{Dec})$ as follows:*

1. **KeyGen**: output $k \xleftarrow{\$} \{0, 1\}^n$;
2. **Enc**: to encrypt $m \in \{0, 1\}^n$, choose $r \xleftarrow{\$} \{0, 1\}^{2n}$ and output $P_k(m||r)$;
3. **Dec**: to decrypt $c \in \{0, 1\}^{2n}$, output the first n bits of $P_k^{-1}(c)$.

As before, we chose a simple set of parameters; in general, the randomness length, plaintext length, and security parameter can be related by arbitrary polynomials.

Theorem 7. *If P is a QPRP, then $\text{PRPscheme}[P]$ is IND-QCCA1-secure.*

Proof. We follow a similar proof strategy as with the PRF scheme. Fix a QPT adversary \mathcal{A} against $\Pi := \text{PRPscheme}[P] = (\text{KeyGen}, \text{Enc}, \text{Dec})$ and let n denote the security parameter. We have that Π is IND-QCCA1 if and only if no QPT adversary can win $\text{IndGame}'$ with non-negligible bias. First, we show that a version of $\text{IndGame}'$ where we replace P with a random permutation, described below as GAME 1, is indistinguishable from $\text{IndGame}'$, so that the winning probabilities cannot differ by a non-negligible amount. We then prove that no adversary can win GAME 1 with non-negligible bias, by showing how any adversary for GAME 1 can be used to make a quantum random access code with the same bias.

Game 0: In the pre-challenge phase, \mathcal{A}_1 gets access to oracles Enc_k and Dec_k . In the challenge phase, \mathcal{A}_1 outputs m and its private data $|\psi\rangle$; a random bit $b \xleftarrow{\$} \{0, 1\}$ is sampled, and \mathcal{A}_2 is run on input $|\psi\rangle$ and a challenge ciphertext

$$c^* := \begin{cases} \text{Enc}_k(m^*) = P_k(m^*||r^*) & \text{if } b = 0, \\ \text{Enc}_k(x) = P_k(x||r^*) & \text{if } b = 1, \end{cases}$$

where $r^* \xleftarrow{\$} \{0, 1\}^{2n}$ and x is sampled uniformly at random. In the challenge phase, \mathcal{A}_2 has oracle access to Enc_k only and outputs a bit b' . The outcome of the game is simply the bit $\delta_{bb'}$.

Game 1: This is the same game as GAME 0, except we now replace P_k with a perfectly random permutation $\pi : \{0, 1\}^{2n} \rightarrow \{0, 1\}^{2n}$.

We show that for any adversary \mathcal{A} , the outcome when \mathcal{A} plays GAME 0 is at most negligibly different from the outcome when \mathcal{A} plays GAME 1. We construct a quantum oracle distinguisher \mathcal{D} that distinguishes between P_k and a perfectly random permutation, with distinguishing advantage

$$|\Pr[1 \leftarrow \text{GAME 0}] - \Pr[1 \leftarrow \text{GAME 1}]|,$$

which must then be negligible since P_k is a QPRP. Here, the distinguisher \mathcal{D} receives quantum oracle access to a function φ , which is either P_k for a random k , or a random permutation π , and proceeds by simulating \mathcal{A} playing $\text{IndGame}'$ as follows:

1. Run \mathcal{A}_1 , answering encryption queries using oracle calls to φ in place of P_k , where for a given input and via randomness r ,

$$\text{Enc} : |m\rangle|c\rangle \mapsto |m\rangle|c \oplus \varphi(m||r)\rangle.$$

Answer decryption queries using quantum oracle calls to $\tilde{\varphi}^{-1}$, a function that first computes φ^{-1} but then (analogous to the PRP construction) discards the last n bits of the pre-image corresponding to the randomness, i.e.

$$\text{Dec} : |c\rangle|m\rangle \mapsto |c\rangle|m \oplus \tilde{\varphi}^{-1}(c)\rangle.$$

2. Simulate the challenge phase by sampling $b \leftarrow_{\$} \{0, 1\}$ and encrypting using a randomness r^* together with a classical call to φ in place of P_k ; run \mathcal{A}_2 and simulate encryption queries as before.
3. When \mathcal{A}_2 outputs b' , output $\delta_{bb'}$.

It remains to show that no QPT adversary can win GAME 1 with non-negligible probability. To do this, we will again design a random access code from any adversary's strategy with success probability p , and use the lower bound on the bias given in [Lemma 1](#). We will then construct a QRAC with bias $\text{negl}(n)$ from this adversary, and hence conclude that $p \leq \frac{1}{2} + \text{negl}(n)$.

Construction of a quantum random access code. Let \mathcal{A} be a QPT adversary with winning probability p and let $\ell = \text{poly}(n)$ be an upper bound on the number of queries made by \mathcal{A}_2 . When constructing a QRAC for the PRP scheme, we shall also assume for simplicity that both the encoder and decoder share a random permutation (as part of the shared randomness). According to the well known *coupon collector's problem*, it is sufficient for the encoder and decoder to share around $N \ln(N)$ random strings on average, where N denotes the number of distinct random strings required to make up the desired permutation. We define a quantum random access code as follows (see also [Figure 3](#)).

Encoding. Let $b_1, \dots, b_{2^n} \in \{0, 1\}$ be the string to be encoded and let the shared randomness be given by a random string \mathbf{s} together with a random permutation $\mathbf{y} = \mathbf{y}_1, \dots, \mathbf{y}_{2^{2n}} \in \{0, 1\}^{2n}$ and a set of random strings $\mathbf{r}_1, \dots, \mathbf{r}_\ell \in \{0, 1\}^n$. Using b_1, \dots, b_{2^n} , we define a new random permutation by letting $\tilde{P}(x||r) := \mathbf{y}_{x \oplus b_r \mathbf{s} || r}$ (\tilde{P} remains a permutation³). Run \mathcal{A}_1 by answering encryption and decryption queries using \tilde{P} in place of π (for decryption, use \tilde{P}^{-1} and discard the last n bits). Let m^* and $|\psi\rangle$ be the outputs of \mathcal{A}_1 . Then, output $\varrho = (|\psi\rangle, m^*, b_{r_1}, \dots, b_{r_\ell})$.

Decoding. Let $j \in \{1, \dots, 2^n\}$ be the index of the bit to be decoded; so given ϱ as above, we will recover b_j by making use of the shared randomness defined above. Upon receiving a query $j \in \{1, \dots, 2^n\}$, run \mathcal{A}_2 with inputs $|\psi\rangle$ and $c^* = \mathbf{y}_{m^* || j}$. Return the bit b' output by \mathcal{A}_2 .

³This is easily verified as follows: $\tilde{P}(x||r) = \tilde{P}(x'||r') \iff \mathbf{y}_{x \oplus b_r \mathbf{s} || r} = \mathbf{y}_{x' \oplus b_{r'} \mathbf{s} || r'} \iff (r = r') \wedge (x = x')$

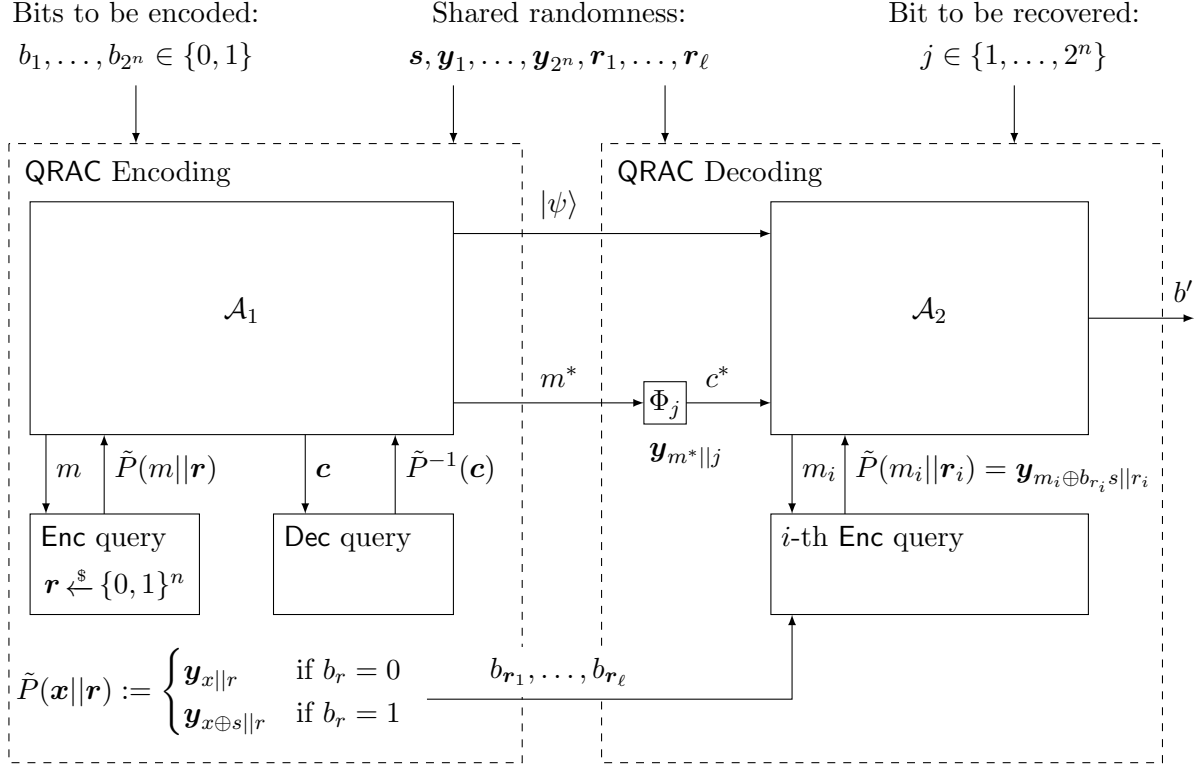


Figure 3: Quantum random access code construction for the PRP scheme.

Average bias of the code. We claim that the average probability of decoding correctly, taken over all choices of $b_1, \dots, b_{2^n} \in \{0, 1\}$ and $j \in \{1, \dots, 2^n\}$, is exactly p , the success probability of \mathcal{A} . To see this, first note that from \mathcal{A} 's perspective, this is exactly GAME 1: the function \tilde{P} is a uniformly random permutation, and the queries are responded to just as in GAME 1. Further, note that if $b_j = 0$, the challenge amounts to $\tilde{P}(m^*||j) = \mathbf{y}_{m^*||j}$, so the correct guess for \mathcal{A}_2 would be 0, and if $b_j = 1$, then $\mathbf{y}_{x||j}$ is an encryption of a uniformly random string $x = m^* \oplus s$, so the correct guess for \mathcal{A}_2 would be 1.

Thus, the average bias of the code is $p - 1/2$. We also observe that ϱ has dimension at most $2^{\text{poly}(n)}$, since $|\psi\rangle$ must be a $\text{poly}(n)$ -qubit state, since \mathcal{A}_1 only runs for $\text{poly}(n)$ time, and ℓ , the number of queries made by \mathcal{A}_2 must be $\text{poly}(n)$, since \mathcal{A}_2 only runs for $\text{poly}(n)$ time. Since this code encodes 2^n bits into a state of dimension $2^{\text{poly}(n)}$, by Lemma 1, the bias is $O(2^{-n/2} \text{poly}(n)) = \text{negl}(n)$, so $p \leq \frac{1}{2} + \text{negl}(n)$. \square

5 Quantum algorithm for linear rounding functions

In this section, we analyze the performance of the Bernstein-Vazirani algorithm [BV97] with a modified version of the oracle. While the original oracle computes the inner product modulo q , our version only gives partial information about it by rounding its value to one of $\lceil q/b \rceil$ blocks of size b , for some $b \in \{1, \dots, q-1\}$ (if b does not divide q , one of the blocks will have size $< b$).

Definition 6. Let $n \geq 1$ be an integer and $q \geq 2$ be an integer modulus. Let $a \in \mathbb{Z}_q$, $b \in \mathbb{Z}_q \setminus \{0\}$ and $c := \lceil q/b \rceil$. We partition \mathbb{Z}_q into c disjoint blocks (most of them of size b) starting from a as

follows (see [Figure 4](#)):

$$I_v(a, b) := \begin{cases} \{a + vb, \dots, a + vb + b - 1\} & \text{if } v \in \{0, \dots, c - 2\}, \\ \{a + vb, \dots, a + q - 1\} & \text{if } v = c - 1. \end{cases}$$

Based on this partition, we define a family $\text{LRF}_{\mathbf{k}, a, b} : \mathbb{Z}_q^n \rightarrow \mathbb{Z}_c$ of keyed linear rounding functions, with key $\mathbf{k} \in \mathbb{Z}_q^n$, as follows:

$$\text{LRF}_{\mathbf{k}, a, b}(\mathbf{x}) := v \text{ if } \langle \mathbf{x}, \mathbf{k} \rangle \in I_v(a, b).$$

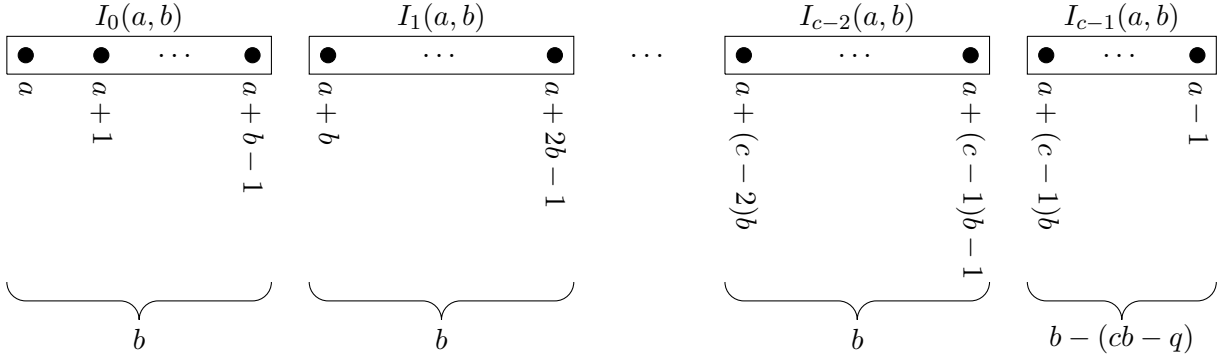


Figure 4: Dividing \mathbb{Z}_q into $c = \lceil q/b \rceil$ blocks, starting from a . The first $c - 1$ blocks, labelled $I_0(a, b), \dots, I_{c-2}(a, b)$, have size b and the last, labelled $I_{c-1}(a, b)$, contains the remaining $b - (cb - q) \leq b$ elements of \mathbb{Z}_q .

The following theorem shows that the modulo- q variant of the Bernstein-Vazirani algorithm ([Algorithm 1](#)) can recover \mathbf{k} with constant probability of success by using only a single quantum query to $\text{LRF}_{\mathbf{k}, a, b}$.

Algorithm 1: Bernstein-Vazirani for linear rounding functions

Parameters: $n, q, b \in \{1, \dots, q-1\}$, $c = \lceil q/b \rceil$.

Input : Quantum oracle $U_{\text{LRF}} : |\mathbf{x}\rangle|z\rangle \mapsto |\mathbf{x}\rangle|z + \text{LRF}_{\mathbf{k},a,b}(\mathbf{x}) \pmod{c}\rangle$ where $\mathbf{x} \in \mathbb{Z}_q^n$, $z \in \mathbb{Z}_c$ and $\text{LRF}_{\mathbf{k},a,b}$ is the rounded inner product function for some unknown $\mathbf{k} \in \mathbb{Z}_q^n$ and $a \in \mathbb{Z}_q$.

Output : String $\tilde{\mathbf{k}} \in \mathbb{Z}_q^n$ such that $\tilde{\mathbf{k}} = \mathbf{k}$ with high probability.

1. Prepare the uniform superposition and append $\frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z\rangle$ where $\omega_c = e^{2\pi i/c}$:

$$\frac{1}{\sqrt{q^n}} \sum_{\mathbf{x} \in \mathbb{Z}_q^n} |\mathbf{x}\rangle \otimes \frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z\rangle.$$

2. Query the oracle U_{LRF} for $\text{LRF}_{\mathbf{k},a,b}$ to obtain

$$\frac{1}{\sqrt{q^n}} \sum_{\mathbf{x} \in \mathbb{Z}_q^n} \omega_c^{-\text{LRF}_{\mathbf{k},a,b}(\mathbf{x})} |\mathbf{x}\rangle \otimes \frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z\rangle.$$

3. Discard the last register and apply the quantum Fourier transform $\text{QFT}_{\mathbb{Z}_q}^{\otimes n}$.
 4. Measure in the computational basis and output the outcome $\tilde{\mathbf{k}}$.
-

Theorem 8. Let U_{LRF} be the quantum oracle for the linear rounding function $\text{LRF}_{\mathbf{k},a,b}$ with modulus $q \geq 2$, block size $b \in \{1, \dots, q-1\}$, and an unknown $a \in \{0, \dots, q-1\}$, and unknown key $\mathbf{k} \in \mathbb{Z}_q^n$ such that \mathbf{k} has at least one entry that is a unit modulo q . Let $c = \lceil q/b \rceil$ and $d = cb - q$. By making one query to the oracle U_{LRF} , [Algorithm 1](#) recovers the key \mathbf{k} with probability at least $4/\pi^2 - O(d/q)$.

Proof. For an integer m , let $\omega_m = e^{2\pi i/m}$. Several times in this proof, we will make use of the identity $\sum_{z=0}^{\ell-1} \omega_m^{rz} = \omega_m^{r(\ell-1)/2} \left(\frac{\sin(\ell r \pi/m)}{\sin(r \pi/m)} \right)$.

Let $c = \lceil q/b \rceil$. Throughout this proof, let $\text{LRF}(\mathbf{x}) = \text{LRF}_{\mathbf{k},a,b}(\mathbf{x})$. By querying with $\frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z\rangle$ in the second register, we are using the standard phase kickback technique, which puts the output of the oracle directly into the phase:

$$\begin{aligned} |\mathbf{x}\rangle \frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z\rangle &\xrightarrow{U_{\text{LRF}}} |\mathbf{x}\rangle \frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z + \text{LRF}(\mathbf{x}) \pmod{c}\rangle \\ &= |\mathbf{x}\rangle \frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^{z - \text{LRF}(\mathbf{x})} |z\rangle = \omega_c^{-\text{LRF}(\mathbf{x})} |\mathbf{x}\rangle \frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z\rangle. \end{aligned}$$

Thus, after querying the uniform superposition over the cipherspace with $\frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z\rangle$ in the second register, we arrive at the state

$$\frac{1}{\sqrt{q^n}} \sum_{\mathbf{x} \in \mathbb{Z}_q^n} \omega_c^{-\text{LRF}(\mathbf{x})} |\mathbf{x}\rangle \frac{1}{\sqrt{c}} \sum_{z=0}^{c-1} \omega_c^z |z\rangle.$$

Note that $\omega_c = \omega_q^{q/c}$. If we discard the last register and apply $\text{QFT}_{\mathbb{Z}_q}^{\otimes n}$, we get

$$|\psi\rangle = \frac{1}{q^n} \sum_{\mathbf{y} \in \mathbb{Z}_q^n} \sum_{\mathbf{x} \in \mathbb{Z}_q^n} \omega_q^{-(q/c)\text{LRF}(\mathbf{x}) + \langle \mathbf{x}, \mathbf{y} \rangle} |\mathbf{y}\rangle.$$

We then perform a complete measurement in the computational basis. The probability of obtaining the key \mathbf{k} is given by

$$|\langle \mathbf{k} | \psi \rangle|^2 = \left| \frac{1}{q^n} \sum_{\mathbf{x} \in \mathbb{Z}_q^n} \omega_q^{-\frac{q}{c}\text{LRF}(\mathbf{x}) + \langle \mathbf{x}, \mathbf{k} \rangle} \right|^2 = \left| \frac{1}{q^n} \sum_{v=0}^{c-1} \omega_q^{-\frac{q}{c}v} \sum_{\mathbf{x} \in \mathbb{Z}_q^n: \text{LRF}(\mathbf{x})=v} \omega_q^{\langle \mathbf{x}, \mathbf{k} \rangle} \right|^2. \quad (3)$$

We are assuming that \mathbf{k} has at least one entry that is a unit modulo q . For simplicity, suppose that entry is k_n . Let $\mathbf{k}_{1:n-1}$ denote the first $n-1$ entries of \mathbf{k} . Then, for any $v \in \{0, \dots, c-2\}$:

$$\begin{aligned} \sum_{\mathbf{x} \in \mathbb{Z}_q^n: \text{LRF}(\mathbf{x})=v} \omega_q^{\langle \mathbf{x}, \mathbf{k} \rangle} &= \sum_{\mathbf{x} \in \mathbb{Z}_q^n: \langle \mathbf{x}, \mathbf{k} \rangle \in I_v(a, b)} \omega_q^{\langle \mathbf{x}, \mathbf{k} \rangle} \\ &= \sum_{\mathbf{y} \in \mathbb{Z}_q^{n-1}} \omega_q^{\langle \mathbf{y}, \mathbf{k}_{1:n-1} \rangle} \sum_{\substack{x_n \in \mathbb{Z}_q: \\ x_n k_n \in I_v(a - \langle \mathbf{y}, \mathbf{k}_{1:n-1} \rangle, b)}} \omega_q^{x_n k_n}. \end{aligned} \quad (4)$$

(Recall the definition of $I_v(a, b)$ from [Definition 6](#)). Since k_n is a unit, for each $z \in I_v(a - \langle \mathbf{y}, \mathbf{k}_{1:n-1} \rangle)$, there is a unique $x_n \in \mathbb{Z}_q$ such that $x_n k_n = z$. Thus, for a fixed $\mathbf{y} \in \mathbb{Z}_q^{n-1}$, letting $a' = a - \langle \mathbf{y}, \mathbf{k}_{1:n-1} \rangle$, we have:

$$\sum_{\substack{x_n \in \mathbb{Z}_q: \\ x_n k_n \in I_v(a', b)}} \omega_q^{x_n k_n} = \sum_{z=a'+vb}^{a'+(v+1)b-1} \omega_q^z = \omega_q^{a'+vb} \sum_{z=0}^{b-1} \omega_q^z,$$

which we can plug into (4) to get:

$$\sum_{\mathbf{x} \in \mathbb{Z}_q^n: \text{LRF}(\mathbf{x})=v} \omega_q^{\langle \mathbf{x}, \mathbf{k} \rangle} = \sum_{\mathbf{y} \in \mathbb{Z}_q^{n-1}} \omega_q^{\langle \mathbf{y}, \mathbf{k}_{1:n-1} \rangle} \omega_q^{a - \langle \mathbf{y}, \mathbf{k}_{1:n-1} \rangle + vb} \sum_{z=0}^{b-1} \omega_q^z = q^{n-1} \omega_q^{a+vb} \sum_{z=0}^{b-1} \omega_q^z. \quad (5)$$

We can perform a similar analysis for the remaining case when $v = c-1$. Recall that $d = cb - q \geq 0$ so $vb = cb - b = d + q - b = -(b-d) \pmod{q}$ and we get

$$\sum_{\mathbf{x} \in \mathbb{Z}_q^n: \text{LRF}(\mathbf{x})=c-1} \omega_q^{\langle \mathbf{x}, \mathbf{k} \rangle} = q^{n-1} \omega_q^{a-(b-d)} \sum_{z=0}^{b-d-1} \omega_q^z. \quad (6)$$

This is slightly different from the $v < c-1$ case, shown in (5), but very similar. If we substitute $v = c-1$ in (5) and compare it to (6), we get

$$\begin{aligned} & \left| q^{n-1} \omega_q^{a-(b-d)} \sum_{z=0}^{b-d-1} \omega_q^z - q^{n-1} \omega_q^{a-(b-d)} \sum_{z=0}^{b-1} \omega_q^z \right| \\ &= q^{n-1} \left| \sum_{z=b-d}^{b-1} \omega_q^z \right| = q^{n-1} \left| \sum_{z=0}^{d-1} \omega_q^z \right| = q^{n-1} \left| \frac{\sin(\pi d/q)}{\sin(\pi/q)} \right| \\ &\leq q^{n-1} \frac{\pi d/q}{2/q} = q^{n-1} \frac{\pi}{2} d. \end{aligned} \quad (7)$$

Above, we have used the facts $\sin x \leq x$, and $|\sin x| \geq 2x/\pi$ when $|x| \leq \pi/2$. Now, plugging (5) into (3) for all the $v < c-1$ terms, and using (7) and the triangle inequality for the $v = c-1$ term, we get:

$$\begin{aligned}
|\langle \mathbf{k} | \psi \rangle| &\geq \left| \frac{1}{q^n} \sum_{v=0}^{c-1} \omega_q^{-qv/c} \cdot q^{n-1} \omega_q^{a+vb} \sum_{z=0}^{b-1} \omega_q^z \right| - \left| \frac{1}{q^n} \omega_q^{-q(c-1)/c} \cdot q^{n-1} \frac{\pi}{2} d \right| \\
&= \frac{1}{q} \left| \sum_{v=0}^{c-1} \omega_q^{v(b-q/c)} \frac{\sin(b\pi/q)}{\sin(\pi/q)} \right| - \frac{\pi}{2} \frac{d}{q} \\
&= \frac{1}{q} \frac{\sin(b\pi/q)}{\sin(\pi/q)} \left| \sum_{v=0}^{c-1} \omega_q^{v(b-q/c)} \right| - \frac{\pi}{2} \frac{d}{q}.
\end{aligned} \tag{8}$$

Since $b - q/c = d/c$, we can bound the sum as follows:

$$\begin{aligned}
\left| \sum_{v=0}^{c-1} \omega_q^{v(b-q/c)} \right| &= \left| \sum_{v=0}^{c-1} \omega_q^{vd/c} \right| \geq \left| \sum_{v=0}^{c-1} \cos\left(\frac{2\pi}{q} \frac{vd}{c}\right) \right| \\
&\geq \left| \sum_{v=0}^{c-1} \cos\left(\frac{2\pi}{q} d\right) \right| = \left| c \cos\left(\frac{2\pi d}{q}\right) \right| \\
&\geq c \sqrt{1 - (2\pi d/q)^2}.
\end{aligned} \tag{9}$$

To get the inequality (9), we used $0 \leq v \leq c$ and the assumption that $d/q \leq 1/4$ (if $d/q > 1/4$, the claim of the theorem is trivial), which implies that $\frac{2\pi v d}{c} \leq \frac{\pi}{2}$. The last inequality follows from $|\cos x| \geq \sqrt{1 - x^2}$.

Next, we bound $\frac{\sin(b\pi/q)}{\sin(\pi/q)}$. When $b/q \leq 1/2$, $b\pi/q \leq \pi/2$, so we have $\sin(b\pi/q) \geq 2b/q$. We also have $\sin(\pi/q) \leq \pi/q$. Thus,

$$\frac{\sin(b\pi/q)}{\sin(\pi/q)} \geq \frac{2b}{\pi}.$$

On the other hand, when $b/q > 1/2$, we must have $c = 2$ and $b = \frac{q+d}{2}$. In that case

$$\sin(b\pi/q) = \sin\left(\frac{\pi(q+d)}{2q}\right) = \sin\left(\frac{\pi}{2} + \frac{\pi d}{2q}\right) = \cos\frac{\pi d}{2q} \geq \sqrt{1 - \left(\frac{\pi d}{2q}\right)^2}.$$

Since $\sin(\pi/q) \leq \pi/q$ and $q \geq 2b$,

$$\frac{\sin(b\pi/q)}{\sin(\pi/q)} \geq \frac{\sqrt{1 - \left(\frac{\pi d}{2q}\right)^2}}{\pi/q} \geq \frac{2b}{\pi} \sqrt{1 - O(d/q)}.$$

Thus, in both cases, $\frac{\sin(b\pi/q)}{\sin(\pi/q)} \geq \frac{2b}{\pi} \sqrt{1 - O(d/q)}$. Plugging this and (10) into (8), we get:

$$\begin{aligned}
|\langle \mathbf{k}, \psi \rangle| &\geq \frac{1}{q} \cdot \frac{2b}{\pi} \sqrt{1 - O(d/q)} \cdot c \sqrt{1 - O(d/q)} - O(d/q) \\
&= \frac{2bc}{\pi q} - O(d/q) = \frac{2}{\pi} \frac{q+d}{q} - O(d/q) = \frac{2}{\pi} - O(d/q),
\end{aligned}$$

completing the proof. \square

6 Key recovery against LWE

In this section, we consider various LWE-based encryption schemes and show using [Theorem 8](#) that the decryption key can be efficiently recovered using a single quantum decryption query ([Section 6.1](#) and [Section 6.2](#)). Then, in [Section 6.3](#), we show that a single quantum *encryption* query can be used to recover the secret key in a symmetric-key version of LWE, as long as the querying algorithm also has control over part of the randomness used in the encryption procedure.

6.1 Key recovery via one decryption query in symmetric-key LWE

Recall the following standard construction of an IND-CPA symmetric-key encryption scheme based on the LWE assumption [[Reg09](#)].

Construction 3 (LWE-SKE). *Let $n \geq 1$ be an integer, let $q \geq 2$ be an integer modulus and let χ be a discrete and symmetric error distribution. Then, the symmetric-key encryption scheme $\text{LWE-SKE}(n, q, \chi) = (\text{KeyGen}, \text{Enc}, \text{Dec})$ is defined as follows:*

1. **KeyGen**: output $\mathbf{k} \xleftarrow{\$} \mathbb{Z}_q^n$;
2. **Enc**: to encrypt $b \in \{0, 1\}$, sample $\mathbf{a} \xleftarrow{\$} \mathbb{Z}_q^n$ and $e \xleftarrow{\chi} \mathbb{Z}_q$ and output $(\mathbf{a}, \langle \mathbf{a}, \mathbf{k} \rangle + b \lfloor \frac{q}{2} \rfloor + e)$;
3. **Dec**: to decrypt (\mathbf{a}, c) , output 0 if $|c - \langle \mathbf{a}, \mathbf{k} \rangle| \leq \lfloor \frac{q}{4} \rfloor$, else output 1.

As a corollary of [Theorem 8](#), an adversary that is allowed to make a single quantum decryption query can recover the key with probability at least $4/\pi^2 - o(1)$:

Corollary 1. *There exists a quantum algorithm that makes one quantum query to $\text{LWE-SKE.Dec}_{\mathbf{k}}$ and recovers the entire key \mathbf{k} with probability at least $4/\pi^2 - o(1)$.*

Proof. Note that $\text{LWE-SKE.Dec}_{\mathbf{k}}$ coincides with a linear rounding function $\text{LRF}_{\mathbf{k}', a, b}$ for a key $\mathbf{k}' = (-\mathbf{k}, 1) \in \mathbb{Z}_q^{n+1}$, which has a unit in its last entry. In particular, $b = \lceil q/2 \rceil$, and if $q = 3 \pmod{4}$, $a = \lceil q/4 \rceil$, and otherwise, $a = -\lfloor q/4 \rfloor$. Thus, by [Theorem 8](#), [Algorithm 1](#) makes one quantum query to $\text{LRF}_{\mathbf{k}', a, b}$, which can be implemented using one quantum query to $\text{LWE-SKE.Dec}_{\mathbf{k}}$, and recovers \mathbf{k}' , and thus \mathbf{k} , with probability $4/\pi^2 - O(d/q)$, where $d = \lceil q/b \rceil b - q \leq 1$. \square

Note that the key in this scheme consists of $n \log q$ uniformly random bits, and that a classical decryption query yields at most a single bit of output. It follows that any algorithm making t classical queries to the decryption oracle recovers the entire key with probability at most $2^{t-n \log q}$. A straightforward key-recovery algorithm using a linear number of classical queries does in fact recover the key with constant success probability; the details are described in [Appendix A.2](#).

6.2 Key recovery via one decryption query in public-key LWE

The key-recovery attack described in [Corollary 1](#) required nothing more than the fact that the decryption procedure of LWE-SKE is just a linear rounding function whose key contains the decryption key. As a result, the attack is naturally applicable to other variants of LWE. In this section, we consider two public-key variants. The first is the standard construction of IND-CPA public-key encryption based on the LWE assumption, as introduced by Regev [[Reg09](#)]. The second is the IND-CPA-secure public-key encryption scheme FrodoPKE [[Alk+17](#)], which is based on a construction of Lindner and Peikert [[LP11](#)]. In both cases, we demonstrate a dramatic speedup in key recovery using quantum decryption queries.

We emphasize once again that key recovery against these schemes was already possible classically using a linear number of decryption queries. Our results should thus not be interpreted as a weakness of these cryptosystems in their stated security setting (i.e., IND-CPA). The proper interpretation is that, if these cryptosystems are exposed to chosen-ciphertext attacks, then quantum attacks can be even more devastating than classical ones.

Regev's public-key scheme. The standard construction of an IND-CPA public-key encryption scheme based on LWE is the following.

Construction 4 (LWE-PKE [Reg09]). *Let $m \geq n \geq 1$ be integers, let $q \geq 2$ be an integer modulus, and let χ be a discrete error distribution over \mathbb{Z}_q . Then, the public-key encryption scheme $\text{LWE-PKE}(n, q, \chi) = (\text{KeyGen}, \text{Enc}, \text{Dec})$ is defined as follows:*

1. **KeyGen:** output a secret key $\mathbf{sk} = \mathbf{k} \xleftarrow{\$} \mathbb{Z}_q^n$ and a public key $\mathbf{pk} = (\mathbf{A}, \mathbf{A}\mathbf{k} + \mathbf{e}) \in \mathbb{Z}_q^{m \times (n+1)}$, where $\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{m \times n}$, $\mathbf{e} \xleftarrow{\chi} \mathbb{Z}_q^m$, and all arithmetic is done modulo q .
2. **Enc:** to encrypt $b \in \{0, 1\}$, pick a random $\mathbf{v} \in \{0, 1\}^m$ with Hamming weight roughly $m/2$ and output $(\mathbf{v}^\top \mathbf{A}, \mathbf{v}^\top (\mathbf{A}\mathbf{k} + \mathbf{e}) + b \lfloor \frac{q}{2} \rfloor) \in \mathbb{Z}_q^{n+1}$.
3. **Dec:** to decrypt (\mathbf{a}, c) , output 0 if $|c - \langle \mathbf{a}, \mathbf{sk} \rangle| \leq \lfloor \frac{q}{4} \rfloor$, else output 1.

Although the encryption is now done in a public-key manner, all that matters for our purposes is the decryption procedure, which is identical to the symmetric-key case, LWE-SKE. We thus have the following corollary, whose proof is identical to that of [Corollary 1](#):

Corollary 2. *There exists a quantum algorithm that makes one quantum query to $\text{LWE-PKE.Dec}_{\mathbf{sk}}$ and recovers the entire key \mathbf{sk} with probability at least $4/\pi^2 - o(1)$.*

Frodo public-key scheme. Next, we consider the IND-CPA-secure public-key encryption scheme FrodoPKE, which is based on a construction by Lindner and Peikert [LP11]. Compared to LWE-PKE, this scheme significantly reduces the key-size and achieves better security estimates than the initial proposal by Regev [Reg09]. For a detailed discussion of FrodoPKE, we refer to [Alk+17]. We present the entire scheme for completeness, but the important part for our purposes is the decryption procedure.

Construction 5 (FrodoPKE [Alk+17]). *Let n, \bar{m}, \bar{n} be integer parameters, let $q \geq 2$ be an integer power of 2, let B denote the number of bits used for encoding, and let χ be a discrete symmetric error distribution. The public-key encryption scheme $\text{FrodoPKE} = (\text{KeyGen}, \text{Enc}, \text{Dec})$ is defined as follows:*

1. **KeyGen:** generate a matrix $\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times n}$ and matrices $\mathbf{S}, \mathbf{E} \xleftarrow{\chi} \mathbb{Z}_q^{n \times \bar{n}}$; compute $\mathbf{B} = \mathbf{A}\mathbf{S} + \mathbf{E} \in \mathbb{Z}_q^{n \times \bar{n}}$; output the key-pair $(\mathbf{pk}, \mathbf{sk})$ with public key $\mathbf{pk} = (\mathbf{A}, \mathbf{B})$ and secret key $\mathbf{sk} = \mathbf{S}$.
2. **Enc:** to encrypt $\mathbf{m} \in \{0, 1\}^{B \cdot \bar{m} \cdot \bar{n}}$ (encoded as a matrix $\mathbf{M} \in \mathbb{Z}_q^{\bar{m} \times \bar{n}}$ with each entry having 0s in all but the B most significant bits) with public key \mathbf{pk} , sample error matrices $\mathbf{S}', \mathbf{E}' \xleftarrow{\chi} \mathbb{Z}_q^{\bar{m} \times n}$ and $\mathbf{E}'' \xleftarrow{\chi} \mathbb{Z}_q^{\bar{m} \times \bar{n}}$; compute $\mathbf{C}_1 = \mathbf{S}'\mathbf{A} + \mathbf{E}' \in \mathbb{Z}_q^{\bar{m} \times n}$ and $\mathbf{C}_2 = \mathbf{M} + \mathbf{S}'\mathbf{B} + \mathbf{E}'' \in \mathbb{Z}_q^{\bar{m} \times \bar{n}}$; output the ciphertext $(\mathbf{C}_1, \mathbf{C}_2)$.
3. **Dec:** to decrypt $(\mathbf{C}_1, \mathbf{C}_2) \in \mathbb{Z}_q^{\bar{m} \times n} \times \mathbb{Z}_q^{\bar{m} \times \bar{n}}$ with secret-key $\mathbf{sk} = \mathbf{S}$, compute $\mathbf{M} = \mathbf{C}_2 - \mathbf{C}_1\mathbf{S} \in \mathbb{Z}_q^{\bar{m} \times \bar{n}}$. For each $(i, j) \in [\bar{m}] \times [\bar{n}]$, output the first B bits of $M_{i,j}$.

We now show how to recover \bar{m} of the \bar{n} columns of the secret key \mathbf{S} using a single quantum query to $\text{FrodoPKE.Dec}_{\mathbf{S}}$. If $\bar{m} = \bar{n}$, as in sample parameters given in [Alk+17], then this algorithm recovers \mathbf{S} completely.

Theorem 9. *There exists a quantum algorithm that makes one quantum query to $\text{FrodoPKE.Dec}_{\mathbf{S}}$ and recovers any choice of \bar{m} of the \bar{n} columns of \mathbf{S} . For each of the chosen columns, if that column has at least one odd entry, then the algorithm succeeds in recovering the column with probability at least $4/\pi^2$.*

Proof. Let $\mathbf{s}^1, \dots, \mathbf{s}^{\bar{n}}$ be the columns of \mathbf{S} . Let U denote the map:

$$U : |\mathbf{c}\rangle |z_1\rangle \dots |z_{\bar{n}}\rangle \mapsto |\mathbf{c}\rangle |z_1 + \text{LRF}_{\mathbf{s}^1, 0, q/2^B}(\mathbf{c})\rangle \dots |z_{\bar{n}} + \text{LRF}_{\mathbf{s}^{\bar{n}}, 0, q/2^B}(\mathbf{c})\rangle,$$

for any $\mathbf{c} \in \mathbb{Z}_q^n$ and $z_1, \dots, z_{\bar{n}} \in \mathbb{Z}_{2^B}$. We first argue that one call to $\text{FrodoKEM.Dec}_{\mathbf{S}}$ can be used to implement $U^{\otimes \bar{m}}$. Then we show that one call to U can be used to recover any choice of the columns of \mathbf{S} with probability $4/\pi^2$, as long as it has at least one entry that is odd.

Let $\text{Trunc} : \mathbb{Z}_q \mapsto \mathbb{Z}_{2^B}$ denote the map that takes $x \in \mathbb{Z}_q$ to the integer represented by the B most significant bits of the binary representation of x . We have, for any $\mathbf{C}_1 \in \mathbb{Z}_q^{\bar{m} \times \bar{n}}$, $\mathbf{C}_2 = 0^{\bar{m} \times \bar{n}}$, and any $\{z_{i,j}\}_{i \in [\bar{m}], j \in [\bar{n}]} \subseteq \mathbb{Z}_{2^B}$:

$$U_{\text{FrodoKEM.Dec}} : |\mathbf{C}_1\rangle |0^{\bar{m} \cdot \bar{n}}\rangle \bigotimes_{i \in [\bar{m}], j \in [\bar{n}]} |z_{i,j}\rangle \mapsto |\mathbf{C}_1\rangle |0^{\bar{m} \cdot \bar{n}}\rangle \bigotimes_{i \in [\bar{m}], j \in [\bar{n}]} |z_{i,j} + \text{Trunc}([\mathbf{C}_1 \mathbf{S}]_{i,j})\rangle. \quad (11)$$

Above, $[\mathbf{C}_1 \mathbf{S}]_{i,j}$ represents the ij -th entry of $\mathbf{C}_1 \mathbf{S}$. If $\mathbf{c}^1, \dots, \mathbf{c}^{\bar{m}}$ denote the rows of \mathbf{C}_1 , then $[\mathbf{C}_1 \mathbf{S}]_{i,j} = \langle \mathbf{c}^i, \mathbf{s}^j \rangle$. Thus, $\text{Trunc}([\mathbf{C}_1 \mathbf{S}]_{i,j}) = \text{LRF}_{\mathbf{s}^j, 0, q/2^B}(\mathbf{c}^i)$, the linear rounding function with block size $b = q/2^B$, which is an integer since q is a power of 2, and $a = 0$. Note that we have also assumed that the plaintext is *subtracted* rather than added to the last register; this is purely for convenience of analysis, and can easily be accounted for by adjusting Algorithm 1 (e.g., by using inverse-QFT instead of QFT.)

Discarding the second register (containing $\mathbf{C}_2 = 0$), the right-hand side of (11) becomes

$$|\mathbf{c}^1\rangle \dots |\mathbf{c}^{\bar{m}}\rangle \bigotimes_{i \in [\bar{m}], j \in [\bar{n}]} |z_{i,j} + \text{LRF}_{\mathbf{s}^j, 0, q/2^B}(\mathbf{c}^i)\rangle. \quad (12)$$

Reordering the registers of (12), we get:

$$\bigotimes_{i \in [\bar{m}]} \left(|\mathbf{c}^i\rangle \bigotimes_{j \in [\bar{n}]} |z_{i,j} + \text{LRF}_{\mathbf{s}^j, 0, q/2^B}(\mathbf{c}^i)\rangle \right) = U^{\otimes \bar{m}} \left(\bigotimes_{i \in [\bar{m}]} |\mathbf{c}^i\rangle \bigotimes_{j \in [\bar{n}]} |z_{i,j}\rangle \right).$$

Thus, we can implement $U^{\otimes \bar{m}}$ using a single call to $\text{FrodoKEM.Dec}_{\mathbf{S}}$.

Next we show that for any particular $j \in [\bar{n}]$, a single call to U can be used to recover \mathbf{s}^j , the j -th column of \mathbf{S} , with probability at least $4/\pi^2$, as long as at least one entry of \mathbf{s}^j is odd. To do this, we show how one use of U can be used to implement one phase query to $\text{LRF}_{\mathbf{s}^j, 0, q/2^B}$. Then the result follows from the proof of Theorem 8.

Let $|\varphi\rangle = 2^{-B/2} \sum_{z=0}^{2^B-1} |z\rangle$, and define

$$|\phi_j\rangle = |\varphi\rangle^{\otimes (j-1)} \otimes \frac{1}{\sqrt{2^B}} \sum_{z=0}^{2^B-1} \omega_{2^B}^z |z\rangle \otimes |\varphi\rangle^{\otimes (\bar{n}-j)}.$$

Then for any $\mathbf{c} \in \mathbb{Z}_q^n$, we have:

$$\frac{1}{\sqrt{2^B}} \sum_{z=0}^{2^B-1} |z + \text{LRF}_{\mathbf{s}^i, 0, q/2^B}(\mathbf{c})\rangle = \frac{1}{\sqrt{2^B}} \sum_{z=0}^{2^B-1} |z\rangle = |\varphi\rangle,$$

since addition here is modulo 2^B , and

$$\frac{1}{\sqrt{2^B}} \sum_{z=0}^{2^B-1} \omega_{2^B}^z |z + \text{LRF}_{\mathbf{s}^j, 0, q/2^B}(\mathbf{c})\rangle = \frac{1}{\sqrt{2^B}} \sum_{z=0}^{2^B-1} \omega_{2^B}^{z - \text{LRF}_{\mathbf{s}^j, 0, q/2^B}(\mathbf{c})} |z\rangle.$$

Thus:

$$\begin{aligned} U(|\mathbf{c}\rangle|\phi_j\rangle) &= |\mathbf{c}\rangle|\varphi\rangle^{\otimes(j-1)} \otimes \frac{1}{\sqrt{2^B}} \sum_{z=0}^{2^B-1} \omega_{2^B}^{z - \text{LRF}_{\mathbf{s}^j, 0, q/2^B}(\mathbf{c})} |z\rangle \otimes |\varphi\rangle^{\otimes(\bar{n}-j)} \\ &= \omega_{2^B}^{-\text{LRF}_{\mathbf{s}^j, 0, q/2^B}(\mathbf{c})} |\mathbf{c}\rangle|\phi_j\rangle. \end{aligned}$$

Thus, by the proof of [Theorem 8](#), if we apply U to $q^{-n/2} \sum_{\mathbf{c} \in \mathbb{Z}_q^n} |\mathbf{c}\rangle|\phi_j\rangle$, Fourier transform the first register, and then measure, assuming \mathbf{s}^j has at least one entry that is a unit⁴ we will measure \mathbf{s}^j with probability at least $\pi^2/4 - O(d/q)$, where $d = q/2^B \lceil q/(q/2^B) \rceil - q = 0$.

Thus, if we want to recover columns $j_1, \dots, j_{\bar{m}}$ of \mathbf{S} , we apply our procedure for $U^{\otimes \bar{m}}$, which costs one query to $\text{FrodoKEM.Dec}_{\mathbf{S}}$, to the state

$$\sum_{\mathbf{c} \in \mathbb{Z}_q^n} \frac{1}{\sqrt{q^n}} |\mathbf{c}\rangle|\phi_{j_1}\rangle \otimes \dots \otimes \sum_{\mathbf{c} \in \mathbb{Z}_q^n} \frac{1}{\sqrt{q^n}} |\mathbf{c}\rangle|\phi_{j_{\bar{m}}}\rangle,$$

Fourier transform each of the \mathbf{c} registers, and then measure. □

6.3 Key recovery via a randomness-access query

While a linear number of classical decryption queries can be used to break LWE-based schemes, we have shown that only a single *quantum* decryption query is required. A natural question to ask is whether a similar statement can be made for *encryption* queries. Classically, it is known that the symmetric key version of LWE described in [Construction 3](#), LWE-SKE, can be broken using a linear number of classical encryption queries when the adversary is also allowed to choose the randomness used by the query: the adversary simply uses $e = 0$ each time, with \mathbf{a} taking n linearly independent values. In case the adversary is allowed to make quantum encryption queries with randomness access, a *single* quantum query suffice to recover *the entire key* with non-negligible probability, even when the adversary only has control over *a part of* the randomness used by the encryption: the randomness used to prepare vectors \mathbf{a} , but not the randomness used to select the error e . Specifically, the adversary is given quantum oracle access to the *randomness-access encryption oracle* $U_{\text{Enc}_{\mathbf{k}}}^{\text{RA}}$ such that, on input $(b; \mathbf{a})$, the adversary receives

$$\text{Enc}_{\mathbf{k}}^{\text{RA}}(b; \mathbf{a}) = (\mathbf{a}, \langle \mathbf{a}, \mathbf{k} \rangle + b \lfloor q/2 \rfloor + e),$$

where $e \leftarrow \chi$. We extend this to a quantum randomness-access oracle by answering each element of the superposition using i.i.d. errors $e_a \leftarrow \chi$:

$$U_{\text{Enc}_{\mathbf{k}}}^{\text{RA}} : |m\rangle|a\rangle|c\rangle \mapsto |m\rangle|a\rangle|c \oplus \text{Enc}_{\mathbf{k}}^{\text{RA}}(m; a)\rangle.$$

⁴since q is a power of 2, this is just an odd number

This model is identical to the noisy learning model considered by Grilo et al. [GKZ17] and thus matches the original proposal by Bshouty and Jackson [BJ98].

First, it is not hard to see that algorithms making classical queries to the above oracle can extract at most $\log q$ bits of key from each query (specifically, from the last component of the ciphertext), and thus still require a linear number of queries to recover the complete key with non-negligible probability.

On the other hand, by a slight generalization of the proof of Theorem IV.1 from Ref. [GKZ17], we can recover the entire key with inverse polynomial success probability using a single query to $U_{\text{Enc}_k}^{\text{RA}}$ as long as the noise magnitude η is polynomial in n , since $\varphi(q) = \Omega(q/\log \log q)$:

Theorem 10. *Consider $\text{LWE-SKE}(n, q, \chi)$ with an arbitrary integer modulus $2 \leq q \leq \exp(n)$ and a symmetric error distribution χ of noise magnitude η . Then there exists a quantum algorithm that makes one query to a randomness-accessible quantum encryption oracle for $\text{LWE-SKE}(n, q, \chi)$ and recovers the entire key with probability at least $\varphi(q)/(24\eta q) - o(1)$.*

Finally, we remark that in the slightly different model in which a single error $e \leftarrow \chi$ is used for every branch of the superposition of a single query, independent of a , we can recover \mathbf{k} using a single query to the randomness access encryption oracle: simply query $|0\rangle \frac{1}{\sqrt{q^n}} \sum_{\mathbf{a} \in \mathbb{Z}_q^n} |\mathbf{a}\rangle \frac{1}{\sqrt{q}} \sum_{z=0}^{q-1} \omega_q^z |z\rangle$ to get $|0\rangle \frac{1}{\sqrt{q^n}} \sum_{\mathbf{a} \in \mathbb{Z}_q^n} \omega_q^{-\langle \mathbf{a}, \mathbf{k} \rangle} |\mathbf{a}\rangle \frac{1}{\sqrt{q}} \sum_{z=0}^{q-1} \omega_q^z |z+e\rangle$, apply the quantum Fourier transform to the second register, and then measure the second register to get \mathbf{k} with probability 1.

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A Appendix

A.1 Bound for quantum random access codes

A *quantum random access code* (QRAC) is the following scenario involving two parties, Alice and Bob [Nay99]:

- Alice receives an N -bit string x and encodes it as a quantum state ρ_x .
- Bob receives ρ_x from Alice and is asked to recover the i -th bit of x , for some $i \in \{1, \dots, N\}$, by measuring the state.
- They win if Bob’s output agrees with x_i and lose otherwise.

A variation of this scenario allows Alice and Bob to use *shared randomness* in their encoding and decoding operations [Amb+08] (note that shared randomness *per se* does not allow them to communicate).

We are interested in bounding the average bias $\epsilon = p_{\text{win}} - 1/2$ of a quantum random access code with shared randomness, where p_{win} is the winning probability averaged over $x \xleftarrow{\$} \{0, 1\}^N$ and $i \xleftarrow{\$} \{1, \dots, N\}$.

Lemma 2. *The average bias of a quantum random access code with shared randomness that encodes N bits into a d -dimensional quantum state is $O(\sqrt{N^{-1} \log d})$. In particular, if $N = 2^n$ and $d = 2^{\text{poly}(n)}$ the bias is $O(2^{-n/2} \text{poly}(n))$.*

Proof. A quantum random access code with shared randomness that encodes N bits into a d -dimensional quantum state is specified by the following:

- a shared random variable λ ,
- for each $x \in \{0, 1\}^N$, a d -dimensional quantum state ϱ_x^λ encoding x ,
- for each $i \in \{0, \dots, N\}$, an observable M_i^λ for recovering the i -th bit.

Formally, ϱ_x^λ and M_i^λ are $d \times d$ Hermitian matrices such that $\varrho_x^\lambda \geq 0$, $\text{Tr} \varrho_x^\lambda = 1$, and $\|M_i^\lambda\| \leq 1$ where $\|M_i^\lambda\|$ denotes the operator norm of M_i^λ . Note that both ϱ_x^λ and M_i^λ depend on the shared random variable λ , meaning that Alice and Bob can coordinate their strategies.

The bias of correctly guessing x_i , for a given x and i , is given by

$$(-1)^{x_i} \text{Tr}(\varrho_x^\lambda M_i^\lambda) / 2.$$

If the average bias of the code is ϵ then

$$\mathbb{E}_\lambda \mathbb{E}_{x,i} (-1)^{x_i} \text{Tr}(\varrho_x^\lambda M_i^\lambda) \geq 2\epsilon.$$

We can rearrange this expression and upper bound each term using its operator norm, and then apply the noncommutative Khintchine inequality [TJ74]:

$$\begin{aligned} \mathbb{E}_\lambda \mathbb{E}_x \frac{1}{N} \text{Tr} \left(\varrho_x^\lambda \sum_{i=1}^N (-1)^{x_i} M_i^\lambda \right) &\leq \mathbb{E}_\lambda \mathbb{E}_x \frac{1}{N} \left\| \sum_{i=1}^N (-1)^{x_i} M_i^\lambda \right\| \\ &\leq \mathbb{E}_\lambda \frac{1}{N} c \sqrt{N \log d} \\ &= c \sqrt{\frac{\log d}{N}}, \end{aligned}$$

for some constant c . In other words,

$$\epsilon \leq \frac{c}{2} \sqrt{\frac{\log d}{N}}.$$

In the particular case we are interested in, $d = 2^{\text{poly}(n)}$ and $N = 2^n$ so

$$\epsilon \leq \frac{c}{2} \sqrt{\frac{\text{poly}(n)}{2^n}},$$

completing the proof. □

A.2 Classical key recovery

The following algorithm recovers the key using a linear number of classical decryption queries.

Algorithm 2: Classical Decryption-Access Key-Recovery

input : Classical decryption oracle U_{Dec_k} for $\text{LWE-SKE}(n, q, \chi)$
Parameter: $M \in \mathbb{N}$
output: $\tilde{\mathbf{k}} \in \mathbb{Z}_q^n$
initialize: $\tilde{\mathbf{k}} \leftarrow \mathbf{0}$
for $i \leftarrow 1$ **to** n **do**
 initialize a list $X[1..M]$ of size M .
 for $m \leftarrow 1$ **to** M **do**
 sample $c_m \xleftarrow{\$} \mathbb{Z}_q$;
 query $b_m \leftarrow \text{Dec}_k(e^i, c_m)$, where $e^i = (0, \dots, 1, \dots, 0)$;
 let $X[m] = c_m - b_m \lfloor \frac{q}{2} \rfloor$;
 end
 choose $\tilde{k}_i = \frac{1}{M} \sum_{m=1}^M X[m]$;
end output: $\lfloor \tilde{\mathbf{k}} \rfloor \in \mathbb{Z}_q^n$.

In the case of a classical encryption oracle with randomness-access, the following algorithm (which also uses a linear number of queries) can be substituted.

Algorithm 3: Classical Randomness-Access Key-Recovery

input : Classical randomness-access oracle $U_{\text{Enc}_k}^{\text{RA}}$ for $\text{LWE-SKE}(n, q, \chi)$
Parameter: $M \in \mathbb{N}$
output: $\tilde{\mathbf{k}} \in \mathbb{Z}_q^n$
initialize: $\tilde{\mathbf{k}} \leftarrow \mathbf{0}$
for $i \leftarrow 1$ **to** n **do**
 initialize a list $X[1..M]$ of size M .
 for $m \leftarrow 1$ **to** M **do**
 query $X[m] \leftarrow \text{Enc}_k^{\text{RA}}(0, e^i)$, where $e^i = (0, \dots, 1, \dots, 0)$;
 end
 choose $\tilde{k}_i = \frac{1}{M} \sum_{m=1}^M X[m]$;
end output: $\lfloor \tilde{\mathbf{k}} \rfloor \in \mathbb{Z}_q^n$.

A.3 Equivalence between two formulations of IND-QCCA1

Recall that the IND-QCCA1 notion is based on the security game IndGame defined in [Definition 3](#). In the alternative security game $\text{IndGame}'$ (see [Definition 4](#)), the adversary provides only one plaintext m and must decide if the challenge is an encryption of m or an encryption of a random string. In this section, we prove the following:

Proposition 1. *An encryption scheme Π is IND-QCCA1 if and only if for every QPT \mathcal{A} ,*

$$\Pr[\mathcal{A} \text{ wins } \text{IndGame}'(\Pi, \mathcal{A}, n)] \leq 1/2 + \text{negl}(n).$$

Proof. Fix a scheme Π . For one direction, suppose Π is IND-QCCA1 and let \mathcal{A} be an adversary against $\text{IndGame}'$. Define an adversary \mathcal{A}_0 against IndGame as follows: (i.) run \mathcal{A} until it outputs a challenge plaintext m , (ii.) sample random r and output (m, r) , (iii.) run the rest of \mathcal{A} and output what it outputs. The output distribution of $\text{IndGame}'(\Pi, \mathcal{A}, n)$ is then identical to $\text{IndGame}(\Pi, \mathcal{A}_0, n)$, which in turn must be negligibly close to uniform by IND-QCCA1 security of Π .

For the other direction, suppose no adversary can win $\text{IndGame}'$ with probability better than $1/2$, and let \mathcal{B} be an adversary against IndGame . Now, define two adversaries \mathcal{B}_0 and \mathcal{B}_1 against $\text{IndGame}'$ as follows. The adversary \mathcal{B}_c does: (i.) run \mathcal{B} until it outputs a challenge (m_0, m_1) , (ii.) output m_c , (iii.) run the rest of \mathcal{B} and output what it outputs. Note that the pre-challenge algorithm is identical for \mathcal{B} , \mathcal{B}_0 , and \mathcal{B}_1 ; define random variables M_0 , M_1 and R given by the two challenges and a uniformly random plaintext, respectively. The post-challenge algorithm is also identical for all three adversaries; call it \mathcal{C} . The advantage of \mathcal{B} over random guessing is then bounded by

$$\begin{aligned} & \|\mathcal{C}(\text{Enc}_k(M_0)) - \mathcal{C}(\text{Enc}_k(M_1))\|_1 \\ &= \|\mathcal{C}(\text{Enc}_k(M_0)) - \mathcal{C}(\text{Enc}_k(M_1)) - \mathcal{C}(\text{Enc}_k(R)) + \mathcal{C}(\text{Enc}_k(R))\|_1 \\ &\leq \|\mathcal{C}(\text{Enc}_k(M_0)) - \mathcal{C}(\text{Enc}_k(R))\|_1 + \|\mathcal{C}(\text{Enc}_k(M_1)) - \mathcal{C}(\text{Enc}_k(R))\|_1 \\ &\leq \text{negl}(n), \end{aligned}$$

where the last inequality follows from our initial assumption, applied to both \mathcal{B}_0 and \mathcal{B}_1 . It follows that Π is IND-QCCA1. \square