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Updating the pre/post plane in MonetDB/XQuery

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# Updating the Pre/Post Plane in MonetDB/XQuery

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#### 1. INTRODUCTION

The MonetDB/XQuery system<sup>1</sup>, allows to store schema-free XML documents in MonetDB and query them with XQuery. Figure 1 shows the system to consist of the *Pathfinder* XQuery-to-Relational Algebra compiler [GST04], and a small set of relational algebra extensions. Here, Pathfinder generates physical plans in MIL, the physical algebra on the binary relational model implemented by MonetDB [Bon02]. Pathfinder currently supports almost the full XQuery standard, closely following the W3C Formal Semantics. MonetDB/XQuery is the first relational XQuery system we are aware of that fully supports both document and sequence order, XML schemas, and even recursive user-defined functions. MonetDB/XQuery also provides unsurpassed performance and scalability: the combination of efficient nested XPath axis evaluation with *loop-lifted staircase join*, algebraic order optimizations, and join expression translation and optimization into relational join plans, allows it to e.g. obtain interactive response times on all XMark queries even for the 1 GB document size on a standard PC [BGM<sup>+</sup>05].

When comparing XML database solutions with file-based management of XML documents, however, fast query performance is only one side of the story. The main other reason why XML databases are to be preferred over file-based XML document management, is update support. File-based XML storage causes a full re-write of the entire document on each change, and does not provide any concurrency. Therefore, *efficient* and *ACID-compliant* XML document update functionality is an important selling point of XML *database* technology.

Sticking to our approach of using relational technology to provide XML database functionality, the challenge of this paper is to map XML update requests, as formulated in a language like XUpdate [XUp], into update actions on the underlying relational XML document encoding. The particular

 $<sup>^{1}</sup>$ MonetDB/XQuery and the Pathfinder compiler will be released in open-source in May 2005.



Figure 1: MonetDB/XQuery Architecture

encoding used in MonetDB/XQuery, maps all document nodes onto pre/post tuples (explained in Section 2.2). This XML document representation is exploited to full advantage when evaluating XPath steps efficiently, enabling cheap node order tests as well as significant positional node skipping in *staircase join* [GvKT03]. However, the naive implementation of this encoding poses two update performance challenges: (i) high physical update cost, and (ii) low granularity of transaction locking. Because of this, the *pre/post* plane is currently perceived to be a read-only representation of XML documents.

The main contribution of this paper is to show that both challenges can actually be met, converting the *pre/post* plane into a suitable representation to implement dynamic updates that are both efficient and allow concurrency. In the evaluation, we show that the overhead of our update scheme on large instances of the XMark benchmark (up to 1.1 GB) is limited to about 30%, such that even under updates, MonetDB/XQuery is still highly efficient and scalable.

# 1.1 Outline

In Section 2, we make our problem statement, by defining the update queries and identifying structural updates in the *pre/post* plane as the main challenge, both in terms of absolute update performance as well as concurrency. Then in Section 3, we describe how a *logical page* administration can help to keep update cost down. This scheme can be realized efficiently in MonetDB thanks to its concept of virtual columns, and its use of virtual memory to hide the physical page order (that after updates may differ from document node order) from query execution primitives such as staircase join. We also show how locking can be minimized by using transaction-commutative delta operations. We evaluate the overhead imposed on XQuery by our update scheme in Section 4.1. Finally, in Section 4.2 we provide an overview of related work before concluding in Section 5.

## 2. PROBLEM STATEMENT

We first define the XML updates that we need to support, then shortly introduce and summarize the *pre/size/level* variant of *pre/post* encoding for XML documents and its use for XPath evaluation, before discussing the impact of XML updates on this encoding.



Figure 2: Relational Storage With *pre/size/level* To Support Efficient XPath Axis Traversal

## 2.1 XML Updates

XML updates can be classified as: (i) value updates, which include node value changes (be it text, comment or processing instructions), and any change concerning attributes (attribute value changes, attribute deletion and insertion). Other modifications are (ii) structural updates, that insert or delete nodes in an XML document. In MonetDB/XQuery, value updates map quite trivially to updates in the underlying relational tables. Therefore, we focus this paper on structural updates.

Until the W3C formulates a standard for XML updates, the most often used update language is XUpdate [XUp]. We shortly summarize the syntax and semantics of its structural update commands: <xupdate:remove select="expr"/> removes all nodes (and entire subtrees) to which the XPath expr evaluates.

<xupdate:insert-before select="expr">element</xupdate:insert-before> inserts an element node as
a directly preceding sibling to all nodes in the result set of the XPath expr.

<xupdate:insert-after select="expr">element</xupdate:insert-after> behaves identically, except that
the new node becomes the direct successor of the selected context nodes.

<xupdate:element name="name">XML</xupdate:element> specifies the top-level element to be inserted.
It may contain nested XML, such that entire subtrees can be inserted.

<xupdate:append select="expr" child="integer">element</xupdate:append> appends the new node as
a child of the context-nodes. The optional integer child expression indicates the position of the new
child node (by default, it is appended as last child).

#### 2.2 The pre/post Plane

Figure 2, consisting of four parts, depicts how MonetDB/XQuery encodes schema-free XML documents in relational tables. Part (i) shows the example document. In part (ii), nodes of the XML tree are assigned *pre* and *post* ranks, which count how many tags have been opened and closed, respectively, as seen when parsing the document sequentially. In part (iii), which plots all document nodes in a *pre/post* plane, we clearly recognize the tilted XML tree. It also shows that for each node (in this case the context node is g), the quadrants of the *pre/post* plane correspond to the major XPath axes: descendant, following, ancestor and preceding. As such, this representation allows to express all XPath axes as simple comparisons on the *pre* and *post* columns, which can be evaluated efficiently in an SQL-speaking RDBMS [Gru02]. Finally, part (*iv*) of Figure 2 shows the actual relational XML representation used in MonetDB/XQuery, which instead of the *post* column stores two columns holding a tree *level* and subtree *size*. This *pre/size/level* encoding is equivalent to *pre/post* since *post* = *pre* + *size* - *level*.

While XPath axes can be executed perfectly well using SQL queries on the pre, level and size



Figure 3: The impact of Structural Updates on *pre/size/level* XML Storage

columns, extra efficiency can be won because these *pre, level* and *size* columns do not hold random integer values, but a tree representation. The *staircase join* [GvKT03] exploits this property, which allows it to conclude that certain regions of *pre* values *cannot* contain any result nodes for a XPath step. In such situations, the staircase join avoids any data access or computation and *skips* over these tuples. This makes its performance superior to relational nested index-lookup join.

The actual reason why MonetDB/XQuery uses *size/level* instead of *post*, is related to this node skipping. By "separating" the information, more skipping can be performed. For example, finding all children of a node  $pre_x$  works by checking the first child  $pre_y = pre_x + 1$  and skipping to its siblings  $pre_y = pre_y + size/pre_y/+1$  until the last node in  $pre_x$  is reached  $(pre_x + size/pre_x/)$ .

Node skipping is particularly well-supported in MonetDB, as it stores the *pre* column using the void type. A void column holds a densely ascending node sequence (0,1,2,...). Such void columns are actually *not* stored at all: they take zero space. More importantly, careful design and implementation of relational tables in MonetDB allows to support lookup of void values using *positional* algorithms, such as *positional* select and *positional* join, that use highly efficient array-lookups. Thus, skipping to a particular node in staircase join comes down to array-lookup with the proper index, at the cost of a single CPU instruction.

When pre numbers are stored in another RDBMS than MonetDB, the pre values are materialized in the tuples, and lookup is usually accelerated using a B-tree index, which is still fast (O(log(N))), but not constant in cost such as in MonetDB. We think that the representation of node numbers as simple pre integers that can be located positionally is the prime reason for the performance advantage of MonetDB/XQuery over other XQuery systems. It may seem that this choice is a trade-off too much skewed towards read-only efficiency only, since maintaining the densely populated physical representation of pre in MonetDB, poses a serious challenge to update efficiency, as described in the following.

Structural Update Problems Figure 3 illustrates how the pre/size/level document encoding is affected by a subtree insert (cf. delete): all pre values of the nodes following the insert point change, as well as the size of all ancestor nodes. The former issue imposes an update cost of O(N), with N the document size, because on average half of the document are following nodes. The latter issue is not so much a problem in terms of update volume (because there are only O(log(N)) ancestors) but rather one of locking: the document root is an ancestor of all nodes and thus must be locked by every update. We treat transaction processing in Section 3.2, and concentrate on the problem of the shifts in pre here.

An advantage of using *size/level* instead of *post*, is that neither *level* nor *size* values are affected by structural updates, while *post* is. Still, updating the *pre* column, is impossible if it is designated to be a primary key. Even if not, the impact of maintaining (B-tree) indices when each XML update

Read–Only	vs. U	lpd	atal	ble	Rep	rese	ntat	ion					
pre         size         level           0         9         0         a           1         3         1         b           2         2         2         c           3         0         3         d           4         0         3         e           5         4         1         f           6         0         2         g           7         2         h         s           8         0         3         j           pagesize         8         unused space:         level = NULL           size set to unite consecutive spa          special consecutive spa	pos s 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 ce	ize   9 3 2 0 0 4 0 0 0 4 0 0 0 4 3 2 1 0 0 0 4 3 2 2 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	evel 0 1 2 3 1 2 null 2 3 3 1 2 null null null null 	a b c f g h i j		<b>pos</b> 0 1 2 3 4 4 5 6 6 7 8 9 0 111 12 13 145 6 7 8 9 0 11 12 13 145 6 7 11 12 13 145 145 145 145 145 145 145 145 145 145	size 12 3 2 0 0 7 3 2 0 0 7 3 2 0 0 4 3 2 0 0 4 3 2 1 0 0 0 5 5	level 0 1 2 3 3 1 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 1 2 3 3 1 1 1 1		0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 7 18	<b>size</b> 12 3 2 0 0 7 3 2 0 0 5 4 3 2 1 0 2 0 0 5 4 3 2 1 0 0 5 4 3 2 0 0 0 5 4 3 2 0 0 0 0 0 0 0 0 0 0 0 0 0	level 0 1 2 3 3 1 2 3 1 2 3 4 4 null null null null 2 3 3 4 4 4 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 1 2 3 3 4 4 4 4 5 1 1 1 1 1 1 1 1 1 1 1 1 1	abcdefgkIm hij
<ul> <li>first try to handle</li> <li>if full, append page</li> <li>pre/size/level is a</li> </ul>	e the inse ges (NUI memory	ert i LL p y-m	nsid badd happ	e a p ed) ed vi	bage iew v	20 21 22 23 vith pa	3 2 1 0	null null null null in Ic	gica	20 21 22 23	3 2 1 0	null null null null	
<ul> <li>pre is a virtual co</li> </ul>	olumn (v	oid)	, the	refo	re it a	adapts	aut	oma	ical	ly			

Figure 4: Updates With Logical Pages

leads to half of the tuples changing value, will be prohibitive. In the case of MonetDB, where *pre* is stored as a void column, the result depicted in Figure 3 is even technically impossible, because void columns may never be modified! Thus, we conclude that the storage scheme used until now in MonetDB/XQuery and which produced the XMark results in [BGM<sup>+</sup>05] is a read-only solution.

# 3. Updateable XML Encoding

Figure 4 shows the changes introduced in MonetDB/XQuery to handle structural updates in the pre/size/level table.

The key observations are:

- the table is called *pos/size/level* now.
- it is divided into *logical pages*.
- each logical page may contain *unused tuples*.
- new logical pages are appended only (i.e., at the end).
- the *pre/size/level* table is a view on *pos/size/level* with all pages in logical order. In MonetDB, this is implemented by mapping the underlying table into a new virtual memory region.

Figure 4 shows the example document being stored in two logical pages. The logical size is measured in an amount of tuples (here: 8) instead of bytes. The document shredder already leaves a certain (configurable) percentage of tuples unused in each logical page. Initially, the unused tuples are located at the end of each page. Their *level* column is set to NULL, while the *size* column holds the amount of directly following consecutive unused tuples. This allows the staircase-join to skip over unused tuples quickly.

The advantage of unused tuples is that structural deletes just leave the tuples of the deleted nodes in place (they become unused tuples) without causing any shifts in *pre* numbers. Also, inserts of subtrees whose size does not exceed the amount of unused tuples on the logical page, do not cause shifts on other logical pages. Larger inserts, only use page-wise table appends. This is the main



Figure 5: Original Read-Only Schema



reason to replace *pre* by *pos*. The *pos* column is a densely increasing (0,1,2,...) integer column, which in MonetDB can be efficiently stored in a *virtual* (non-materialized) void column.

A logical page does *not* necessarily correspond to a single physical disk page. MonetDB uses virtual memory to load persistent data into memory, so we refer to virtual memory pages as physical pages here. We set the logical page size to the virtual memory-mapping granularity (usually 65536), such that logical page boundaries always coincide with virtual memory page boundaries. We also introduced new functionality in MonetDB to map the underlying disk pages of a table in a different non-sequential order into virtual memory. Thus, by mapping in the virtual memory pages of the *pos/size/level* table in logical page order, overflow pages that were appended to it, become visible "halfway" in the *pre/size/level* view.

In the example of Figure 4, three new nodes k, 1 and m are inserted as children of context node g. This insert of three nodes does not fit the free space (the first page that holds g only has one unused tuple at pos=7). Therefore, a new logical page must be inserted in-between. Thus, we insert eight new tuples, of which only the first two represent real nodes (1 and m), the latter six are unused. Thanks to the *virtual column* feature of MonetDB, in the resulting *pre/size/level* view, all *pre* numbers after the insert point automatically shift, at no update cost at all!

# 3.1 Storage Schema

Figure 5 shows the original relational schema of MonetDB/XQuery. The main tables are:

- pre/size/level, with one tuple for each document node.
- *attr*, with one tuple for each attribute.
- prop, holding all unique attribute values (as strings).
- qn, with one tuple for each qualified name (element or attribute).
- *text, com* and *ins*, that hold node values.

Each table uses a void column as a key, indicated by a white column with dotted lines. This allows MonetDB to use fast positional join when queries navigate through the schema over foreign keys.

In the new, updateable schema, all *pre* columns are replaced by *pos*. Even though the logical page mechanism limits node shifts to within a page, typically thousands of tuples are affected. This remains a problem for the attribute table, which refers back to *pre* (now *pos*) values. Thus, each structural update would incur significant maintenance in the attribute table. For this reason, we decided to give



Figure 7: Structural Insert with Bulk Updates

each node a unique *node* number that never changes through its lifetime. It is added as a column to the *pos/size/level* table. At shredding time, *node* numbers are identical to *pos* numbers (the latter ones may change later under updates).

The final shape of the XML storage scheme is summarized in Figure 6. A new *pageOffset* table is maintained to maintain a logical page order under updates. In MonetDB, this *pageOffset* table is used by the new adaptive memory mapping primitive to construct the *pre/size/level* view.

To translate unique *node* numbers into *pre* values, first a (positional) lookup into a new *node/pos* table is done. The resulting *pos* numbers can be "swizzled" into a *pre* values, by a lookup into the *pageOffset* table and some simple bitwise arithmetic: pageOffset[pos >> 16] << 16 + pos & 65535

Figure 7 depicts the update work needed for two scenarios: (a) when the insert can be handled within a logical page and (b) when a new logical page is needed. The tuples after the insert point are moved forward in the page first. Then, the new pos of the moved tuples has to be modified in the node/pos table. Finally, the newly inserted nodes are written into the pos/size/level table. They need a unique node number, which can generally be found inside the logical page in the node/pos table by scanning for NULL pos values (if not, tuples are appended to the node/pos table). If a new logical page had to be inserted (case (b)), then a new entry for it is appended to the pageOffset table, and the offset of all pages after the insert point is incremented.

While we omit the formal descriptions here, the our update mechanism can be captured in a straightforward fashion in rules that translate XUpdate statements in bulk relational (SQL) update queries on the *pos/size/level*, *pageOffset*, and *pos/node* tables; thus extending the relational XQuery mapping framework presented in [GST04].

#### 3.2 ACID properties

Read-only XQuery queries just acquire a global read-lock while they run. XML update requests use the algorithm described in Figure 8, which implements multi-version strict two-phase locking with write-ahead logging (WAL). We summarize how the ACID properties are maintained:

isolation The standard MonetDB isolation mechanism is to create a temporary view backed by a *copy-on-write* memory-map on the base table [Bon02]. In such a memory-map, all pages are initially shared with the base table, but the OS transparently replaces all pages that get changed by new pages

write-transaction()
incrementally:
- read-lock pages during XPath execution
- write-lock all pages that need to be updated
for each table update:
- create a <i>copy-on-write</i> memory-mapped view on the base table
- perform updates in this view (so others don't see the changes yet)
- keep a differential-list with all changes made
······································
except bulk-updates in <i>pre/size/level</i> and <i>node/pos</i> (see Figure 7):
only write into newly appended pages (thus not seen by others)
when done, fluch those pages to did.
- when done, hush those pages to disk
- reference these pages in a private <i>pageOffset</i> table
moments a list of officiated executions, and dolts since for them
prepare a list of affected affectors, and delta-sizes for them
run XML document validation (if there is a schema)
get global write-lock
compute the <i>size</i> of all affected ancestors
write into the WAL:
- new size of all affected ancestors
shifts introduced in naceOffset table
- shifts infoduced in <i>pageOffset</i> table
- the differential lists made for the copy-on-write table views
/* commit succooded */
/ commit succeeded /
write size of an affected affectors fitto /pre/size/level table
make a new <i>pageOffset</i> table
carry through the differential-lists into the base tables
release all page-locks
release global write-lock

Figure 8: Transaction Management Pseudo-Code

from the swap-file, such that the base table is never altered. MonetDB keeps delta-tables (differential lists) for all changes made, that allow propagating those changes later to the base table when the transaction commits. Special treatment is given to the bulk-updated areas in the *pos/size/level* and *node/pos* tables (depicted in Figure 7). These areas are written only in newly appended logical pages, that are referenced (and thus seen) only by the transaction in its private copy of the *pageOffset* table.

**atomicity** Before getting the global write-lock, transactions have only written in isolation. All of these changes are carried through either by propagating the differential lists to the base tables, or in the case of the *pos/level/size* table, by creating a new *pageOffset* table that includes the modified logical pages. Writing the WAL is the crucial stage in transaction commit, it consists of a single I/O.

**consistency** As a last stage before trying to commit the transaction, the new XML document should be validated, using the mechanism described in [GK04]. If this (or any other action) fails, the transaction is aborted.

**durability** In case of a crash during commit, we may lose the new version of the *pageOffset* table, the new *size* values of all ancestors, and parts of the changes to the other tables carried through with differential-lists. All this information is present in the WAL, such that during recovery an up-to-date version of the database can be restored.

Notice that while a transaction runs, the *size* of some affected ancestors as well as the *pageOffset* tables may be changed by concurrent transactions (that insert/delete nodes located in different logical pages) that commit earlier. Our transaction protocol has been made immune to such changes by working with *delta* rather than new absolute values. For example, a transaction computes how much a *size* value must be incremented, rather than the absolute new value. As delta operations are commutative, it does not matter in which order they are executed. This allows MonetDB/XQuery to avoid locking all ancestors during the entire transaction.

#### 4. EVALUATION

We have described a mechanism that allows to update XML documents encoded in the *pre/size/level* plane. The main idea is to use a logical paging scheme, to limit shifts in *pre*-numbers to stay within a logical page. The logical pages can be laid out in a logical order, which may be different from the physical tuple order in the *pos/size/level* table. In the case of MonetDB, we can use memory-mapping techniques to re-create the *pre/size/level* table as a view on the *pos/size/level* table, such that the staircase join need not even be aware of this. This allowed us to use staircase join unmodified, still using positional skipping.

This does not mean, though, that our mechanism only works in MonetDB. Using a *pos/size/level* table, where *pos* is e.g. a SQL 2003 generated column, will work fine in any RDBMS, and the computation of *pre* from *pos* using a *pageOffset* table is perfectly expressible in SQL. Just like original staircase join, a RDBMS will not be able to use positional lookup<sup>2</sup>, but can still be accelerated with B-tree indices. Instead of using the memory-mapped view on *pre*, as MonetDB does, the implementation of staircase join in an extensible RDBMS (as demonstrated in Postgres [MGvKT04]) could be made aware of the difference between *pos* and *pre* and perform the required calculations using the *pageOffset* table explicitly.

#### 4.1 Experiments

We implemented the new updateable pos/size/level schema with the additional node/pos table in an experimental version of MonetDB/XQuery. To quantify the overhead over the original read-only pre/size/level schema, we ran the XMark benchmark. For the updateable schema, we created a scenario where about 20% of the logical pages were kept unused. This scenario mimics the state of the database after a series of XUpdate operations (e.g., inserts and deletes). We ensured that the document sizes were equal with both schemas. Hence, the pos/size/level table of the updateable schema occupies about 25% more space than the pre/size/level table of the read-only mapping. Moreover, the updateable schema contains the extra node column in the pos/size/level table and has the additional node/pos table that is positionally joined each time an attribute is looked up after an XPath step (that yields pre numbers).

The queries were run on an Opteron 1.6 GHz Linux machine with 8 GB RAM. <sup>3</sup> Figure 9 shows the overhead, i.e., increase in evaluation time, of the updateable schema over the read-only schema. With small documents (1.1 MB and 11 MB) the overhead never exceeds 7% and 33%, respectively, with an average of about 15% for the 11 MB document. In the 110 MB XMark document size, 8 out of the 20 queries exhibit a running time increase of less than 10%, another 4 queries stay below 25%, 6 queries incur an overhead between 25% and 50%, and only 2 queries require 56% respectively 78%

 $<sup>^{2}</sup>$ We do think that RDBMSs could introduce positional-select and positional-join as physical algorithms for accessing SQL 2003 generated columns.

 $<sup>^{3}</sup>$  On that machine, MonetDB/XQuery also runs the 11 GB XMark efficiently; it needs RAM in order of the document size.



Figure 9: read-only 'ro' vs. updateable 'up' schema (XMark performance in seconds)

more evaluation time. For the 1.1 GB document size, the impact increases, but stays on average below 30%. This we deem an acceptable result, especially given the increases (> 25%) in the storage size of the schema as described above.

#### 4.2 Related work

We introduced a mechanism, which allows updates on fixed size keys. The work in [TIHW01] describes a different approach to insert new nodes, which (like we) uses fixed size keys, relying on a marking scheme or a perfect hash. However, even the fastest variant proposed completely enumerates all keys, which is something we manage to avoid.

Another alternative are indexing schemes built on keys with variable length. These realize inserts by extending the key of one of the adjacent siblings. The prominent approach is ORDPATH [OOP+04], which uses a bit-compressed Dewey Order. Another variable key length index (P-PBiTree), which claims to minimize key length and renumbering costs is presented in [YLML05]. While an insert

operation in such indexing schemes may be cheaper than the **ancestor** step used in our mechanism, we lack any comparative data (or even an XML update benchmark) to properly assess this. On the other hand, the variable-length keys have a comparison cost that is higher than simple integer comparison, and positional skipping is not possible. Also, the key length of such schemes may degenerate on repeated inserts into the same subtree.

## 5. Conclusion

We have presented a mechanism that allows efficient updates in the *pre/size/level* variant of the *pre/post* plane. This is achieved by limiting shifts in *pre*-numbers to within so-called logical pages. Within a logical page, the nodes are stored in document order, but the pages no longer need to be consecutively ordered physically, thus allowing to insert new pages in-between at low cost. Locking contention due to shifts in properties of the root node, is avoided by carrying out such changes using commutative delta-operations.

This mechanism will be used in a future version of the MonetDB/XQuery system, which uses the Pathfinder XQuery-to-Algebra compiler. In MonetDB, the update mechanism uses memory-mapping techniques to conserve the efficient positional-skipping used in staircase join, causing the overhead of allowing updates to stay within acceptable limits.

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